# MINISTRY OF EDUCATION AND SCIENCE OF UKRAINE 

## SIMON KUZNETS KHARKIV NATIONAL UNIVERSITY OF ECONOMICS

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# ENGLISH FOR BUSINESS ANALYSTS 

Textbook In 3 parts

## PART 3. BUSINESS INTELLIGENT TOOLS

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#### Abstract

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Рецензенти: проректор з науково-дослідної роботи та міжнародної діяльності Харківської державної академії дизайну і мистецтв, д-р пед. наук, професор О. В. Гончар; завідувач кафедри загального та прикладного мовознавства Харківського національного університету імені В. Н. Каразіна, канд. філол. наук, доцент В. О. Гуторов.

## Рекомендовано до видання рішенням ученої ради Харківського національного економічного університету імені Семена Кузнеця. Протокол № 9 від 25.06.2018 р.

Самостійне електронне текстове мережеве видання

## Borova T.

B78 English for Business Analysts : textbook : in 3 parts. Part 3. Business Intelligent Tools [Electronic resource] / T. Borova, O. Milov. Kharkiv : S. Kuznets KhNUE, 2018. - 179 p. (English)

ISBN 978-966-676-743-4
The material for mastering the English language for business analysts is offered. The third part of the textbook deals with intelligent tools of business analytics which are the basis of business analysis, namely: data and tools for data mapping, decision making, knowledge management, computational economics, financial mathematics. These disciplines provide insight into various economic and mathematical aspects of business analysis. The textbook can be used both for training in groups and independent learning.

For students of speciality 051 "Economics", lecturers, as well as those who learn and use English in the professional activity connected with the application of mathematical methods in economics.

UDC 811.111(075.034)

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## Introduction

Fluency in English is an indisputable condition for success in all areas of life, including business. This textbook aims to provide an opportunity for future specialists in business analytics to master English of the economic and mathematical area of focus and develop communicative competences (linguistic and pragmatic) for general and professional purposes to ensure effective communication in the academic and professional environment. Step by step, students learn the basics of analytical activities in the area of business in English while simultaneously improving communicative and language skills.

The third part is focused on the disciplines of business analysis tools and the application of these tools that are the basis of business analytics and business intelligence, in particular, the topics related to data and information, decision making, knowledge management, computational economics, and finance mathematics. These topics provide insight into different economic and mathematical aspects of business analysis.

This part is addressed to student studying business analysis and business intelligence, decision making and knowledge management, computational economics, who are thinking about making a career in business analytics, or who are already working in system teams. The textbook gives an introductory overview of words and phrases used in business analytics, decision making, computational economics, and finance mathematics.

Students specializing in various social and natural sciences, where business analysis is part of the curriculum, should therefore find this textbook useful. It will be particularly helpful to students who sometimes feel daunted by mathematical language and vocabulary.

All units are identical in structure and consist of the basic text with comprehension exercises, including semantization of new lexical items and improving the grammatical competence of students, and speaking tasks promoting more efficient assimilation of new material. The textbook is based on the gradual complication of professional material.

The content of the authentic texts selected for the textbook meets the academic and professional purposes. Language skills that are necessary for performing the communicative tasks are connected with learning economic and mathematical methods used in business analytics. The vocabulary selected according to the requirements to the educational level of graduates is topically
introduced and drilled in various tasks. Communicative integrated skills promote the efficiency of study of English. The textbook materials aim to develop students' professional communicative competence, particularly involving videos and cases.

The structure of the textbook meets the modern requirements of learning English, the syllabus of English for professional purposes and the Common European Framework of Reference for Languages.

The publication contains different materials for self-study and development of language and communicative skills.

The textbook can be recommended to students studying economics with the focus on economic and mathematical methods, lecturers, postgraduate students, and all English language learners who use it for business and analytics purposes.

## Unit 1. Business Analytics and Business Intelligence

Task 1. Answer the questions.

1. What is business analytics? Give five associations with this notion.
2. What do you know about business intelligence?
3. What is a business analytics model?

Task 2. Read the text and compare your answers with the information in the text "Why the term business analytics".

## Why the Term Business Analytics

Today most business processes are linked together via electronic systems that allow them to run smoothly and in a coordinated way. The very same information systems generate electronic traces that we systematically collect and store all primarily for simple reporting purposes.

Business analytics allows business to go beyond traditional BA reporting. We are entering the analytical age, a window in time where competitive advantages will be gained from companies making increasingly more advanced use of information. It will also be a period when other companies will fail and falter as infosaurs, with only muscles and armor and not the brainpower needed to survive in changing market conditions.

So to make it clear: Analytics is an advanced discipline within business intelligence. However, today business intelligence as a term is heavily associated with large software vendors that offer only simple technical reporting solutions for the end users. We will use the term business analytics in order to put extra focus on this missing element of the business intelligence equation, and which is by now the most exciting one. If mastered, this element will be what drives your company into a prosperous future.
(Adapted from [5])

Task 3. Match the words with the definitions and then find and underline them in the text (Task 4).

| 1) deduce | a) lose vigour |
| :--- | :--- |
| 2) immense | b) a dishonest artifice or trick |
| 3) desperate | c) to reach (a conclusion about something) by reasoning; <br> conclude (that) |


| 4) stellar | d) risky |
| :--- | :--- |
| 5) conduct | e) unusually large; huge; vast |
| 6) flag | f) outstanding or immense |
| 7) fraud | g) the way of managing a business |

Task 4. Read the text and answer the questions.

1. What is data mining for a company?
2. Why is the collection and analysis of data important not only on the Internet?
3. What do credit card issuers often experience? (Give examples.)
4. What did Capital One create? (Explain the main idea of it.)
5. What do Harrah's Casinos use data analytics for?

## Analytics and Business

The practice of business is changing. More and more companies are amassing larger and larger amounts of data, storing them in bigger and bigger databases.

Data mining is particularly important for companies that only operate online (such as Amazon or Netflix). The reason is that these companies never meet their customers in person and thus do not have the ability to observe their behavior or directly ask them about their needs. Thus, the ability to deduce customers' preferences from their browsing behavior is key for online retailers. Indeed, Amazon carefully analyzes a user's past transactions (together with transactions from other users) in order to make recommendations about new products. For instance, it may recommend to us a new book (based on other books we have purchased in the past) or a product accessory (based on the accessories other customers have bought). If these recommendations match a user's preferences and needs, then there is a higher chance of a new transaction - and increased sales for Amazon. Automated and data-driven recommendations (also known as recommendation engines) have become the Holy Grail for many Internet retailers. The immense value of recommendation engines can be seen particularly in the example of Netflix, which paid 1 million dollars to a team of scientists who improved their in-house recommendation engine by $10 \%$.

The collection and analysis of data is important not only on the Internet because it is equally important for more traditional (e.g. brick-and-mortar)
businesses. Take the example of the credit card industry (or other credit-granting industries, such as mortgage and banking or the insurance industry). Credit card issuers often experience adverse selection in the sense that those consumers who want their products most eagerly are often the ones who also carry the highest risk. Indeed, the reason that a person is desperate for a new credit card may be that he has an extremely bad credit score and no other company is willing to issue him a credit card. On the other hand, people who already own two or three credit cards (and have a stellar credit score) may be rather unlikely to respond to a new credit card offer. So, do we want that person who responds to our offer in a rather eager and desperate fashion as our new customer? This is exactly the situation that Capital One faced several years ago when it entered the credit card market. As a new company, it wanted to gain market share quickly. However, there was also a danger that those customers who were willing to switch most quickly were also the most risky ones. In order to respond to these challenges, Capital One created a new (and innovative, at that time) information-based strategy in which they conducted thousands of laboratory like experiments in order to better understand what characteristics distinguish good customers from bad. Moreover, they also carefully mined customers' behavior, such as the way in which a customer responded to a credit card offer. For instance, a customer responding via phone would be flagged as a little more risky than one who assembled a written response sent via regular mail.

Successful applications of data-driven decision making in business are plentiful and are increasing on a daily basis. Harrah's Casinos use data analytics not only to record their customers' past activities but especially to predict future behavior. In fact, Harrah's can predict a customer's potential net worth (i.e. how much money they would be gambling per visit and how often they would be visiting over their lifetime) based on data mining techniques. Using that net worth analysis, they create custom advertising messages and special offer packages for each customer. Data mining can also help tap into the "pulse" of the nation (or the consumer). By analyzing sentiments (e.g. positive vs. negative opinions) over thousands of blogs, companies can obtain realtime information about their brand image. This could be particularly important when products face problems (e.g. car recalls) or for identifying new product opportunities (e.g. sleeper movies at the box office).

The list of successful data mining stories goes on. AT\&T uses social network analysis (i.e. mining the links and nodes in a network) to identify fraud
in their telephone network. Automated and data-driven fraud detection is also popular with credit card companies such as Visa and Mastercard. Large accounting companies (such as PriceWaterhouse) develop data-driven methods to unearth inconsistencies in accounting statements. Other companies (such as IBM) use internal as well as external data in order to predict a customer's "wallet" (i.e. their potential for purchasing additional services). And the list goes on. More curious examples include human resource management at successful sports teams. For instance, both the Boston Red Sox (baseball) and the New England Patriots (football) are famous for using data analytics to make decisions about the composition of their teams. All of this shows that data can play a key role and can provide a competitive edge across many different sectors and in many different business processes (both internal and external).
(Adapted from [3])

Task 5. Describe the main idea of the text (Task 4).

## Focus on Reading

Task 6. Translate these phrases into your native language.

| 1) business analytics |  |
| :--- | :--- |
| 2) cross-organizational activity |  |
| 3) business-driven environment |  |
| 4) information strategy |  |
| 5) technically oriented environment |  |
| 6) functional managers |  |
| 7) business process owners |  |
| 8) development environment |  |

Task 7. Some of the key terms given above are used in the text (Task 9). Look through the text and underline them.

Task 8. Read the text below (Task 9) and choose the best heading to each of its parts.

A Business Processes and Information Use
B Overview of the Business Analytics Model

C Types of Reporting and Analytical Processes
D Strategy Creation

Task 9. Read the text carefully. Say whether the statements below are true or false.

1. The purpose of the model is to provide the organization with an only common frame of reference for an overall organization in the creation of successful BA.
2. The model does not explain the roles of the individual contributors and the interaction in the information generation and information consumption process.
3. The model never gives clues about why most BA projects fail.
4. Business-driven environment moves from the information requirements down to the technically oriented environment.
5. In the top layer of the model, in the business-driven environment, the management specifies or develops an information strategy.
6. In the second layer, the operational decision makers' need for information and knowledge is determined in a way that supports the stakeholder's chosen strategy.
7. In the middle layer of the model, analysts, controllers, and report developers create the information and knowledge to be used by the company's operational decision makers for the purpose of innovating and optimizing their day-to-day activities.
8. In the second layer from the bottom, in the technically oriented environment in the data warehouse, the database specialist or the ETL developer merges and enriches data, and makes it accessible to the business user.
9. The objective of BA initiatives is to change technically oriented environment and actions so that they are targeted toward achieving the organization's strategic objectives.
10. The analysis and reporting development environment is placed in the business-driven and technically oriented environment, and the team in this area usually has competencies in both areas.

## The Business Analytics Model

This text focuses on the business analytics (BA) model, which provides an outline for understanding - and creating - successful business analytics
in any type of organization. The purpose of the model is to give the organization a single common frame of reference for an overall structure in the creation of successful BA, and it clarifies the roles of the individual contributors and the interaction in the information generation and information consumption process, which is what BA is, too.

If your job is to make an information strategy, for example, as a CIO , the model comprises all the stakeholders and processes you should focus on. The model also gives clues about why most BA projects fail, which is simply because it is a large cross-organizational activity. You can compare it to a chain that is only as strong as its weakest link and if one of the departments involved is incompetent or if the knowledge handover between departments fails, your project will fail.

## 1. ...

The BA model in Fig. 1.1 illustrates how business analytics is a layered and hierarchical discipline. Arrows show the underlying layers that are subject to layers above. Information requirements move from the business-driven environment down to the technically oriented environment. The subsequent information flow moves upward from the technically oriented environment toward the business-driven environment.

As illustrated by the BA model in Fig. 1.1, there are many competencies, people, and processes involved in the creation of BA. In the top layer of the model, in the business-driven environment, the management specifies or develops an information strategy based on the company's or the business area's overall business strategy. In the second layer, the operational decision makers' need for information and knowledge is determined in a way that supports the company's chosen strategy. In the middle layer of the model, analysts, controllers, and report developers create the information and knowledge to be used by the company's operational decision makers for the purpose of innovating and optimizing their day-to-day activities. In the second layer from the bottom, in the technically oriented environment in the data warehouse, the database specialist or the ETL (extract, transformation, load) developer merges and enriches data, and makes it accessible to the business user. In the bottom layer, in the technically oriented environment, the business's primary data generating source systems are run and developed by IT professionals from IT operations and development. Successful BA processes should have a fixed
structure, which always begins with the specification of the information strategy, which is derived from the objectives of the business strategy.

| Competencies, people, and processes to create successful business intelligence and analytics |  |  |  |
| :---: | :---: | :---: | :---: |
| Business-driven environment |  |  |  |
|  | (Top) Management | Strategy creation. <br> Choosing an information strategy |  |
|  | Operationa decision makers | Business processes. Using information and knowledge |  |
|  | Analysts, controllers, and report developers | Reporting and analytics. <br> Creating information and knowledge | ) |
|  | ETL developers and database specialists | Data warehouse. <br> Gathering data, making them accessible and usable | $\begin{aligned} & \text { 듳 } \\ & \text { 응 } \\ & \underline{y} \end{aligned}$ |
|  | IT professionals | Data sources and IT infrastructure. Data creation | $\stackrel{\text { O}}{\underline{E}}$ |
|  | Technically oriented environment |  |  |

## Fig. 1.1. The Business Analytics Model

2. ...

All underlying contributions and activities must submit to the chosen information strategy, as specified in the business-driven environment at the top. The information strategy is decided at this level based on the organization's or the business area's overall business strategy (vision, mission, and objectives). Normally, these strategies will result in a number of key performance indicators (KPIs) for the purpose of measuring the degree of progress and success. The contents of the KPIs will depend on which underlying business process we want to control. The KPIs could, for instance, relate to profitability, return on equity (ROE), or different types of sales targets. The information strategy is often specified by the top management of the organization, by functional managers or business process owners. Large organizations may have an actual business
development function, which is responsible for the formulation of the strategy for the entire group.

## 3. ...

Once the strategy, along with the overall strategic KPIs, is in place, a framework, focus, and objectives are established for the operational business processes and initiatives. The information and analyses shown in the underlying layers of the model must be directed at changing and managing business processes toward the strategic objectives made visible by the KPIs. The operational decision makers' desired behavior and the subsequent information and knowledge requirements to bring about this behavior are specified and outlined in this layer.

As mentioned above, the objective of BA initiatives is to change business processes and actions so that they are targeted toward achieving the organization's strategic objectives. For example, operational decision makers from sales, marketing, production, general management, HR, and finance can use information and knowledge to optimize their daily activities.

## 4. ...

In the analysis and reporting development environment in the middle of the model, analysts specify which information and data are necessary to achieve the desired behavior of operational managers in the business environment. This is where information and knowledge are generated about the deployment of analytical and statistical models which are based on data from the data warehouse. The requirements for front-end applications, reporting, and functionality are also specified in detail here, all for the purpose of meeting the demands from the higher layers and levels of the model. Note that the analysis and reporting development environment is placed in the bordering area between the business-driven and technically oriented environment, and that the team in this area usually has competencies in both areas.
(Adapted from [5])

Task 10. Read the text (Task 9) again and answer the questions.

1. What is the purpose of the BA model?
2. What should successful BA processes have? Why?
3. What are the advantages of the BA model?
4. What are the disadvantages of the BA model? (Give your reasons.)

Task 11. Describe the Business Analytics Model.

## Focus on Vocabulary

Task 12. Find synonyms for the words in the table below.

| 1) provide |  |
| :--- | :--- |
| 2) contributor |  |
| 3) interaction |  |
| 4) clue |  |
| 5) focus on |  |
| 6) specify |  |
| 7) determine |  |
| 8) generate |  |
| 9) target |  |

Task 13. Complete the text with the following words and phrases: business objectives, situation, analysts, control, improving, decision support, algorithms, technical environment, business processes.

## Business Analytics

Delivering the right decision support to the right people at the right time.
In our definition, we have chosen the term 1 ..., because business analytics gives you, the business user, data, information, or knowledge, which you can choose to act upon or not. This definition seeks to get to the same point as the saying "people don't buy drills; they buy holes" and points out that "people don't buy servers, pivot tables, and $2 \ldots$... they buy the ability to monitor and $3 \ldots$ their business processes along with insights about how to improve them".

Regardless of whether it is predictive models or forecasting, it's the historical information that can give you a status on the $4 \ldots$ you are in right now. Maybe your 5 ... and their scenario models can present you with different alternatives, but ultimately it's the responsibility of the decision makers to choose which $6 \ldots$ they want to alter or initiate based on the decision support. Business analytics is about $7 \ldots$ the business's basis for decision making, its operational processes, and the competitiveness obtained when
a business is in possession of relevant facts and knows how to use them. In our work as consultants, we have too often experienced business analytics (BA) as purely an IT discipline, primarily driven by the organization's $8 \ldots$, which results in BA initiatives floating aimlessly. Successful BA initiatives are always closely interlinked with the organization's strategy (mission, vision, and goals) and are put in place to strengthen the ability of business processes to move in the right direction toward $9 \ldots$... Unfortunately, these points are often overlooked.

## Focus on Reading

Task 14. Read the text carefully. Say whether the statements below are true or false.

1. Business intelligence describes the basic architectural components of a technically oriented environment.
2. Business intelligence involves acquiring data and information from a narrow variety of sources and utilizing them in decision-making.
3. Technically, business analytics adds an additional dimension to business intelligence: models and solution methods.
4. Business intelligence methods generally access data from data warehouses and deposit them into a local, multidimensional database system.
5. Data mining models may be applied to the data for forecasting or to identify opportunities.
6. OLAP methods apply statistical and deterministic models, and artificial intelligence methods to data, perhaps guided by an analyst (or a manager), to identify hidden relationships or induce/discover knowledge among the various data or text elements.
7. The key difference between OLAP and data mining is that OLAP runs (mostly) automatically, while data mining is driven.
8. With both tools (OLAP and data mining), it is important to recognize that systems analysts are generally required to set up the access to the data to be analyzed.
9. As with data mining, business intelligence activities should be regarded, not simply as another set of IT projects, but as a constantly evolving strategy, vision, and architecture that continuously seeks to align an organization's operations and direction with its strategic business goals.
10. Performance management systems (PMS) are one of the oldest forms.

## Business Intelligence / Business Analytics

Business intelligence describes the basic architectural components of a business intelligence environment, ranging from traditional topics, such as business process modeling and data modeling, to more modern topics, such as business rule systems, data profiling, information compliance and data quality, data warehousing, and data mining.

Business intelligence involves acquiring data and information from a wide variety of sources and utilizing them in decision-making. These are often buried so deep within the tools, however, that the analyst need not get his or her hands "dirty". Typically, the terms are used interchangeably. You can see the activities of business intelligence in Fig. 1.2.


Fig. 1.2. The activities of business intelligence

Business intelligence methods and tools are highly visual in nature. They provide charts and graphs of multidimensional data with the click of a mouse. These methods generally access data from data warehouses and deposit them into a local, multidimensional database system. Online analytical processing (OLAP) methods allow an analyst, or even (less typically) a manager to slice and dice the data, while observing graphs and tables that reflect the dimensions being observed. Models may be applied to the data for forecasting or to identify opportunities.

Data mining methods apply statistical and deterministic models, and artificial intelligence methods to data, perhaps guided by an analyst (or a manager),
to identify hidden relationships or induce/discover knowledge among the various data or text elements. Data mining is also highly visual in the way results are displayed. Graphs and charts typically display results. Thus, the key difference between OLAP and data mining is that data mining runs (mostly) automatically, while OLAP is driven. As tools improve in ease of use, more and more managers utilize them, resulting in a trend to move business intelligence from the analyst to the user (manager). This introduces a new problem: managers sometimes do not fully understand business intelligence/business analytics methods. In consequence, their focus may be on visualization rather than application of appropriate and accurate analysis tools. With both tools, it is important to recognize that systems analysts are generally required to set up the access to the data to be analyzed. This involves dealing with data cleansing and integration, a task best left to IS specialists.

According to an IDC report issued in the fall of 2002, organizations that have successfully implemented and used analytic applications have realized returns ranging from 17 percent to more than 2000 percent, with a median ROI of 122 percent. Even so, more than half of all business intelligence projects fail. As with data warehousing, business intelligence activities should be regarded, not simply as another set of IT projects, but as a constantly evolving strategy, vision, and architecture that continuously seeks to align anorganization's operations and direction with its strategic business goals. They continue to evolve. Companies achieve success when they do the following:

- Make better decisions with greater speed and confidence.
- Streamline operations.
- Shorten product development cycles.
- Maximize value from existing product lines and anticipate new opportunities.
- Create better, more focused marketing as well as improved relationships with customers and suppliers.

New forms of business intelligence continue to emerge. Performance management systems (PMS) are one of the new forms. These are business intelligence tools that provide scorecards and other relevant information with which decision-makers can determine their level of success in reaching their goals.

Task 15. Read the text (Task 14) again and answer the questions.

1. What components does business intelligence consist of?
2. What does OLAP allow an analyst to do?
3. What do data mining methods apply?
4. What is the difference between OLAP and data mining methods?
5. What should the companies do to achieve success?

Task 16. Discuss with your partner what business intelligence describes.

## Focus on Vocabulary

Task 17. Complete the text with the following words and phrases:
feedback, dashboards, corporate performance, multidimensional, visual, graphs, strategy, health, geographical information, performance, business performance.

## Business Performance Management

1 ... management (BPM), which is also referred to as $2 \ldots$ management (CPM), is an emerging portfolio of applications and methodology that contains evolving BI architecture and tools in its core. BPM extends the monitoring, measuring, and comparing of sales, profit, cost, profitability, and other $3 \ldots$ indicators by introducing the concept of management and $4 \ldots$. BPM provides a top-down enforcement of corporate-wide $5 \ldots$. BPM is usually combined with the balanced scorecard methodology and $6 \ldots$.

Dashboards (which resemble automobile dashboards) provide a comprehensive 7 ... view of corporate performance measures (also known as key performance indicators), trends, and exceptions. They integrate information from multiple business areas. Dashboards present $8 \ldots$ that show actual performance compared to desired metrics; thus, a dashboard presents an at-a-glance view of the $9 \ldots$ of the organization. In addition to dashboards, other tools that broadcast information are corporate portals, digital cockpits, and other visualization tools. Many visualization tools, ranging from 10 ... cube presentation to virtual reality, are integral parts of BI systems. Recall that BI emerged from EIS, so many visual aids for executives were transformed to BI software. Also, technologies such as 11 ... systems (GIS) play an increasing role in decision support.

## Focus on Listening

Task 18. Discuss with your partner what a business analyst does and describe his/her professional activities (responsibilities).

Task 19. Watch Video 1 "Who is a Business Analyst? - Minds Mapped Consulting" and compare your answers. Do they have the same ideas? [https://www.youtube.com/watch?v=WiLFAMOAagg]

Task 20. Complete the sentences then watch Video 1 (Task 19) again and check them.

1. A business analyst is someone who ..., and systems assessing the business model and its integration with technology.
2. Business analysis is the practice of enabling change in an organizational context by ... that deliver value to stakeholders.
3. Business analysts develop ... to improve efficiency, regain a competitive edge, increase productivity, reduce expenses or improve efficiency.
4. A business analyst consults with companies to ... that enhance the company's financial success.
5. The business analyst skills in a broad perspective comprise the person's being ... .
6. Business analysts of software firms act as the liaison between business users and development teams by serving as ... .

Task 21. Give a list of the main responsibilities of a business analyst (Task 19).

## Focus on Speaking

Task 22. Work in pairs and complete each sentence.

1. Today most business processes are linked together via electronic systems that allow them ... .
2. Business analytics allows business ... .
3. Data mining is particularly important for companies ... .
4. The collection and analysis of data is important not only on the Internet because ... .
5. The business analytics (BA) model which provides ... .
6. The BA model illustrates ... .
7. Business intelligence describes the basic ... .
8. Business intelligence involves acquiring data and ... .
9. Business intelligence methods and tools provide charts and graphs of ... . These methods generally access data from ... .
10. Online analytical processing (OLAP) methods allow an analyst to ... . Models may be applied to the data for ... .
11. Data mining methods apply statistical and deterministic models, and artificial intelligence methods to data to identify ... .
12. The key difference between OLAP and data mining is that ...
13. Business analysis is the practice of enabling change in an organizational context by ... .
14. Business analysis is the process of understanding ... .
15. The business analyst skills in a broad perspective comprise the person's being ... .

Task 23. Work in pairs and discuss the main purpose of business analytic / business intelligence.

## Focus on Problems and Questions

Task 24. Read the text and tasks and answer the questions below.

1. How did Harrah's end up with a major problem on its hands?
2. Why was it important to collect data on customers?
3. How do information technologies (data mining, data warehouse, customer resource management, etc.) help managers identify customer profiles and their profitability?
4. What was the impact of the Harrah's customer loyalty program?
5. How could a retail store effectively develop methods and systems like those used by Harrah's to boost profitability and market share?

## Harrah's Makes a Great Beti

## The Problem

Gaming is highly competitive and profitable. Many people want to gamble, and every casino wants to attract their business. In the early 1990s, gambling on riverboats and Native American reservations was legalized. Major operators
moved into these new markets. Between 1990 and 1997, Harrah's tripled its number of casinos. As the new markets grew more competitive, the business reached the point of diminishing returns. Harrah's early arrival was often usurped by newer, grander, more extravagant casinos nearby. Each Harrah's casino operated and marketed itself independently from the others. The managers of each property felt that they owned certain customers, and customers were treated differently at other Harrah's properties.

Customer service had not changed much since the 1970s. Casino managers had long recognized the importance of building relationships with their most profitable clientele. They reserved star treatment for the high-rollers, but only gave an occasional free drink to the folks playing machines. However, by the end of the 1980s, slot machines surpassed table games as the major casinos' largest source of income. In 1997, executives at Harrah's recognized that devising a means to keep their 25 million slot players loyal to Harrah's was the key to profitability.

## The Solution

Harrah's approaches each new customer as a long-term acquaintance. The company analyzed gigabytes of customer data collected by player-tracking systems during the previous five years with data mining techniques. Executives found that the 30 percent of their customers who spent between $\$ 100$ and $\$ 500$ per visit accounted for 80 percent of company revenue - and almost 100 percent of profits. These gamblers were typically locals who visited regional Harrah's properties frequently.

Harrah's developed a Total Rewards Program. It distributes Harrah's Total Rewards Cards to its customers, which they use to pay for slots, food, and rooms operated by the Harrah's, Players, Rio, and Showboat brands. The company uses magnetic strips on the cards to capture gaming information on every customer, and offers comps (free drinks, meals, hotel rooms, etc.) and other incentives based on the amount of money inserted into machines, not the amount won. The card tracks how long customers play, how much they bet, what games they prefer, and whether they win or lose. It creates a "profitability profile" that estimates a customer's value to the company. Harrah's publishes clear criteria for comping players free rooms and upgrades, and makes them accessible and redeemable.

Harrah's electronically linked all of its players clubs so that when gamblers at one location go to another, they can redeem their Reward points for free meals, rooms, or shows. Harrah's can actively market its casino "family"
to Total Rewards Customers. The airlines have been doing this for years. Now Harrah's could establish close relationships with its most profitable customers and develop brand loyalty.

Harrah's system works as follows:

- Magnetic card readers on all its gaming machines read a customer ID number from each card and flash a personalized greeting with the customer's current tally of Reward points.
- Electronic gaming machines are computerized and networked. Each machine captures transaction data and relays it to Harrah's mainframe servers.
- Onsite transaction systems at each casino property store all casino, hotel, and dining transaction data.
- A national data warehouse links the casinos' computer systems and customer data to a single server that tallies customer history and Reward points.
- Predictive analysis software programs produce nearly instantaneous customer profiles. The company can design and track marketing initiatives and their results.
- A Web site keeps customers informed, connected, and entertained.

The data warehouse, a large, specialized database, maintains demographic and spending-pattern data on all customers. Data mining techniques, also called business intelligence (business analytics, or analytical methods), are used to analyze the data and identify classes of profitable customers to target for future business at all properties. Together, these methods are combined into a customer relationship management (CRM) system, a decision support system (DSS) that helps managers make sales and marketing decisions. The Harrah's Web site links customer information, the brand-loyalty program, the properties, specials, and other relevant data.

Data are collected at each property by transaction processing systems (TPS) and moved to a centralized data warehouse, where they are analyzed. Age and distance from the casino are critical predictors of frequency, coupled with the kind of game played and how many coins are played per game. For example, the perfect player is a 62 -year-old woman who lives within 30 minutes of Kansas City, Missouri, and plays dollar video poker. Such customers typically have substantial disposable cash, plenty of time on their hands, and easy access to a Harrah's riverboat casino.

The system identifies high-value customers and places them in corresponding demographic segments (all told there are 90). Customers who
live far away typically receive direct-mail discounts or comps on hotel rooms or transportation, while drive-in customers get food, entertainment, or cash incentives. Most offers have tight expiration dates to encourage visitors to either return sooner or switch from a competitor. For each direct-marketing pitch, the company tracks response rates and returns on investment, and adjusts its future campaigns according to the results.

## The Results

Slots and other electronic gaming machines account for most of Harrah's $\$ 3.7$ billion in revenue and more than 80 percent of its operating profit. Largely on the strength of its new tracking and data mining system for slot players, Harrah's has recently emerged as the second-largest operator in the United States, with the highest three-year investment return in the industry. The Total Rewards program has generated $\$ 20$ million in annual cost reductions by identifying unprofitable customers and treating them as such. In 2001, the Harrah's network linked more than 40,000 gaming machines in twelve states and created brand loyalty. In just the first two years of the Total Rewards program, revenue increased by $\$ 100$ million from customers who gambled at more than one Harrah's casino. Since 1998, each percentage-point increase in Harrah's share of its customers' overall gambling budgets has coincided with an additional $\$ 125$ million in shareholder value. The company's record earnings of $\$ 3.7$ billion in 2001 were up 11 percent from 2000. More than half of the revenue at Harrah's three Las Vegas casinos now comes from players the company already knows from its casinos outside of Nevada.
(Adapted from [11])

## Focus on Self-Assessment

Task 1.1. Read the texts below. Match choices $(A-C)$ to $(1-3)$.

## Business Intelligence Assessment

A business intelligence assessment is a low-cost, actionable examination of the three areas critical to the implementation of any business intelligence initiative:

1. ... . Analyze the underlying strategic and tactical business goals and objectives that are driving the development of the BI solution, including whether executive sponsorship and funding are available.
2. ... . Analyze the existing business and technical organizational structures, including the level of IT/business partnering in place, the organization's culture and leadership style, its understanding of BI concepts, whether roles and responsibilities have been established, and whether people with the appropriate amount of time and skills are in places.
3. ... . Analyze whether the appropriate technical infrastructure and development methodologies are in place, including all related hardware and software, the quality and quantity of the source data, and the methodology and change-control process.

The assessment forces an organization to examine strengths and weaknesses within these three areas and makes recommendations about how to fix potential problem areas. Ideally perform such an analysis before developing a costly set of systems, including data warehouses, OLAP, and data mining. The assessment itself helps build awareness and support for the initiative.
(Adapted from [3])
A Technical/methodology analysis
B Organizational analysis
C Business needs analysis

Task 1.2. Read the text below. Match choices $(A-H)$ to $(4-10)$. There are two choices you do not need to use.

## A Framework for Business Intelligence (BI)

The decision support concepts have been implemented incrementally, under different names, by many vendors that have created tools and methodologies for decision support. As the enterprise-wide systems grew, $4 \ldots$ that enabled them to make decisions quickly. These systems, which were generally called executive information systems (EIS), then began to 5 ..., and performance measurement capabilities. By 2006, the major commercial products and services appeared under the umbrella term business intelligence (BI).

Business intelligence ( BI ) is an umbrella term that $6 \ldots$, and methodologies. It is, like decision support system (DSS), $7 \ldots$, so it means different things to different people. Part of the confusion about BI lies in the flurry of acronyms and buzzwords that are associated with it. Bl's major objective is to enable interactive access (sometimes in real time) to data, to enable manipulation
of data, and to give business managers and analysts the ability $8 \ldots$. By analyzing historical and current data, situations, and performances, decision makers get valuable insights that enable them to $9 \ldots$. The process of BI is based on $\mathbf{1 0} \ldots$, then to decisions, and finally to actions.

A a content-free expression
B combines architectures, tools, databases, analytical tools, applications
C describes the basic architectural components
D make more informed and better decisions
E managers were able to access user-friendly reports
F offer additional visualization, alerts
G the analysis and reporting development environment
H the transformation of data to information
I to conduct appropriate analysis
Task 1.3. Read and complete the text below. For each of the empty spaces (11-20) choose the correct answer (A, B, C or D).

## The Origins and Drivers of BI

Where did modern $11 \ldots$ to data warehousing (DW) and BI come from? What are their roots, and how do those roots $12 \ldots$ the way organizations are managing these initiatives today? Today's investments in information technology are under $13 \ldots$ scrutiny in terms of their bottom-line impact and potential. The same is true of DW and the $\mathrm{BI} 14 \ldots$ that make these initiatives possible.

Organizations are being compelled to capture, understand, and harness their data to $\mathbf{1 5} \ldots$ decision making in order to improve business operations. Legislation and regulation now require business leaders to document their business processes and to sign off on the legitimacy of the information they $16 \ldots$ on and report to stakeholders. Moreover, business $17 \ldots$ times are now extremely compressed; faster, more informed, and better decision making is therefore a $18 \ldots$ imperative. Managers need the right information at the right time and in the right place. This is the mantra for modern approaches to BI.

Organizations have to work smart. Paying careful attention to the management of $\mathrm{BI} 19 \ldots$ is a necessary aspect of doing business. It is no surprise, then, that organizations are increasingly championing BI. The opening vignette discussed a BI success 20 ... at Norfolk Southern.

| 11 | A aspects | B approaches | C effects | D treatment |
| :--- | :--- | :--- | :--- | :--- |
| 12 | A effect | B influence | C affecting | D affect |
| 13 | A increase | B increased | C access | D upgrade |
| 14 | A applications | B operations | C relevance | D function |
| 15 | A guide | B base | C support | D bear |
| 16 | A calculate | B delegate | C charge | D rely |
| 17 | A chain | B cycle | C series | D loop |
| 18 | A competitive | B ambitious | C bargain | D contrary |
| 19 | A desire | B push | C initiatives | D drive |
| 20 | A story | B news | C adventure | D novel |

Task 1.4. Read the text below. For each of the empty spaces (21-31) choose the correct answer (A, B, C or D).

## The DSS-BI Connection

By now, you should be able to see some of the similarities and differences between DSS and BI. First, their architectures are very similar because BI 21 ... from DSS. However, BI implies the use of a data warehouse, whereas DSS may or may not have such a feature. BI is therefore more appropriate for large organizations (because data warehouses are expensive to build and maintain), but DSS can be appropriate to any type of organization.

Second, most DSS $22 \ldots$ to directly support specific decision making. Bl systems, in general, are geared to provide accurate and timely information, and they 23 ... decision support indirectly. This situation is changing, however, as more and more decision support tools $24 \ldots$ to Bl software packages.

Third, BI has an executive and strategy orientation, especially in its BPM and dash-board board components. DSS, in contrast, $25 \ldots$ toward analysts.

Fourth, most BI systems are constructed with commercially available tools and components that $\mathbf{2 6} \ldots$ to the needs of organizations. In building DSS, the interest may be in constructing solutions to very unstructured problems. In such situations, more programming (e.g. using tools such as Excel) may be needed to customize the solutions.

Fifth, DSS methodologies and even some tools 27 ... mostly in the academic world. BI methodologies and tools were developed mostly by software companies.

Sixth, many of the tools that BI uses 28 ... DSS tools. For example, data mining and predictive analysis are core tools in both areas.

Although some people equate DSS with BI , these systems are not, at present, the same. It is interesting to note that some people $29 \ldots$ that DSS is a part of BI - one of its analytical tools. Others think that BI is a special case of DSS that $30 \ldots$ mostly with reporting, communication, and collaboration (a form of data-oriented DSS). Another explanations that BI is a result of a continuous revolution and, as such, DSS is one of Bl's original elements. In this book, we separate DSS from BI. However, we point to the DSS-BI connection frequently.

| 21 | A evolved | B evolve | C are evolved | D has evolved |
| :--- | :--- | :--- | :--- | :--- |
| 22 | A constructs | B constructing | C are constructed | D <br> have con- <br> structed |
| 23 | A supporting | B supported | C support | D is supported |
| 24 | A are being <br> added | B added | C are added | D add |
| 25 | A oriented | B is oriented | C has oriented | D orient |
| 26 | A fitting | B fit | C fitted | D are fitted |
| 27 | A were devel- <br> oped | B develop | C is developed | D developing |
| 28 | A has consid- <br> ered | B is also con- <br> sidered | C are also consid- <br> ered | D considered |
| 29 | A believed | B believe | C believes | D believing |
| 30 | A deal | B deals | C is delt | D delt |

Task 1.5. Review questions. Give your answers to the questions or explain the statements.

1. Define BI.
2. List and describe the major components of BI.
3. List and describe the major tangible and intangible benefits of BI.
4. What are the major similarities and differences of DSS and BI?
5. Define DSS.

Score: Tasks 1.1-1.4: 1 point per 1 answer ( 30 points).
Task 1.5: 2 points per 1 answer (correct answers make 10 points).
Total: 40 points.

## Unit 2. Data and Information

Task 1. Answer the questions.

1. What is data? Give five associations with this notion.
2. What is information? Give five associations with this notion.
3. What is the difference between data and information? Give examples.

Task 2. Read the text and compare your answers with the information in the text "Data and Information".

## Data and Information

Consider what happens at a travel agency.
Some of the decisions that must be made are: how many seats on a charter flight to book for this holiday next year; who to send the latest brochure to; which holidays to promote.

Information that will inform these decisions includes: number of people booked on a holiday; number of unbooked places; comparative demand for the holiday over the past three years; profitability of the package holiday; number of holidays taken by a particular family.

This information comes from data that is collected regularly as part of the business: details of package holidays (price, location, duration); details of package holiday bookings (number of people, date of departure, holiday selected, amount paid).

Although the terms "data and information" are commonly used interchangeably, technically the terms have distinct meanings.

Data are raw facts, unorganized and frequently unrelated to one another. Data are frequently numerical (quantitative) but are not necessarily so. Data can be nonnumeric (qualitative). Examples of data: a certain machine broke down 4 times last week; there are 13 employees in the Accounts Department; last year's budget for the HR Department was $£ 157,000$; employee satisfaction with working conditions in the factory; in December, 1500 wheelbarrows were produced; last month 385 expense claims were submitted.

These are examples of internal data, generated within an organization. External data are generated outside the organization. For example: the inflation rate rose last month to 4 \%; Parliament has just passed new legislation on pollution controls; the imports of Japanese cars rose last year by $5 \%$;
correspondence from a customer praising the wheelbarrow he purchased. We will consider sources of external data in more detail later.

Information is obtained by processing data in some way. Information is a collection of related pieces of data. For example: the machine that broke down 4 times last week had a major overhaul only 3 weeks ago; the 13 employees in the Accounts Department represent $10 \%$ of the employees of the company; last year's budget of $£ 157,000$ for the HR Department was up by $12 \%$ on the year before.

The drawing together of relevant pieces of data provides managers with some important information. Information adds context to the data and provides meaning.

Data can be processed into information by: bringing together related pieces of data and tabulating, aggregating, filtering or simply rearranging them; summarizing; tabulation and the use of diagrams; statistical analysis; financial analysis.
(Adapted from [10])

Task 3. Read the text below (Task 4) and choose the best heading to each of its parts.

A The Problems of Using Secondary Data
B External Sources of Data
C Sources of Secondary Data
D Internal Sources of Data

Task 4. Read the text and answer the questions.

1. What is the problem faced by the organization?
2. What are internal sources of data?
3. What are external sources of data?
4. Why is it preferable to use primary data?
5. What are the problems of using secondary data?
6. What are the sources of secondary data?

## Sources of Data

Organizations of every kind constantly generate large quantities of data, which require organizing and processing in a variety of ways in order to satisfy the information needs of each function in the organization. In addition,
the "home grown" data are supplemented by vast quantities of data, which are generated externally, but nevertheless may form the basis of useful information for the organization.

The problem faced by the organization is the management of these data so that the necessary information can be acquired at the right time and in the correct format.

> 1. ...

We have already seen that organizations hold significant amounts of transactional data in their databases. Suitably processed, this can provide information for making operational, tactical and strategic decisions.
2. ...

Organizations frequently use data obtained outside the organization itself. For example: a market research survey to determine customer satisfaction with a particular product; information, from official publications, on the size and characteristics of the population is useful when estimating the number of potential customers for a new product; information, from company reports, on the activities (sales, investments, take-overs, etc.) of competitors is important if a company is to remain competitive.

Data, which are used solely for the purpose for which they were collected are said to be primary data.

Data, which are used for a different purpose to that for which they were originally collected, are called secondary data.

The terms "primary" and "secondary" refer to the purpose for which the data are used.
3. ...

In most cases it is preferable to use primary data since data collected for the specific purpose is likely to be better, i.e. more accurate and more reliable. However, it is not always possible to use primary data and therefore we need to be aware of the problems of using secondary data. Some of the problems are listed below:
a) The data have been collected by someone else. We have no control over how it was done. If a survey was used, was:

- a suitable questionnaire used?
- a large enough sample taken?
- a reputable organization employed to carry out the data collection?
- the data recorded to the required accuracy?
b) Is the data up-to-date? Data quickly becomes out-of-date since, for example, consumer tastes change. Price increases may drastically alter the market.
c) The data may be incomplete. Certain groups are sometimes omitted from the published figures, for example, unemployment figures do not include everyone who does not have a job. (Which groups are left out?) Particular statistics published by the Motor Traders Association, for example, may exclude three-wheeled cars, vans and motor-caravans. We must know which categories are included in the data.
d) Is the information actual, seasonally adjusted, estimated or a projection?
e) The figures may not be published to a sufficient accuracy and we may not have access to the raw data. For example, population figures may be published to the nearest thousand, but we may want to know the exact number.

The reason for collecting the data in the first place may be unknown, hence it may be difficult to judge whether the published figures are appropriate for the current use.

If we are to make use of secondary data, we must have answers to these questions. Sometimes the answers will be published with the data itself or sometimes we may be able to contact the people who carried out the data collection. If not, we must be aware of the limitations of making decisions based on information produced from the secondary data.

## 4. ...

There are numerous sources of secondary data. They can be broadly categorized into two groups:

1) Those produced by individual companies, local authorities, trade unions, pressure groups etc. Some examples are:

- Bank of England Quarterly Bulletin - reports on financial and economic matters.
- Company Reports (usually annual) - information on the performance and accounts of individual companies.
- Labour Research (monthly) - articles on industry, employment, trade unions and political parties.
- Financial Times (daily) - share prices and information on business.

2) Those produced by Government departments. This is an extensive source of data and it includes general digests, such as the Monthly Digest of Statistics, as well as more specific material, such as the New Earnings Survey.

- Government Statistics - a brief guide to sources which lists all of the main publications and departmental contact points.
- Guide to Official Statistics is a more comprehensive list.
(Adapted from [10])

Task 5. Describe the main idea of the text (Task 4).

Focus on Reading

Task 6. Translate these phrases into your native language.

| 1) routine data |  |
| :--- | :--- |
| 2) nonroutine methods of collecting data |  |
| 3) direct observation |  |
| 4) direct inspection |  |
| 5) abstraction from records |  |

Task 7. Some of the key terms given above are used in the text (Task 9). Look through the text and underline them.

Task 8. Read the text below (Task 9) Match choices $(A-I)$ to (1-7). There are two choices you do not need to use.

A Abstraction from records or published statistics
B Direct inspection
C Direct observation
D Information procedure
E Non-routine methods of collecting data
F Organizational functions
G Personal interviewing
H Routine data
I Written questionnaire

Task 9. Read the text carefully. Say whether the statements below are true or false.

1. Routine data include records about staff, customers, invoices, sales, industrial accidents, stock in hand, stock on order, etc.
2. Each organization will devise some system for the collection and storage of this type of data until it is required.
3. Direct observation is a cheap way to collect data.
4. Direct observation is used primarily for scientific surveys, road traffic surveys and investigations such as the determining of customer service patterns.
5. The questionnaire should comprise the type of questions which require a difficult response.
6. A survey using a questionnaire is relatively expensive to do.
7. The cost of personal interviewing is low.

## Collecting Data

Every organization collects what may be called routine data. 1 ... include records about staff, customers, invoices, sales, industrial accidents, stock in hand, stock on order, etc. Each organization will devise some system for the collection and storage of this type of data until it is required. In addition there will be occasions when the organization requires data to be collected for some special purpose. For example:

1) a survey of consumer reaction to a recently launched product;
2) an assessment of the company's production line efficiency;
3) an investigation into the type of faults which have occurred in a particular product;
4) a survey of employee reaction to proposed changes in the staff canteen.

2 ... must be employed. The most commonly used methods are:
a) direct observation or direct inspection (example 2 above);
b) written questionnaire (includes postal and online) (example 4 above);
c) personal interview (includes telephone) (example 1 above);
d) abstraction from records or published statistics (example 3 above).

3 ... means that the situation under investigation is monitored unobtrusively. This is an ideal method from the point of view of the investigator, since the likelihood of incorrect data being recorded is small. It is, however, an expensive way to collect data.

It is essential that the act of observation does not influence the pattern of behaviour of the observed. For example, if the behaviour of shoppers in
a supermarket is being observed, then, many will change their pattern of behaviour if they become aware of the observation. They may even leave the store altogether!

The method is used primarily for scientific surveys, road traffic surveys and investigations such as the determining of customer service patterns.
$4 \ldots$ uses standardized procedures to determine some property or quality of objects or materials. For example, a sample of 5 loaves is taken, from a batch in a bakery, and cut open to test the consistency of the mixture.
$5 \ldots$ is one of the most useful ways of collecting data if the matter under investigation is straightforward so that short, simple questions can be asked. The questionnaire should comprise the type of questions which require a simple response e.g. YES/NO, tick in a box, ring a preferred choice, etc.

A survey using a questionnaire is relatively cheap to do - the time required (and, hence the cost) is much less for the mailing of 500 questionnaires than it would be if 500 personal interviews were conducted. The main problem is that the response rate for postal/online questionnaires is typically very small, perhaps 10 \%.

The design of the questionnaire is very important and is by no means as simple as it sounds.

6 ... may be used in surveys about people's attitudes to a particular issue e.g. public opinion poll. It is necessary to have a trained interviewer who remains impartial throughout the interview. The type of question which is asked can be more complicated than that used in a questionnaire since the interviewer is present to help promote understanding of the questions and to record the more complex responses. Tape recording is sometimes used. Clearly, the cost of personal interviewing is high. The use of the telephone reduces the cost but increases the bias in the sample, since not every member of the population can be accessed by phone.
$7 \ldots$ is an extremely cheap and convenient method of obtaining data. However, the data used will usually have been collected for a different purpose and may not be in the format required. All of the problems of using secondary data then arise.
(Adapted from [10])

Task 10. Read the text (Task 9) again and answer the questions.

1. What does routine data include?
2. What is the special purpose of collecting data?
3. What are the most commonly used methods of direct observation? (Give examples).
4. What method uses standardized procedures to determine some property or quality of objects or materials?
5. How does the method "a written questionnaire" work?
6. What is important in the method "a written questionnaire"?
7. What is the main idea if the method "personal interviewing"?
8. What is the purpose of the method "abstraction from records or published statistics"?

Task 11. Describe the methods of collecting data.

## Focus on Vocabulary

Task 12. Find synonyms for the words in the table below.

| 1) summarize |  |
| :--- | :--- |
| 2) influence |  |
| 3) alter |  |
| 4) produce |  |
| 5) performance |  |
| 6) investigation |  |

Task 13. Complete the text with the following words and phrases then watch Video 2.1 "Data, Information, Knowledge, Wisdom" [https://www.youtube.com/ watch?v=DGTRcWmnDCY] to check your answers:
build, data, wisdom, knowledge, relationships, see, patterns, principles, connectedness, directly, connected, take, information, understanding.

Let's talk more about the relationship between $1 \ldots, 2 \ldots$ and $3 \ldots$.... Now on this side we are going to have increasing $4 \ldots$, so as we go up things are more connected. And down here is increasing 5 ..., no, understanding. We have data down here, which requires understanding and is not connected to anything. We have information which has a little $6 \ldots$ and is connected. And what we understand between data and information are the relationships.

What we understand between information and knowledge are 7 ... . And between knowledge and wisdom, we understand 8 ... .

These do not build upon each other. Information does builds 9 ... from data, but to get from information to knowledge is not a direct relationship and to get from knowledge to $10 \ldots$ is definitely not related. So, I hope that this helps you understand how data, information and knowledge are $11 \ldots$ and that you can now $12 \ldots$ this data to $13 \ldots$ information and then $14 \ldots$ the patterns and relationships, so you can build knowledge.

## Focus on Reading

Task 14. Match the words with the definitions and then find and underline them in the text (Task 15).

| 1. Bar chart | a) a line which shows the relationship between two <br> variables |
| :--- | :--- |
| 2. Component bar <br> chart | b) an organised collection of data stored electronically <br> with instant access, searching and sorting facilities |
| 3. Cumulative <br> frequency | c) a method of storing in cells in such a way that <br> a change in one of the entries will automatically change <br> any appropriate totals |
| 4. Data | d) a chart where numerical information is represented <br> by blocks or bars |
| 5. Database | e) a chart where numerical data is represented by <br> pictorial symbols |
| 6. Histogram | f) the total frequency up to a particular item or class <br> boundary |
| 7. Line graph | g) a collection of information <br> 8. Pictograph, <br> pictogramh) a chart where each bar is divided into a number <br> of sections to illustrate the components of a total |
| 9. Pie chart | i) a chart which measures continuous data on the <br> horizontal axis and class frequencies on the vertical <br> axis |


| 10. Spreadsheet | j) a chart which consists of a circle where the data <br> components are represented by the segments |
| :--- | :--- |

Task 15. Read the text. Say which methods presented in column 2 are discussed in the parts presented in column 1.

|  | Part 1 |
| :---: | :--- |
| Partographs or pictograms |  |
| Bar charts |  |
| Component bar charts |  |
| Cumulative frequency curves |  |
| Databases |  |
| Histograms |  |
| Line graphs |  |
| Pie charts |  |
| Part 3 | Spreadsheets |
| Tables |  |

## Presenting Data

## Part 1

Why do businesses present data? Information is a valuable resource. Knowing whether a profit is likely to be made, how a product is selling, whether stocks are running low and how much cash is available are all vital for running a business. Firms will need access to a variety of information or data, including: weekly or monthly sales figures; financial information at the end of the year; productivity rates of workers and capital; market research finding; the costs of production.

The data must be stored, retrieved and then presented in the most accessible and straightforward way. In some cases data is required immediately. A business can then analyze the data and use it to make decisions. Information technology means that large amounts of data can now be stored on computer disk. The data can be easily "called up" on a computer screen and presented in a form businesses can use.

A bar chart is one of the simplest and most common means of presenting data. Numerical information is represented by "bars" or "blocks" which can be drawn horizontally or vertically. The length of the bars shows the relative importance of the data. Table 2.1 shows data on the profit made by Ragwear

PLC, a manufacturer, over the last six years. This is presented as a bar graph in Fig. 2.1.

Table 2.1
Profit for Ragwear PLC over a six year period (£m)

|  | Yr1 | Yr2 | Yr3 | Yr4 | Yr5 | Yr6 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Profit | 2.1 | 2.9 | 3.8 | 4.1 | 3.2 | 4.9 |

The main advantage of using a bar chart is that it shows results very clearly. At a glance the reader can get a general feel of the information and identify any trends or changes over the time period. Fig. 2.1 shows that profit has continued to increase over the period apart from a "dip" in year 5. This might indicate to the firm that trading conditions in year 5 were unfavourable or that the firm's performance was relatively poor. Bar charts are more attractive than tables and allow the reader to analyze the data more quickly.


Fig. 2.1. Profit levels for Ragwear PLC over a six year period

The bars in Fig. 2.1 are drawn vertically. They could also, however, be drawn horizontally. They are also three-dimensional, but they could have been two-dimensional.

It is possible to produce a bar chart from collected data, such as from market research. This data may be collected in a tally chart as in Table 2.2, which shows the results of research into the brands of toothpaste bought by a sample of supermarket customers. The total number of times each item occurs is known as the frequency ( $f$ ). So, for example, the most popular from the survey is Colgate and the least popular is Kingfisher, a natural toothpaste. Fig. 2.2 shows the data from Table 2.2 as a bar chart.

Table 2.2
Survey results into the popularity of toothpaste

| Brand | Frequency |
| :--- | :---: |
| Colgate | 260 |
| Macleans | 190 |
| Sensodyne | 100 |
| Mentadent | 50 |
| Supermarket own brand | 230 |
| Kingfisher | 20 |
| Gibbs SR | 150 |
| Total | 1,000 |



Fig. 2.2. The popularity of brands of toothpaste from a sample of 1,000 customers

The next method is a component bar chart that allows more information to be presented to the reader. Each bar is divided into a number of components. For example, the data in Table 2.3 shows the cost structures of five furniture manufacturers. The total cost is broken down into labour, materials and overheads.

Table 2.3
Cost structures of five furniture manufacturers

|  | Oakwell | Stretton | Bradford | Jones | Campsfield |
| :--- | :---: | :---: | :---: | :---: | :---: |
| Labour | 50 | 36 | 70 | 45 | 90 |
| Materials | 18 | 25 | 48 | 23 | 50 |
| Overheads | 10 | 10 | 19 | 13 | 25 |



Fig. 2.3. Cost structures and overheads of five furniture manufacturers

The data in the table are presented as a component bar chart in Fig. 2.3. One advantage this chart has compared to the simple bar chart is that total costs can be seen easily. There is no need to add up the individual costs. It is also easier to make instant comparisons.

A pictograph or pictogram is another form of chart. It presents data in a way, similar to bar charts. The difference is that data are represented by pictorial symbols rather than bars. The pictograph shows a general decline in
orders. This might indicate that there is a general decline in the market or that customers are delaying future orders. One problem with a pictograph is that it is not always easy to "divide" the symbols exactly. This makes it difficult to read precise quantities from the graph. The main advantage of this method is that the graphs tend to be more eyecatching. Such a method might be used in business presentations to attract clients or in reports to the public.

## Part 2

In a pie chart, the total amount of data collected is represented by a circle. This is divided into a number of segments. Each segment represents the size of a particular part relative to the total. To draw a pie chart it is necessary to perform some simple calculations. Table 2.4 shows the details of monthly output at five European plants for a multinational brick producer. The 360 degrees in a circle have to be divided between the various parts which make up the total output of 50,000 tonnes. To calculate the number of degrees each segment will contain, a business would use the following formula:

$$
\frac{\text { Value of the part }}{\text { Total }} \times 360^{\circ}
$$

Hence, the size of the segment which represents the monthly brick output in Bedford is:

$$
\frac{10,000}{50,000} \times 360^{\circ}=0.2 \times 360^{\circ}=72^{0}
$$

Table 2.4
Monthly brick output at five European plants

|  | Bedford | Brescia | Lyon | Bonn | Gijon | Total |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Output (tonnes) | 10,000 | 8,000 | 5,000 | 15,000 | 12,000 | 50,000 |

Using the same method it can be shown that the size of the other segments representing the output at the other plants will be: Brescia $58^{\circ}$; Lyon $36^{\circ}$; Bonn $108^{\circ}$; Gijon $86^{\circ}$. The number of degrees in each segment added together make $360^{\circ}$. A pie chart can now be drawn using a protractor or a DTP package on a computer. The pie chart is shown in Fig. 2.4. Bonn
makes the largest contribution to the monthly output with Gijon second. The company might use this information to compare with monthly production targets.

Pie charts are useful because readers get an immediate impression of the relative importance of the various parts. They can also be used to make comparisons over different time periods. There are however, drawbacks with pie charts.

They do not always allow precise comparisons to be made between the segments.

If a total consists of a very large number of components, it may be difficult to identify the relative importance of each segment.

It is difficult to show changes in the size of the total pie. For example, if the total rises over time, it is possible to make the "pie" bigger. However, the exact size of the increase is often difficult to determine because it involves comparing the areas of circles.


Fig. 2.4. A pie chart illustrating the monthly output (tonnes) at five European plants for a multinational company producing bricks

Table 2.5 illustrates some data collected by market researchers on behalf of a football club. It concerns the age profile of a spectator sample at a Saturday afternoon Premier League fixture. The chart shows the number of spectators
in the sample that falls into various age ranges (known as classes). The total number of times each item occurs in each class is known as the frequency ( $f$ ). So the total number of spectators in the $10-19$ age range is 290 . This type of data is usually shown as a histogram as in Fig. 2.5. A histogram looks similar to a bar chart, but there are some differences.

Table 2.5
The age profile of a spectator sample taken at a football club for a Saturday afternoon Premier league fixture

| Age range | Frequency |
| :---: | :---: |
| $0-9$ | 180 |
| $10-19$ | 290 |
| $20-29$ | 500 |
| $30-39$ | 400 |
| $40-49$ | 350 |
| $50-59$ | 280 |
| $60-79$ | 200 |
| Total | $\mathbf{2 . 2 0 0}$ |

In a histogram it is the area of the bars which represents the frequency. In a bar chart it is the length or height of the bars. For example, in Fig. 2.5, all the columns have the same width except for the last one where the age range covers two decades and not one. This means that the frequency in the figure is not 200 as shown in Table 2.5, but $100(200: 2=100)$. This is because in the table, 200 spectators fall into the age range $60-79$, whereas the histogram shows 100 spectators in the age range $60-69$ and 100 in the range $70-79$. However, the area of the last bar coincides with the data in the table, i.e. it is equal to 200. The total area represented by all columns is equal to the sample size of 2.200 .

Bar charts and histograms can be used for discrete data - data which only occur as whole numbers, such as the number of people employed in a store. Histograms are most useful when recording continuous data - data which occur over a range of values, such as weight or age.

Histograms tend to be used for grouped data, for example the number of people between the ages of 0 and 9 .


Fig. 2.5. A histogram representing the age profile of a spectator sample taken at a football club for Premier League fixture - the frequency polygon is also shown

The histogram in Fig. 2.5 shows that the most frequently occurring age range for spectators is $20-29$. The information might be used by the football club to help plan a marketing strategy. It is possible to show the information in Table 2.5 by plotting a curve called a frequency polygon. It is drawn using the histogram and involves joining all the mid-points at the top of the "bars" with straight lines. The frequency polygon for the data in Table 2.5 is shown in Fig. 2.5. Arguably, the visual pattern of the data is shown more clearly by the frequency polygon.

Line graphs are probably the most common type of graph used by a business. A line graph shows the relationship between two variables. The values of one variable are shown on the vertical axis and the values of the other variable are placed on the horizontal axis. The two variables must be related in some way. The values of the variables can be joined by straight lines or a smooth curve. If time is one of the variables being analyzed, it should always be plotted on the horizontal axis. Output is usually plotted on the horizontal axis. The main advantage of this type of graph is the way in which a reader can get an immediate picture of the relationship between the two variables. Also, it is possible to take measurements from a line graph when
analyzing data. It is much more difficult to do this when reading figures from a table. Quite often more than one line is shown on a line graph so that comparisons can be made.

## Part 3

Tables are used to present many forms of data. They may be used: if data are qualitative rather than quantitative; where a wide range of variables needs to be expressed at the same time; where the numbers themselves are at the centre of attention; when it is necessary to perform calculations on the basis of the information.

Some would argue that the use of tables should be avoided if possible. However, a poorly or inaccurately drawn graph would be less effective than a neatly presented table. Table 2.6 shows information about the number of outlets various DIY businesses have. The parent company of each business is also listed. This data could not be shown effectively using a graph or chart. The data are largely qualitative and there is quite a large number of entries. The table shows that Magnet have the largest number of outlets with 306. Homebase, owned by J. Sainsbury / GB-Inno BM, have the smallest number with just 50 outlets.

Table 2.6
Lading DIY retailers, early 2000s

| Trading name | Company/parent | Number of <br> outlets |
| :--- | :--- | :---: |
| 1 |  | 3 |
| B\&Q | Kingfisher | 243 |
| Homobase | J. Sainsbury / GB-Inno BM | 50 |
| Texas Homecare | Ladbroka Group | 251 |
| Sandford |  |  |
| Texas Bulk DIY | Mandara (Holdings) | 64 |
| Menders Paint \& Wallpaper | RMC | 61 |
| Great Mills | WH Smith Group | 114 |
| Do-it-All | Boots (formerly Ward While) | 106 |
| Feds, Décor 8, Home Charm \& Homestyle |  |  |
| Payless DIY |  | 150 |
| Wickes Builder Mate | Wickes | 306 |
| Magnet | Magnet |  |

Table 2.6 (the end)

| 1 | 2 | 3 |
| :--- | :--- | :---: |
| Jewson | Jewson | 220 |
| Wilko, Wilkinson Hardware | Wilkinson | 85 |

When collecting data and recording it in a table, it is possible to show cumulative frequency. This is the total frequency up to a particular item or class boundary. It is calculated by adding the number of entries in a class to the total in the next class - a "running total". Table 2.7 shows the weights of cereal packages coming off a production line in a particular time period.

Table 2.7

## Cumulative frequency of package weights

| Weights falling within <br> these range (grams) | Frequency | Cumulative frequency |
| :---: | :---: | :--- |
| $198-190$ | 30 | 30 |
| $199-200$ | 50 | $80(30+50)$ |
| $200-201$ | 150 | $230(30+50+150)$ |
| $201-202$ | 70 | $300(30+50+150+70)$ |
| $202-203$ | 40 | $340(30+50+150+70+40)$ |
| $203-204$ | 5 | $345(30+50+150+70+40+5)$ |

Some types of numerical data can be presented effectively using a spreadsheet. A spreadsheet allows the user to enter, store and present data in a grid on a computer screen. Just as a word processor is able to manipulate text, spreadsheets can do the same with numerical data. The grid is made up of a number of cells. Each blank cell is able to carry information categories.

Numerical data are the numbers entered by the user which will be manipulated by the program.

Text refers to the words used in the spreadsheet often headings.
Formulae are the instructions given by the user which tell the computer to manipulate the numerical data, for example, add a column of entries to give a total.

An example of a spreadsheet is illustrated in Table 2.8. It contains data relating to a firm's production costs. Each column (from B to $G$ ) shows the costs of various items each month. Each row shows particular costs over the
entire period. For example, row 1 shows the labour costs each month. Row 5 shows the total cost each month. The total cost is automatically calculated by the program.

Table 2.8
An example of a spreadsheet which contains cost data

|  | A | B | C | D | E | F | G |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Jan | Feb | Mar | Apr | May | Jun |
| 1 | Labour | 200 | 210 | 230 | 210 | 209 | 230 |
| 2 | Materials | 100 | 100 | 110 | 130 | 130 | 110 |
| 3 | Fuel | 35 | 35 | 35 | 30 | 30 | 20 |
| 4 | O'heads | 25 | 25 | 30 | 30 | 35 | 35 |
| 5 | Total | 360 | 370 | 405 | 400 | 365 | 395 |

The advantages of spreadsheets are listed below.

- Numerical data is recorded and shown in a clear and ordered way.
- Editing allows figures, text and formulae to be changed easily to correct mistakes or make changes in the data.
- It is easy to copy an entry or series of entries from one part of the spreadsheet to another. This is particularly useful when one figure has to be entered at the same point in every column.
- The user can add, subtract, multiply and divide the figures entered on the spreadsheet.
- A spreadsheet can calculate the effect of entry changes easily. This is sometimes referred to as the "what if" facility, e.g. what would happen to cell $X$ (total costs) if the entry in cell $A$ (labour costs) increased by 10 per cent? The answer can be found very quickly.

Some spreadsheet programs allow graphs and diagrams to be drawn from figures in the spreadsheet.

A database is really an electronic filing system. It allows a great deal of data to be stored. Every business which uses computers will compile and use databases. The information is set up so that it can be updated and recalled when needed. The collection of common data is called a file. A file consists of a set of related records. In the database pictured in Table 2.9 all the information on Jane Brown, for example, is a record. The information on each record is listed under headings known as fields, e.g. name, address, age, occupation, income each year.

An extract from a simple database

| Name |  | Address |  |  | Age | Occupation | Income p.a. |
| :--- | :--- | :---: | :--- | :--- | :---: | :--- | :---: |
| Adams | John | 14 | Stanley St. | Bristol | 39 | Bricklayer | $£ 15,000$ |
| Appaswamy | Krishen | 2 | Virginia St. | Cardiff | 23 | Welder | $£ 25,000$ |
| Atkins | Robert | 25 | Liverpool Rd. | Cardiff | 42 | Teacher | $£ 21,000$ |
| Biddle | Ron | 34 | Bedford Rd. | Bath | 58 | Civil servant | $£ 40,000$ |
| Brown | Jane | 111 | Bold St. | Newport | 25 | Solicitor | $£ 22,000$ |

A good database will have the following facilities.
"User-definable" record format, allowing the user to enter any chosen field on the record.

File searching facility for finding specified information from a file, e.g. identifying all clients with an income over $£ 24,000$ in the above file. It is usually possible to search on more than one criterion, e.g. all females with an income over $£ 24,000$.

File sorting facility for rearranging data in another order, e.g. arranging the file in Table 2.9 in ascending order of income.

In the world of business and commerce there is actually a market for information held on databases. It is possible to buy banks of information from market researchers who have compiled databases over the years. Names and addresses of potential customers would be information well worth purchasing if it were legally available. The storage of personal data on computer is subject to the Data Protection Act. Any company or institution wishing to store personal data on a computer system must register with the Data Protection Office. Individuals have a right under the Act to request details of information held on them.

Just as bias can affect the collection of data it can also affect its presentation. When presenting profit figures to shareholders or sales figures to customers, managers will want to show the business in the best light. There is a danger that figures may be distorted in the way they are presented, in order to make performance look better than it was.
(Adapted from [2])

Task 16. Read the text (Task 14) again and answer the questions.

1. Why is it important for a business to present data clearly, accurately and attractively?
2. What are the main advantages of using bar charts?
3. What is the main disadvantage of using pictographs?
4. State 3 types of data that component bar charts can be used to illustrate.
5. What is the difference between a histogram and a bar chart?
6. Why are pie charts a popular method of data presentation?
7. What is the main disadvantage of using tables to present data?
8. State the three types of information which a cell in a spreadsheet can carry.
9. What are the main advantages of spreadsheets?
10. What are the advantages of databases for firms?

Task 17. Present the data in Table 2.10 in an appropriate chart.
Petfood Ltd manufacture three brands of canned catfood - Purrliver, Purrlamb and Purrfish. Their sales figures for a six month period are shown in Table 2.10. The managing director has requested this information from the sales department to be used in a board meeting.

Table 2.10
Petfood Ltd sales figures from June to November

|  | Jun | Jul | Aug | Sep | Oct | Nov |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Purrliver | 20 | 20 | 19 | 18 | 18 | 17 |
| Purrlamb | 20 | 30 | 40 | 45 | 50 | 59 |
| Purrfish | 30 | 28 | 28 | 25 | 21 | 18 |

Task 18. Discuss with your partner the situations below:

1) what the chart shows and what it might indicate for the business;
2) why the sales department may have chosen this method of presentation.

## Focus on Listening

Task 19. Discuss with your partner the relationship between Business Statistics and Data Presentation.

Task 20. Watch Video 2.2 "Business Statistics and Data Presentation" and compare your answers. Do they have the same ideas? [https://www. youtube.com/watch?v=rlhhnJ8o6rg] (0'00" - 3'21')

Task 21. Complete the sentences then watch Video 2.2 (Task 20) again and check them.

1. Statistical ideas and methods are used in almost ... .
2. Statistics is ... of collecting, interpreting and presenting ... about business situations in business.
3. Statistics is organized into two categories: ... .
4. Descriptive statistics deals with ... .
5. Statistical inference is the process of ... based on a sample drawn from the population of all data under consideration.
6. A table is a collection of related data arranged for ... with meaningful titles.
7. Charts are used to display a picture of the relationships between ... .
8. A line chart shows data changing over ... .
9. Bar charts often illustrate ... in magnitude of a certain variable or the relationship between ... .
10. ... may or may not be based on the movement of time bar.
11. Charts are divided into three categories: ... .
12. The pie chart is ... representing the component parts of a whole.
13. Pie charts are generally read by ... because each component of the data is ... .

Task 22. Discuss with your partner advantages and disadvantages of the different methods of data presentation.

## Focus on Speaking

Task 23. Work in pairs and discuss the following situations and fulfil the tasks below.

Situation 1
Crosby Metal Springs (CMS) produce nationally and organize their selling operation on a regional basis. The sales turnover figures in 2017 and 2018 are shown for each region in Table 2.11.

Table 2.11
Regional sales turnover for Crosby Metal Springs (\%)

|  | North <br> West | North <br> East | Scotland <br> \& Wales | Midlands | South <br> West | South <br> East | Total |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2017 | 12.7 | 14 | 5.3 | 21.3 | 19.3 | 27.4 | 100 |
| 2018 | 19.5 | 17.7 | 8.9 | 24.8 | 10.0 | 18.5 | 100 |

1. Construct two pie charts illustrating the information contained in Table 2.11.
2. What do the charts show?
3. What might be a disadvantage of presenting the data in this way?

## Situation 2

Orrel Boxes Ltd produce cartons for cereal producers. The marketing manager was asked by the chairperson to supply information regarding the size of customer orders for the last month. After looking through the sales records she was able to draw up Table 2.12.

Table 2.12
Information regarding the size of orders for Orrel Boxes Ltd

| Order size | Frequency |
| :---: | :---: |
| $1,000-1,999$ | 34 |
| $2,000-2,999$ | 58 |
| $3,000-3,999$ | 86 |
| $4,000-4,999$ | 100 |
| $5,000-5,999$ | 189 |
| $0,000-6,999$ | 60 |
| $7,000-7,999$ | 48 |
| $8.000-11,999$ | 40 |

1. Why would the marketing manager produce a histogram rather then a bar chart to present the data?
2. Construct a histogram based on the above information.
3. How might a business make use of data presented in this way?

## Situation 3

Table 2.13
Sources of management buyouts: number (per cent)

| Source | Pre- <br> 2012 | 2012 | 2013 | 2014 | 2015 | 2016 | 2017 | 2018 | 2019 | Total |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 |
| Receivership | 12.6 | 14.3 | 7.0 | 10.0 | 2.2 | 1.7 | 0.7 | 2.0 | 0.4 | 5.0 |
| UK parent | 59.2 | 62.8 | 66.0 | 63.0 | 61.4 | 59.5 | 51.1 | 52.0 | 55.8 | 57.0 |
| Foreign parent | 14.1 | 10.2 | 11.5 | 12.5 | 12.0 | 13.8 | 10.7 | 9.7 | 6.5 | 10.8 |
| Family <br> ownership | 11.0 | 8.7 | 11.0 | 12.5 | 21.0 | 19.4 | 25.8 | 28.6 | 30.6 | 21.0 |
| Privatisation | 3.1 | 4.1 | 4.5 | 2.0 | 3.0 | 4.8 | 10.4 | 5.7 | 4.2 | $5 ; 1$ |

Table 2.13 (the end)

| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Going private | 0.0 | 0.0 | 0.0 | 0.0 | 0.4 | 0.7 | 1.3 | 1.7 | 2.5 | 1.1 |
| Total | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 100 |
| Number | 191 | 196 | 200 | 200 | 233 | 289 | 309 | 350 | 354 | 2,368 |

1. List three types of information that could be found in Table 2.13.
2. Why might a table such as this be the best way of presenting the information?

## Focus on Problems and Questions

Task 24. Read the text and tasks and answer the questions and statements below.

## Swift PLC

Between September 2017 and August 2018 Swift PLC, a chemicals manufacturer, underwent a radical reorganisation and automation programme. The size of the total workforce was reduced from 4,500 to 3,000 . More significant was the change in the structure of the workforce. The number of factory workers fell from 3,000 to 1,000 . Similarly, the numbers of administration workers fell from 700 to 500 . In the marketing department, employment was doubled from 500 to 1,000 whilst the finance department also enjoyed an increase in staff from 300 to 500.

As a result of this reorganisation and automation there were a number of changes in the company's fortunes.

Some of the key changes recorded on a monthly basis are illustrated in Table 2.14.

Table 2.14

## A monthly record of financial information for Swift PLC during their reorganisation and automation period

|  | Sep | Oct | Nov | Dec | Jan | Feb | Mar | Apr | May | Jun | Jul | Aug |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Share price $(\mathrm{p})$ | 50 | 51 | 55 | 58 | 68 | 67 | 67 | 79 | 96 | 106 | 109 | 112 |
| Cash bal. $(£ m)$ | -1.8 | -1.9 | -1.8 | -1.0 | -0.3 | 0.9 | 1.2 | 1.9 | 3.1 | 3.9 | 5.0 | $6-7$ |
| Sales (£m) | 9,1 | 11.3 | 12.9 | 14.1 | 16.0 | 15.8 | 16.3 | 18.9 | 23.1 | 25.9 | 28.3 | 30.1 |
| Labour costs (£m) | 8.1 | 7.9 | 8.0 | 6.4 | 6.1 | 6.3 | 4.1 | 3,9 | 3.9 | 2.8 | 2.9 | 3.0 |
| Labour costs (\% of <br> total) | 67 | 66 | 66 | 43 | 45 | 45 | 28 | 27 | 29 | 22 | 24 | 23 |

(Adapted from [2])

1. Choose appropriate charts or graphs and illustrate the changes in each of the categories of data.
2. State the reasons for your choice of the presentation method in each case.
3. Using the method you have chosen, explain the changes taking place and the implications for the company in the future.
4. What possible problem might there be in accurately reflecting the changes taking place in the methods of presentation?

## Focus on Self-Assessment

Task 2.1. Read the text below. Match choices $(A-C)$ to $(1-3)$. There are two choices you do not need to use.

## Information Requirements for Effective Decision Making

In order to make effective decisions about actions and strategies, the manager is required to know where the company is now and where it wants to be in the future. For example (Table 2.15):

Table 2.15
Examples of decisions at various levels

| Where you are | Where you want to be |
| :---: | :---: |
| 1. .. |  |
| Location of orders within a manufacturing process | Achieve the delivery date for the order |
| Location of service engineers out on call | Make the next service call which is required |
| 2. ... |  |
| The department's expenditure to date | Work within the department's budget |
| Which orders have been delivered so far this month | Calculate the delivery performance this month |
| 3. ... |  |
| Annual demand for each product | Determine overall capacity |
| Utilisation figures for each factory | Set target utilisation figures |

Information has a hierarchical structure in that higher level requirements can be built up from lower levels. For example, annual total demand is an aggregation of product demands which is an aggregation of individual orders.
(Adapted from [10])

A Tactical level
B Strategic level
C Operational level

Task 2.2. Read the text below. Match choices $(A-I)$ to $(4-10)$. There are two choices you do not need to use.

Primary means first or firsthand. So think of primary sources as $4 \ldots$. They're connected to $5 \ldots$ or because they involve someone who participated firsthand. For example, if you're researching the civil rights movement in Minnesota, you 6 ... related to Matthew Little, a Minneapolis civil rights activist who went to the March on Washington in 1963. Little listened to Dr. Martin Luther King, Jr., deliver his famous "I Have a Dream" speech. Little wrote notes and letters about that day and someone took photos of Little at the march.

Notes, letters, photos: these are all primary sources because they document Little's firsthand experiences with the civil rights movement. In your research, you might also 7 ... Nellie Stone Johnson, which is also a primary source.

These organizations all got together and formed a coalition. Even though the interview was recorded after the civil rights movement, it's still a primary source because Johnson was involved, firsthand, in the movement. Other examples of primary sources include as long as the item is from the time you're researching or documents someone's firsthand experience, it's a primary source. Something else to remember: it doesn't matter if you're 8 ... . They are both primary sources.

Secondary, of course, means after first. So secondary sources are 9 ... . Let's say you're still researching the civil rights movement and you're looking for information about Lena Olive Smith, Minnesota's first female African American lawyer. This article about Smith was written by a law professor in 2001, well after the civil rights movement, so it's a secondary source. Here's a web page about Smith. It was created in 2014, so it's also a secondary source. Secondary sources include publications as long as they were written about a person or historical event at a later time. Many secondary sources 10 ... . Just look
at the footnotes or bibliography at the end of the secondary source to see what primary sources were used.
(Adapted from [10])

A get their information from primary sources
B recorded after the civil rights movement
C a historical event because they were created during the time of the event

D materials created after a historical event
E find this oral history interview with civil rights activist
F looking at the original primary source or a copy of the primary source
G materials that are first hand
H might find primary sources
I written about a person or historical event

Task 2.3. Read and complete the text below. For each of the empty spaces (11-20) choose the correct answer (A, B, C or D).

## Quality of Information

For decisions to be robust, the information needs to be as described in Table 2.16.

Table 2.16

## Useful characteristics of information

| relevant | $11 \ldots$ knowledge, $12 \ldots$ uncertainty, <br> usable for the intended purpose | e.g. ages of passengers, die- <br> tary preferences for package <br> holiday guests |
| :---: | :--- | :--- |
| accurate | $13 \ldots$ counting is correct | weights are accurate, error <br> specified for estimates |
| complete | $14 \ldots$ all of the relevant key aspects | nothing missing from a record |
| reliable | data collected by $15 \ldots$ and consistent <br> means, based on $16 \ldots$, amenable to <br> cross-checking | e.g. in customer satisfaction <br> surveys |
| timely | $17 \ldots$ in time for the $18 \ldots$ to be <br> effective | hourly, daily, weekly, etc. |
| communicated <br> to the right person | in the hierarchy of decision making <br> $19 \ldots$ | goes to the most appropriate <br> person |

Overall the information must be $20 \ldots$ for the purpose for which it is intended. In this way it can assist in informing the best possible decision at the correct level within the organization.

| 11 | A increases | B access | C hike | D merger |
| :--- | :--- | :--- | :--- | :--- |
| 12 | A bankrupt | B expand | C reduces | D ruin |
| 13 | A appraisal | B length | C measurement | D range |
| 14 | A comprehend | B seat | C embrace | D contains |
| 15 | A appropriate | B belonging | C convenient | D good |
| 16 | A affirmation | B evidence | C declaration | D cue |
| 17 | A do | B organize | C originated | D produced |
| 18 | A decision | B agreement | C accord | D selection |
| 19 | A plain | B levels | C floor | D surface |
| 20 | A match | B combined | C fit | D meet |

Task 2.4. Read the text below. For each of the empty spaces (21-31) choose the correct answer (A, B, C or D).

Let's 21 ... your knowledge. Here's a photocopy of the Minneapolis Spokesman newspaper from April 1968, soon after the assassination of Dr. Martin Luther King, Jr. Is this a primary or secondary source? It's a primary source because the newspaper $22 \ldots$ from the time of the assassination. Even though it's a photocopy and not the original paper itself, it's still a primary source. Here's a book about the civil rights movement, written by a history professor and published in 1990. Is it a primary or secondary source? It's a secondary source, because it $23 \ldots$ after the civil rights movement by someone who $24 \ldots$ not a firsthand participant. This is a book of letters written by Jackie Robinson, who $25 \ldots$ the color barrier in Major League Baseball. It 26 ... in 2007. Is it a primary or secondary source? It's a primary source. Even though it was published in 2007, it 27 ... copies of letters written by Robinson, a firsthand participant in the civil rights movement. Now that you know what primary and secondary sources are, 28 ... fun researching. And remember if you need help, $29 \ldots$ a librarian. You can call, email or ask questions in person. Visit www.mnhs.org/library for more information. A content-free expression $30 \ldots$ architectures, tools, databases, analytical tools, applications, describes the basic architectural components.

| 21 | A tested | B is test | C are being tested | D test |
| :--- | :--- | :--- | :--- | :--- |
| 22 | A was | B is | C are | D will be |
| 23 | A was written | B wrote | C has been written | D was writing |
| 24 | A is | B was | C were | D are |
| 25 | A break | B is broken | C broke | D has broken |
| 26 | A published | B is publish | C was published | D publish |
| 27 | A contains | B contain | C was contained | D is contain |
| 28 | A has | B had | C has had | D have |
| 29 | A asked | B asks | C ask | D was asked |
| 30 | A combines | B combined | C was combined | D has combined |

Task 2.5. Review questions. Study the line graph in Fig. 2.6 and answer the questions or explain the statements.


Fig. 2.6. A line graph illustrating the supermarket share performance

1. What relationships does the line graph in Fig. 2.6 show?
2. What are the advantages of illustrating the data in this way?

Score: Tasks 2.1 - 2.4: 1 point per 1 answer ( 30 points).
Task 2.5: 5 points per 1 question (correct answers make 10 points). Total: 40 points.

## Unit 3. Decision Making

Task 1. Answer the questions.

1. What is decision making? Give five associations with this notion.
2. What functions of management do you know? Explain the main idea of them.
3. How to make a choice?

Task 2. Read the text and compare your answers with the information in the text below.

Running a business or any complex organization involves making choices. Every day and every minute of the day, someone will be making a decision that will affect some aspect of the business and its customers, suppliers, staff or shareholders. Managers within businesses are charged with undertaking a number of roles, many of which involve making decisions.

In general, decision making involves making a choice between a set of optional courses of action according to a set of criteria or decision rules.

Functions of management are very important in businesses. The functions of management can be grouped into specific areas: planning; organizing and coordinating; leading and motivating; controlling processes.

Planning is the process of deciding in advance what is to be done and how it is to be done. The process results in plans (predetermined courses of action) that reflect organizational objectives and goals. This clearly involves decision making.

Organizing and coordinating people, resources, materials in order to implement the plan to get things done, will sometimes involve choosing between different courses of action, different people or other resources to do the job.

Leading and motivating people may involve making choices between different styles of management and working to different timeframes.

Controlling the process ensures that things proceed according to the plan. This is often achieved by comparing actual performance with a target and using any difference to guide the adjustment of the operation and thus, to bring about the desired performance. Where there is a choice of actions that can be taken, then decisions will have to be made.

Task 3. Match the words with the definitions and then find and underline them in the text (Task 4).

| 1) explore | a) the process or an instance of spending or using up |
| :--- | :--- |
| 2) recur | b) in force, effect, or operation |
| 3) inventory | c) successful completion; accomplishment |
| 4) expenditure | d) to examine or investigate, esp. systematically |
| 5) achievement | e) to place or spread something over so as to protect <br> or conceal |
| 6) operative | f) characterized by or given to unnecessary repetition; <br> boring |
| 7) cover | g) a detailed list of articles, goods, property, etc. |
| 8) repetitive | h) to happen again, esp. at regular intervals |

Task 4. Read the text and answer the questions.

1. What are many decisions based on?
2. At what levels are decisions made within the organization? (Give examples.)
3. What kind of decisions are made by different levels of management? (Give examples.)
4. What is a programmed decision?
5. What is a nonprogrammed decision?

## Decision Making within the Organisation

Making the right (or at least a good) choice requires judgment but also requires a basis on which to make the choice. Many decisions are based on information which relates to the decision and which informs the decision. A decision on how many items to order this week may well depend on how many of the items were sold last week or the same week last year. The choice of a person applying for a job will depend on their prior performance and achievements. The information requirements for making decisions will be explored in more detail later on.

Decisions are made at different levels within the organization: operational or transactional decisions, made by junior managers or operatives, affect the immediate running of the organization (or section).

Here problems of a recurring nature are dealt with. For example: weekly staff schedule for a particular production line; weekly machine maintenance schedule; daily raw material inventory check.

The information required is precise, usually not financial and usually related to a policy prescribed by a higher level of management.

There are several categories of decisions made by different levels of management. Tactical decisions made by middle managers affect the medium-term running of the organization (or department). This middle level of management is concerned with decisions, which are made on a regular or periodic basis (annually, quarterly, monthly). Tactical decisions will usually be short-range, covering planning cycles of a year or so. These decisions primarily require information of a historical (i.e. company records) or financial nature which is generated within the organization. For example: the budget for personnel recruitment in the next financial year; expenditure on advertising in the next quarter; monthly sales targets for the next quarter.

Strategic decisions made by senior managers affect the longer-term development of the organization. This is the executive or top level of management, which is concerned largely with issues of long-range planning. For example: how large the organization should be in 10 years' time; how many production lines there should be in 5 years' time; what kind of research and development policy should be adopted; how the product range should be developed over the next 20 years. For this type of decision making, management will require access to all internal information, as well as all relevant external information. The information is used irregularly i.e. the decisions made are not routine.

In addition to the information requirements of these management categories, there will be other groups, concerned with an organization, which have yet other information requirements. For example: employees in general require information about wages, the firm's progress, developments in the provision of staff facilities, etc.; shareholders require information about the company's current and expected performance.

Some decisions are made routinely and others are more novel. Programmed decisions are routine and repetitive, with clear options and known decision rules. This type of decision tends to be made at the more operational levels within the organization.

Nonprogrammed decisions are more novel and unstructured, with complex options and unclear decision rules (e.g. what to do when a machine develops an unusual fault, how to deal best with a new competitor in the market place). This type of decision tends to be made at a more tactical or strategic level.
(Adapted from [10])

Task 5. Describe the main idea of the text (Task 4).

## Focus on Reading

Task 6. Translate these phrases into your native language.

| 1) rapid decline |  |
| :--- | :--- |
| 2) solve a problem |  |
| 3) growth direction |  |
| 4) launch a new product |  |
| 5) sales levels |  |
| 6) consumer reactions |  |
| 7) costs of production |  |
| 8) dismiss an employee |  |
| 9) submit ideas |  |
| 10) investment project |  |
| 11) commit themselves |  |
| 12) obtain more information |  |
| 13) commercial success |  |
| 14) evaluate the outcome of their decisions |  |
| 15) modify the course of action |  |

Task 7. Some of the key terms given above are used in the text (Task 9). Look through the text and underline them.

Task 8. Read the text below (Task 9) and choose the best heading to each of its parts.

A Communication
B Evaluate the Results
C Evaluation of Ideas
D Gathering Information and Ideas
E Identifying Objectives
F Making a Decision
G Outcome

Task 9. Read the text carefully. Say whether the statements below are true or false.

1. Decisions are made at all levels in a business and it is useful to have a flexible process which can be followed by all involved.
2. The objective decision is quite simple and may be taken by the board of directors.
3. Quite seldom the objective is to solve a problem.
4. People do not need information and ideas to make decisions.
5. Analysis can range from a guess on the basis of the information to the use of complex decision making techniques.
6. One unpopular method of analysis is SWOT analysis. Decision makers could list the strengths, weaknesses, opportunities and threats of each location and then make a comparison.
7. Decision makers have to commit themselves to one course of action.
8. Instructions may be passed by the decision makers to someone else, probably a manager, explaining what action should be taken.
9. Once a decision has been carried out, it will not take time before the results are known.
10. Decision makers don't always need to evaluate the outcome of their decisions.

## The Decision Making Process

A business makes decisions in order to achieve objectives. For example, it might decide to launch a new product in order to diversify. Decisions are made at all levels in a business and it is useful to have a flexible process which can be followed by all involved. Fig. 3.1 shows the stages in the decision making process.

1. ... . The objective of a business might be to halt a rapid decline in sales. This decision is quite complex and may be taken by the board of directors. Quite often the objective is to solve a problem. This might be planning for the future or deciding on a growth direction for the company. Lower level decisions, made by junior managers perhaps, often involve choosing between different courses of action, such as the selection of 5 new skilled workers from a possible 125 applicants.
2. ... . People need information and ideas to make decisions. The amount and nature of the information needed will depend on the decision. For example, the decision on whether or not to launch a new product might require some information about possible sales levels and consumer reactions, costs of production and reactions of competitors. It could take several months to collect
all this information. Other decisions could perhaps be based on the information which the business already has. A decision on whether or not to dismiss an employee might be made on the basis of information received from the personnel department.

Where does the business get its ideas? It might set up a working party to collect information and ideas from within the firm. The working party would then produce a report or make a presentation to the decision makers. Alternatively, individuals or departments might submit ideas and information. Another way of obtaining information and ideas is to hold discussions amongst staff in the firm.
3. ... . The next stage is to analyze these ideas on alternative courses of action. Analysis can range from a guess on the basis of the information to the use of complex decision making techniques.

For example, there are a number of techniques which can be used to assess which investment project a firm should choose.

One popular method of analysis is SWOT analysis. For example, a firm could use this analysis if it was deciding between two possible locations for a plant. Decision makers could list the strengths, weaknesses, opportunities and threats of each location and then make a comparison.
4. ... . Next, the decision has to be made. This is the most important stage in the process. Decision makers have to commit themselves to one course of action. It is difficult to change the decision, so getting it right is vital! For example, once production begins following the decision to launch a new product, it is difficult for the firm to change its mind. If the product does not sell, this can lead to a loss of money. Some decisions can be reversed. For example, if the owner of a shop decides to close on Tuesday afternoons, but then finds that the loss of sales is intolerable, the owner can easily reopen again. Sometimes the decision makers feel that they cannot reach a decision. They may have to obtain more information and complete the previous two stages in the process again.
5. ... . Once a decision has been made, personnel are informed and the decision is carried out. Quite often the people making the decisions are not those that carry them out. Instructions may be passed by the decision makers to someone else, probably a manager, explaining what action should be taken. For example, if the directors decide to begin selling their products in a new country, instructions must be sent to the marketing manager. In smaller firms decision makers are more likely to carry out their own decisions.
6. .... Once a decision has been carried out it will take time before the results are known. Sometimes this can be quite a long time. For example, the companies which decided to build the Channel Tunnel will not know for several years whether or not it will be a commercial success.
7. ... . Finally, decision makers need to evaluate the outcome of their decisions. This is often presented as a report. It may be necessary to modify the course of action on the basis of the report. For example, it might be necessary to revise the objectives or collect some more information, as shown in Fig. 3.1.


Fig. 3.1 The decision making process

Task 10. Read the text (Task 9) again and answer the questions.

1. Why do most business decisions involve some risk?
2. Who makes decisions in business?
3. Why might the size of the business affect who makes decisions in the business?
4. Briefly describe the 7 stages in the decision making process.
5. State 5 factors affecting the quality of business decisions.
6. "Businesses cannot make decisions without considering the effects on their suppliers." Briefly explain this statement.

Task 11. Read the situation and answer the questions or fulfil the tasks below.

North East Electronics manufacture mobile telephones and employ 840 people in their Durham-based factory. During the early 2000s they suffered a big drop in sales due to the recession and increased competition. They had to cut their costs and save $£ 3.1$ million in the coming financial year. Two courses of action have been suggested.

- Make 300 factory workers redundant.
- Close down their distribution operation. Sell off vans, lorries and warehouses and make only 80 workers redundant.

1. What information might the firm need in order to make its choice?
2. Suggest 3 ways in which the firm could have gathered ideas and information suggesting the possible courses of action.
3. If the firm chose the option of selling the distribution centre, is this decision reversible? Explain your answer.

## Focus on Vocabulary

Task 12. Find synonyms for the words in the table below.

| 1) require |  |
| :--- | :--- |
| 2) precise |  |
| 3 ) prescribed |  |


| 4) periodic |  |
| :--- | :--- |
| 5) recruitment |  |
| 6) intolerable |  |
| 7) executive |  |
| 8) launch |  |
| 9) complex |  |
| 10) vital |  |
| 11) reverse |  |
| 12) modify |  |
| 13) undemanding |  |

Task 13. Complete the text with the following words and phrases. profitability, targets, method, product, tactical, risk, locate, employ, decisions.

## Why Businesses Make Decisions

Businesses are decision-making units. The $1 \ldots$ that they make might include: what to produce; where to locate the premises; what $2 \ldots$ of production to use; what price should be charged; what wages should be paid, and many others.

Why do businesses make decisions? In each case above there are a number of choices a firm may make. For example, the choice might be to 3 ... a new warehouse in Exeter, Plymouth or Torquay. This is an example of a strategic decision because it can affect the $4 \ldots$ and survival of the business. Many of the day-to-day decisions taken by business are called 5 ... decisions. An example might be when and how much stock to order or the setting of sales $6 \ldots$. These short-term control decisions are often repeated on a regular basis. A business may also make longer-term control decisions, such as planning to 7 ... extra workers in future to take changes in the economy into account.

Decisions made by firms often involve some 8 ... . Strategic decisions are likely to involve the most risk. For example, the decision to sell a new 9 ... in a foreign country involves great risk as there are many factors that can affect its success.

Task 14. Read and complete the text below. For each of the empty spaces (1-5) choose the correct answer (A, B, C or D).

Businesses are highly 1 ... . Many businesses depend on others for supplies of materials and 2 ... . Other businesses supply ancillary services, such as cleaning, waste disposal, financial services and maintenance. When making decisions firms should consider how they affect these support services. In recent years some large businesses have put financial pressure on 3 ... businesses by delaying payments. This may lead to support services closing down.

Decision makers need to be aware of the interdependence between their own company and their competitors. In highly 4 ... industries one firm's decisions can affect the behaviour of other firms. For example, in the grocery trade, if one supermarket decides to lower the prices of several hundred lines, other supermarkets may have to do the same or risk losing customers. This type of interdependence is particularly important in decisions concerning: price; launching new products; packaging; nonprice competition, introducing new technology; 5 ... new markets.

| 1 | A relevant | B interdependent | C join | D consociate |
| :--- | :--- | :--- | :--- | :--- |
| 2 | A basic | B fundamental | C constituent | D components |
| 3 | A hold | B stay | C support | D found |
| 4 | A competitive | B aggressive | C unfriendly | D fierce |
| 5 | A abuse | B exploiting | C exercise | D apply |

## Focus on Reading

Task 15. Read the text carefully. Say whether the statements below are true or false.

1. It is possible to distinguish different groups that exist in business.
2. Informal groups are groups which are set up by a business specifically to carry out tasks.
3. Formal groups are an actual part of the organisation, with arranged meetings and rules determining their behaviour and actions.
4. Informal groups might be groups which are set up to deal with certain problems.
5. The formal group may exclude the production manager, an engineer, a supervisor and a number of operators.
6. The type of group does not depend on whether the task involved is recurrent or a one-off.
7. Informal groups are made up of employees with similar interests or necessity to be with other people.
8. Informal groups may act as a problem solver for its members.
9. Primary groups are large groups where people can have regular contact.
10. Secondary groups are small groups where people have less regular contact.
11. The aims of businesses are to try and create groups that are effective and efficient.
12. It has been suggested that the effectiveness of a group does not depend on the blend of the individual skills and abilities of its members.
13. The nature of the task may affect how a group is managed.
14. Jobs which are routine and undemanding are likely to motivate individuals or the group as a whole.

## Types of Group

It is possible to distinguish different groups that exist in business. One common method is to divide them into formal and informal groups.

Formal groups are groups which are set up by a business specifically to carry out tasks. Formal groups are an actual part of the organisation, with arranged meetings and rules determining their behaviour and actions. Examples of formal groups might be management teams that control one aspect of a business, such as the finance department.

Other examples of formal groups might be groups which are set up to deal with certain problems. The group may include the production manager, an engineer, a supervisor and a number of operators. Its task may be to make sure the changeover is as efficient as possible and it would meet to discuss ways in which this could be achieved.

Formal groups can be temporary or permanent. A temporary group might be a working party to investigate a computerised information system. Permanent groups include standing committees, such as health and safety committees or a trade union, which is a formal group, but not one created by management. The type of group depends on whether the task involved is recurrent or a one-off.

Informal groups are made up of employees with similar interests. They are not a formal part of the business itself. They do not have any formal "rules", although there are often unofficial norms which influence members' behaviour. There are a number of reasons why informal groups exists. It is argued that these groups meet the psychological needs of employees. The need to be with other people. Status is determined by membership of various groups. This will also influence the view people have of their personal value and self-esteem. Groups offer a feeling of security and mutual support. The group may act as a problem solver for its members.

The informal groups that develop will be determined, to a large extent, by the physical layout required for work. Distance has a powerful influence on who will interact with whom. Informal groups can have considerable influence on group members and the norms and values that a group develops may or may not support those of the organisation. It may appear that formal and informal groups are separate. This is not the case. Groups that start off as formal often develop powerful informal relations.

It is also possible to divide groups into primary and secondary groups. Primary groups are small groups where people can have regular contact, e.g. a small department or office, or a youth club. Secondary groups are large groups where people have less regular contact, e.g. a large open-plan office or a large meeting.

The aims of businesses are to try and create groups that are effective and efficient. If the business can motivate the group to work harder in order to achieve goals, the sense of pride in the group's own competence might create job satisfaction. There are a number of factors that can help group organisation and decision making.

The characteristics and goals of the individual members of the group will help to determine the group's characteristics and goals. An individual is likely to be influenced more strongly by a small group than by a large group. In a large group the person may feel overwhelmed and, therefore, unable to participate effectively in team decisions.

It has been suggested that the effectiveness of a group depends on the blend of the individual skills and abilities of its members. A group might be most effective if it contains: a person of originality and ideas; a "get-up-andgo" person with considerable energy, enthusiasm and drive; a quiet, logical thinker, who ponders carefully and criticises the ideas of others.

This is why groups set up to consider new products often draw members from a number of different departments in the business. This means the group will have a wide range of skills and abilities.

So a business might select people to ensure that they fill one or more of the roles which a group lacks. This is not always possible. Most formal groups within business are predetermined by who has the technical expertise to carry out the task.

For a group to work efficiently the business must be aware of the roles people prefer. These may become apparent through observation. People should be given tasks which allow them to operate in their preferred roles. There should be an understanding of which roles are missing that may cause inefficiency.

The nature of the task may affect how a group is managed. If a job must be done urgently, it is often necessary to dictate how things should be done, rather than to encourage participation in decision making. Jobs which are routine and undemanding are unlikely to motivate individuals or the group as a whole. If individuals want authoritarian leadership, they are also likely to want clearly defined targets.
(Adapted from [2])
Task 16. Read the text (Task 15) again and answer the questions.

1. What is the difference between formal and informal groups?
2. How can one identify the formal and informal groups that the successful candidate might belong to using information in the advertisement?
3. How might belonging to informal groups help the new employee when settling into the job?
4. How might belonging to informal groups help the business in its relations with the new employee?
5. What is the aim of primary and secondary groops?

Task 17. Read the text and make a list of advantages and disadvantages of group decisions. Then discuss it with your partner.

To what extent are groups more effective in making decisions than individuals? There are a number of advantages in groups making decisions for a business and for the members themselves.

Groups can pool ideas and draw on a variety of expertise. This makes them particularly good at finding mistakes. For example, in the design and
construction of nuclear reactors, a whole variety of groups working on safety aspects are more likely to ensure that all safety measures are thought of and solutions found to safety problems.

Groups can handle a great deal of information and involved tasks in a shorter period of time than an individual would take. An example might be the design and writing of a computerised information program.

Group members may support, motivate and help other members when making decisions.

Groups provide a basis for accountability within a firm. They can also be used as the basis for a bonus system to increase productivity.

Despite these advantages, there are sometimes problems in group decision making.

Group decisions may take time. When a decision needs to be made quickly, such as an investment decision on the Stock Exchange, an individual may be more effective from a business point of view. There will be no debate, which will delay any decision that is made.

Where one person is an obvious expert in the field, that person may make a more accurate and effective decision, for example, a personnel manager in deciding how best to train certain employees.

There could be conflicting views and personalities within groups. This can lead to a lack of cohesion, with no shared aims or objectives. The result is that the group becomes inefficient in carrying out a task.

There may be a possibility of "risky-shift" decision. Groups may make riskier decisions than individuals would, due to too much group cohesion. For example, a board of directors might decide as a group to take over a potentially profitable, but inefficient, firm. An individual entrepreneur might have considered this decision too risky to take.
(Adapted from [2])
Task 18. Answer the questions and fulfil the tasks. Then discuss the answers with your partner.

1. Group behaviour is different from individual behaviour. To what extent is this statement likely to be true in business?
2. State four common features that groups in business organisations have.
3. Why might a business set up a temporary formal group rather than making it permanent?
4. Give four advantages for employees of informal group membership.
5. Give six characteristics of effective groups.
6. Briefly explain why optimal group size may be between $3-7$ members.
7. What is likely to influence the size of a group?
8. Explain the difference between centralised and decentralised group decision making.
9. What are the advantages to the business of group decision making?
10. In what circumstances might individual decision making be more beneficial to a business?
11. What factors within a business might lead to intergroup conflict?

## Focus on Vocabulary

Task 19. Complete the text with the following words and phrases:
earn, employee, differently, rules, pressure, norm, essential, behavior, common, marketing consultancy, changes, individual.

## Individuals in Groups at Work

Working with other people in groups is something that many employees do in business. An employee in a 1 ... business may be part of a team developing TV adverts for a client, part of a group set up to think of ideas to improve working methods and may meet with friends for lunch. Only in a small number of cases will 2 ... employees work on their own, as in the case of a freelance journalist. Even an 3 ... delivering goods on his own from a van will interact with staff and management when he returns to the office or factory.

Individuals may behave $4 \ldots$ when working in a group than if they were working on their own. For example, an employee on a building site might want to work at a leisurely pace or find ways to avoid carrying out a task immediately. Group $5 \ldots$ could persuade or embarrass the employee into working harder than he would have wished. The group may want to finish the job early or $6 \ldots$ any bonus that is available. In this case the employee's behaviour has changed as a result of being a group member. He is behaving in a way that conforms to the group $7 \ldots$. In other words, he is behaving in a way that is "normal" for that group.

There is a certain amount of evidence to support the idea that individual $8 \ldots$ is influenced by the group. The behaviour of the group influences all members, e.g. if a decision is made to take industrial action.

Members of the group have some $9 \ldots$ interests and objectives, e.g. a production team may want to increase its level of overtime payments.

Members meet and discuss common interests, e.g. assembly line workers might discuss the latest $10 \ldots$ to working conditions.

There are $11 \ldots$ or norms influencing members' behaviour, e.g. members of the finance committee of a business are expected to report back to the managing director after each meeting.

It could be argued that, given the emphasis on team work in many modern organisations, it is $\mathbf{1 2} \ldots$ for businesses to understand how people work in groups. If employees in a group do not work "well" together, this may reduce productivity and make decision making more difficult.
(Adapted from [2])

Task 20. Read the text (Task 19) and make a list of advantages and disadvantages of individual work. Then discuss it with your partner.

Task 21. Read the text below. Match choices $(\mathrm{A}-\mathrm{I})$ to $(1-7)$. There are two choices you do not need to use.

## Leadership

It is likely that a group will have a "leader" to control or guide it. Leadership may be informal, in the sense that one person dominates a group because of their personality, position or access to 8 ... . Leaders can also be elected or nominated by the group, such as chairperson.

Types of leaders can be classified as follows.

1. ... . This involves one-way 9 ... between the leader and others in the group. The leader makes all the decisions and gives out $10 \ldots$, expecting them to be obeyed by other group members without question. An example might be a powerful head of a large business.
2. ... . The leader makes all the decisions, but believes that other group members need to be motivated to 11 ... them before they do what she wants them to. She therefore tries to explain her decisions in order to convince them of her point of view, as a teacher or lecturer in a class might.
3. ... . This involves discussion between the leader and the other group members involved in making a decision, but the leader retains the right to make the decision herself. By consulting with her group members before
making any decision, the leader will take into account their advice and feelings. A council leader might have to 12 ... in this way.
4. ... . This is an approach where the leader makes a decision based on $13 \ldots$ and agreement within the group. Group members with the greatest knowledge of a problem will have greater influence over the decision. A trade union representative is likely to adopt this style. Skills used in groups. For individuals to work well in groups, they need to have a variety of skills. These skills can be categorised into three general areas.
5. ... . Individuals need to communicate their 14 ... effectively, informing group members of their thoughts, views and motives. They also need to be able to initiate ideas and evaluate both their own contribution and those of others.
6. ... . Individuals need to support other group members so that everyone is $15 \ldots$. This is more likely if individuals share their ideas and listen to others. They should also be able to $16 \ldots$ and consult, so that everyone feels part of the group's activities.
7. ... . Group members need to gather information, materials and ideas, and share them with other group members. They need to show the skills of perseverance and reliability especially if the group is 17 ... with a problem.
(Adapted from [2])

A Consultative
B Production
C Optimal
D Co-operation
E Autocratic
F Individual
G Democratic
H Contribution
I Persuasive

Task 22. Read and complete the text 21. For each of the empty spaces (8-17) choose the correct answer (A, B, C or D).

| 8 | A information | B advice | C materials | D instructions |
| :--- | :--- | :--- | :--- | :--- |
| 9 | A announcing | B contact | C communication | D connection |


| 10 | A injunctions | B instructions | C commission | D charge |
| :--- | :--- | :--- | :--- | :--- |
| 11 | A obtain | B accept | C agree | D allow |
| 12 | A achieve | B concern | C bend | D operate |
| 13 | A harmony | B unity | C consensus | D accord |
| 14 | A ideas | B meaning | C judgement | D theory |
| 15 | A caught | B involved | C connected | D link |
| 16 | A negotiate | B arrange | C connect | D compose |
| 17 | A coping | B digging | C offering | D struggling |

## Focus on Listening

Task 23. Discuss with your partner what diligence-based strategy is and describe its peculiarities.

Task 24. Watch Video 3.1 "Decision-Making in Organizations" and compare your answers. Do they have the same ideas? [https://www.youtube.com/ watch?v=w9Cg3_5Bfuw]

Task 25. Complete the sentences then watch Video 3.1 (Task 24) again and check them.

1. We know that $1 \ldots$ nearly every decision we make.
2. How can we make sure that our choices remain $2 \ldots$ from our potentially harmful cognitive biases?
3. New research has shown that the world's best managers can $3 \ldots$ biases and reliably $4 \ldots$ by following an approach called $5 \ldots$.
4. No matter the industry, most organizations will eventually $6 \ldots$.
5. Today's $7 \ldots$ are forcing organizations to strategize and act quickly.
6. Organizations should rely on diligence-based strategy by turning their attention to $8 \ldots$ - like sourcing inputs, managing customer relationships, and developing the right people.
7. Diligence is about focusing $9 \ldots$.
8. Developing diligence requires $10 \ldots$...
9. The best executives attend relentlessly to what they can control. They rely more heavily on $11 \ldots$ and less on $12 \ldots$.
10. To identify fundamental activities, ask yourself this: does mastery of this activity contribute significantly to 13 ...? And can the activity be reliably 14 ...?
11. Most important, managers should use every available 15 ... to compile information on the company's activities.
12. Diligence-based strategy allows companies to systematically focus on what matters most: 16 ... .

Task 26. Watch Video 3.1 again (Task 24), make a list of the diligencebased strategy advantages and disadvantages, and discuss them with your partner. (Give examples of applying diligence-based strategy to making effective decisions).

## Focus on Speaking

Task 27. Read the text and answer the questions or fulfil the tasks below. Then discuss them with your partner.

## Camellias

Camellias are an up-market ladies' fashion chainstore. They are an established and large business with around 200 high street stores. They have enjoyed a steady growth in sales and profit for the last fifteen years. Camellias' success has resulted largely from the quality of aftersales service which the stores offer to their customers. They offer:

- low price fitting and adjustment services;
- an exchange facility for mistaken purchases;
- high class dry cleaning.

Many of their customers are regulars and have shopped there for many years. They also face very little competition in the areas where they operate. Another chainstore, Frock Shop, does offer a very similar service but operates in different regions to Camellias. As yet there is no high street in which both stores compete.

The board of directors are considering the purchase of 40 high street shops for $£ 4$ million from a regional shoe shop which has just ceased trading. Camellias are poorly represented in this region, but Frock Shop are very well represented. So far the directors of Camellias have deliberately avoided opening
shops in streets where Frock Shop has stores. In addition, Frock Shop have never directly competed in high streets where Camellias have operated.

One of the directors involved in the decision is new to the company. She has an excellent record as a marketing director and was recruited with the overwhelming support of the company owners. They were impressed with her ideas on merchandising and also her commitment to rapid growth. The bank has told the directors to reach a decision on the purchase by the end of the month otherwise finance will no longer be available.
(Adapted from [2])

1. Explain why the decision of Camellias might be regarded as a strategic decision.
2. What might be the objectives of Camellias when making their decision?
3. Identify the constraints that there might be on the decision of Camellias.
4. What information might be helpful to Camellias in making their decision?
5. What decision do you think Camellias might come to? Explain your reasons.
6. How might the business evaluate the possible outcome of its decision?

Task 28. Work in pairs and discuss the different approaches to making decisions. Make a list of their advantages and disadvantages and compare with other students.

## Focus on Problems and Questions

Task 29. Read the text and answer the questions or fulfil the tasks below. Then discuss them with your partner.

High Lane VI Form College acquired designated status on 1st April 1993. This meant that control over the funding of the college moved from the local authority to central government. In addition, the complete management of the budget would be carried out by the principal of the college rather than the local education authority. Finances for the college would be allocated by the Further Education Funding Council and could depend, in the main, on the number of students it could attract and on whether the college had achieved its mission statement. This is a document that sets out the college's future
goals and objectives in terms of curriculum development and delivery and the pastoral programme for student guidance and support.

The principal and governors of the college decided to restructure in order to meet the challenge of the future. In the past the structure had four levels the senior management team (the principal and two vice-principals), senior tutors (responsible for the pastoral programme), heads of departments and main scale teachers. It was recognised that the senior management team needed to be expanded. Senior tutors were given extra responsibilities and made part of the senior management team. In addition a new team of curriculum leaders (CLs) was created. The team was made up of heads of departments in the different curriculum areas, such as the social sciences and sciences etc. and was responsible for curriculum development and delivery. Much of the success of the college would depend on how well this group worked together.

The group certainly had a variety of personalities in it - from those with new, innovative ideas to those more concerned with administration and day-to-day problems. The group met formally once a fortnight to discuss issues concerning a quality curriculum. It became apparent, however, that the meetings rarely achieved concrete suggestions for future action. The meetings seemed to be used as "talking shops" for curriculum leaders to air grievances about the happenings of the week.

Some of the curriculum leaders were also part of an informal group of friends who would socialise at lunch times and after college. It was often at these informal gatherings/meetings that the real issues were raised and ideas discussed. Other curriculum leaders who were not at such gatherings would usually have any important issues raised communicated to them through the "grapevine".

The informal meetings became a focal point for CLs to attack the lack of focus in the official meetings and also the fact that their ideas were very rarely accepted by senior management. They felt that senior management was made up of individuals who had caused a decline in the number of students by their inaction over the last five years. Their main complaint, however, was that although they had been assured by the principal that they would be the ones who would make decisions on curriculum matters, the senior management team would often intervene and veto their proposals. For example, CLs suggested that GNVQs (general national vocational qualifications) should be more fully developed in the college to attract students that had normally gone to the local FE colleges.

This idea was rejected by the senior management team as not fitting into the academic tradition of the college. Joan, the CL for Economics and Business, felt exasperated by this decision. She said: "CLs were meant to be part of the management of the college with responsibilities for curriculum development and delivery. We meet formally and informally, communicating in a variety of ways to each other, trying to advance a common view on curriculum development. But at times we just don't seem to have the authority to make things happen. I just don't know what we can do."
(Adapted from [2])

1. What new formal groups did the Principal and Governors set up in April 1993?
2. How did communication take place in formal and informal groups at High Lane?
3. Comment on the likely effectiveness of formal groups, informal groups at High Lane.
4. What problems might High Lane face as a result of the way group decision making is organised?
5. Suggest two methods High Lane management could have used to solve the problems suggested in your answer to question 4.

## Focus on Self-Assessment

Task 3.1. Read the texts below. Match choices $(A-G)$ to $(1-5)$. There are two choices you do not need to use.

## The Quality of Decisions

If the right decisions are made, the business will benefit. The quality of decisions depends on a number of factors.

1. ... . If people are trained, their performance is likely to be better. The people making important decisions in a business should receive training. Courses are offered by business schools and other educational institutions which concentrate on decision making.
2. ... . Decision making will be improved if there is access to information. For example, if a firm is thinking of a price increase, the more information it has on the reactions of customers, the more likely it is to decide whether this
is the right course of action. Information technology in business has helped decision makers a great deal. They are able to store more information, retrieve it instantly and change it into a form which is more useful to them.

Inadequate and inaccurate information can lead to the wrong decision being made and may cause serious problems. For example, when an insurance company is setting premiums for motor insurance, if the estimate of the cost of repairing cars is too low, then premiums will be set too low.
3. ... . The ability to use decision making techniques will help accurate decisions to be made. For example, one technique used to evaluate the likely returns from choosing a particular course of action is the use of decision trees.
4. ... . Some decisions involve considerable risk, such as the launching of a new product. It is argued that UK managers are too cautious in their approach to decision making. This is because they prefer to choose courses of action which carry the lowest risk, and avoid taking riskier courses of action which might result in higher profits.
5. ... . Most decisions are made by people. Different people are likely to make different decisions. How do people differ?

The level of experience might be different. More experienced decision makers will often, but not always, make more accurate decisions.

The attitude to risk may differ. Cautious decision makers will choose different courses of action to risk takers'.

People have different capabilities. Those who are skilled at decision making will enjoy better results than those whose judgements are poor.

Self-interest may affect the course of action chosen. For example, management and trade unions are likely to reach different conclusions when setting wage levels for the workforce.

People often have different perceptions. This may influence the decisions they make. For example, two people on an interview panel for a new recruit may have different views of an interviewee's performance.
(Adapted from [2])

A Leaderships
B Human Element
C Decision Making
D Training
E Quantity and Quality of Information
F Ability to Use Decision-Making Techniques
G Risk

Task 3.2. Read the text below. Match choices $(A-I)$ to $(6-12)$. There are two choices you do not need to use.

## Communication

Communication in groups can influence how group decisions are made. A distinction is often made between two types of group.

Centralized groups are groups where 6 ... via a central member.
Decentralized groups are groups where every member can 7 ... .
Communication in groups can take place in a number of ways.
The wheel. This is where $8 \ldots$ can communicate with all the other members, they, on the other hand, can only communicate with him or her. If they wish to communicate to other members they can only do so through the same central person. This might be the case in a formal meeting.

The chain. Information is $9 \ldots$ reaches the last person in the group. Any individual only ever communicates with one other person. This might be the case in a police operation, for example.

The circle. Communication is circular, in other words, messages pass between certain people, who $10 \ldots$, such as in a large office.

The all-channel. Every member of the group can communicate directly with every other member, as in an open discussion on where an "awards" evening should be held.

The degree of centrality is highest in the wheel and is less $11 \ldots$. The all-channel has no centre; decisions are made by reaching an agreement. The degree of centralization can $12 \ldots$, but this also depends on the complexity of the task. When the task is simple, e.g. deciding on the recruitment policy for a particular job, centralized groups like the wheel are faster and make fewer errors. When the task is more complicated, e.g. organizing and putting into practice a recruitment policy for a particular job, decentralized groups maybe more suitable.
(Adapted from [2])
A a person at the centre of the group
B individuals can only communicate with other group members
C pass it on to others
D an open discussion
E passed from one individual to the next before it
F communicate directly with every other member
G communicate to other members
H in the chain and circle
I affect the group's efficiency

Task 3.3. Read and complete the text below. For each of the empty spaces (13-22) choose the correct answer (A, B, C or D).

## Constraints on Decision Making

Businesses cannot make decisions with complete freedom. In many situations there are factors which hinder, limit or restrict particular courses of action. These $13 \ldots$ may make the decision easier because they eliminate some courses of action. For example, what if a business is deciding to buy a new computer, has $£ 900$ available, and is faced with a choice of: Amstrad $£ 600$, Nimbus $£ 1,000$, Texas $£ 900$, IBM $£ 1,200$ ?

The firm can only buy the Amstrad or the Texas given the money it has available. It is left with a simpler choice and fewer $14 \ldots$ to choose from. However, although the money constraint has made the decision easier, it may also have prevented the business from buying the most suitable computer (perhaps the IBM) for its needs.

Internal constraints. These may result from the $15 \ldots$ of the business itself.

Availability of finance. Decision makers are often 16 ... from choosing certain courses of action because the business cannot afford them.

Existing company policy. For example, to control the wage bill, a firm's policy may be to restrict overtime to a maximum of 10 hours per week. The production manager may want to $17 \ldots$ workers more overtime to reach a production target. However, she is not able to do so because of the firm's overtime policy.

People's behaviour. Decisions may be limited by people's ability. For example, a manual worker is unlikely to be able to run a department if the manager is absent. People are also $18 \ldots$ by their attitudes. For example, a company may wish to move three people into one office who work in separate offices at the moment, but this could meet with resistance.

External constraints. These are limits from outside and are usually beyond the control of the business.

Government and EC legislation. Businesses must operate within the law. For example, a manager may require a driver to deliver some goods urgently to a customer 600 miles away, which would require a 17 hour drive. The law 19 ... the amount of time a person can drive a commercial vehicle to about 10 hours per day.

Competitors' behaviour. Say a firm is deciding to introduce a new product. If Mars are enjoying some success with a new product, Cadbury's might copy

Mars and decide to $\mathbf{2 0} \ldots$ their own version of the product. Because competition has become greater in recent years, this constraint has affected more firms.

Lack of technology. There are many examples of operations in business that in the past were slow or physically demanding. Today tasks as varied as 21 ... cargo onto ships to computer aided design can be carried on effectively with the use of modern technology.

The economic environment. It is argued that business activity moves through booms, where demand rises, and $22 \ldots$. This can affect investment decisions. For example, if a company is deciding whether to build a larger plant, the decision makers may postpone the plan if the economy is in a lump and demand is low. During the recession of the early 1990s a large number of businesses cancelled investment projects.
(Adapted from [2])

| 13 | A duty | B coercion | C constraints | D damper |
| :--- | :--- | :--- | :--- | :--- |
| 14 | A claim | B options | C right | D alternative |
| 15 | A plan | B design | C policy | D attitude |
| 16 | A prevented | B ruined | C limited | D congest |
| 17 | A administer | B adduce | C appeal | D offer |
| 18 | A limited | B cut | C stop | D excepted |
| 19 | A hampers | B restricts | C shorten | D diminish |
| 20 | A cast | B pitch | C toss | D launch |
| 21 | A arranging | B glutting | C loading | D topping |
| 22 | A slumps | B bottom | C reduction | D swoop |

Task 3.4. Read the text below. For each of the empty spaces (23-30) choose the correct answer (A, B, C or D).

Factors Influencing Group Decision Making
There are a number of factors which determine how effective groups are when making decisions.

Size of the group. Research 23 ... out into the effect of group size on decision making. It $\mathbf{2 4} \ldots$ that groups become ineffective once they have 21 members. Other researchers $25 \ldots$ to measure an optimum size for groups. It is felt, in many cases, that the best size is between $3-7$ members, with 5 often $26 \ldots$ as an ideal number.

Why might groups containing these numbers be effective? Larger groups often 27 ... communication problems, as more and more people wish to contribute to group discussions. In a small group, the chairperson's role may be fairly informal. When groups get large, however, more formal management may $28 \ldots$. To address all remarks through the chair in a meeting of 4 people is perhaps being over-formal. To do so in a meeting of 20 may be a necessity.

The size of the task can $29 \ldots$ group size. A group designing and building a motor racing car may require many people, with a variety of skills. Each member 30 ... likely to make some contribution to the task of the group. But a group which decides who is to drive the car in a Grand Prix may be small in order to reach a clear decision.
(Adapted from [2])

| 23 | A has been <br> carried | B carry | C has carried | D were carried |
| :--- | :--- | :--- | :--- | :--- |
| 24 | A ague | B were argued | C has been argued | D has ague |
| 25 | A tried | B have tried | C was tried | D has been tried |
| 26 | A be | B is | C been | D being |
| 27 | A has | B have | C had | D has had |
| 28 | A be needed | B need | C needs | D needing |
| 29 | A determined | B determining | C determine | D has determined |
| 30 | A is | B are | C were | D being |

Task 3.5. Review questions. Give your answers to the questions or explain the statements.

1. Explain how being a member of a group in the above example has affected the workers' behaviour.
2. Why might this be important for the business?
3. What common interests might the groups of workers in the factory have?
4. Identify the constraints which the decision makers face and state whether they are internal or external.
5. Under what circumstances will a business change its existing policies?

Score: Tasks 3.1 - 3.4: 1 point per 1 answer ( 30 points).
Task 3.5: 2 points per 1 answer (correct answers make 10 points).
Total: 40 points.

## Unit 4. Knowledge Management

Task 1. Answer the questions.

1. What is knowledge management? Give five associations with this notion.
2. What knowledge management concepts do you know?
3. What is the main idea of knowledge management?

Task 2. Translate these words into your native language.

| vignette |  |
| :--- | :--- |
| fierce |  |
| foster |  |
| uncodifiable |  |
| reside |  |
| explicate |  |
| leverage |  |

Task 3. Read the text and compare your answers with the information in the text below.

## Knowledge Management Concepts and Definitions

Many cases illustrate the importance and value of identifying an organization's knowledge assets and sharing them throughout the organization. In a series of initiatives, MITRE developed knowledge management (KM) systems to leverage its intellectual assets, or intellectual capital - the valuable knowledge of its employees. MITRE's culture was transformed through the deployment of KM systems, leading to significantly lower operating costs, higher efficiency, and more collaboration throughout the organization. Although their worth is difficult to measure, organizations recognize the value of their intellectual assets. Fierce global competition drives companies to better use their intellectual assets by transforming themselves into organizations that foster the development and sharing of knowledge.

With roots in organizational learning and innovation, the idea of KM is not new. However, the application of IT tools to facilitate the creation, storage, transfer, and application of previously uncodifiable organizational knowledge is a new and major initiative in many organizations. Successful managers have long used intellectual assets and recognized their value. But these efforts were not systematic, nor did they ensure that knowledge gained was shared and dispersed appropriately for maximum organizational benefit. Knowledge
management is a process that helps organizations identify, select, organize, disseminate, and transfer important information and expertise that are part of the organization's memory and that typically reside within the organization in an unstructured manner. Knowledge management (KM) is the systematic and active management of ideas, information, and knowledge residing in an organization's employees. The structuring of knowledge makes possible effective and efficient problem solving, dynamic learning, strategic planning and decision making. KM initiatives focus on identifying knowledge, explicating it in such a way that it can be shared in a formal manner, and leveraging its value through reuse. The information technologies that make KM available throughout an organization are referred to as KM systems.

Through a supportive organizational climate and modern IT, an organization can bring its entire organizational memory and knowledge to bear on any problem, anywhere in the world, and at any time. For organizational success, knowledge, as a form of capital, must be exchangeable among persons, and it must be able to grow. Knowledge about how problems are solved can be captured so that KM can promote organizational learning, leading to further knowledge creation.
(Adapted from [11])
Task 4. Match the words with the definitions and then find and underline them in the text (Task 5).

| 1) inference | a) something that cannot be precisely measured or assessed |
| :--- | :--- |
| 2) avert | b) empty entirely or partially |
| 3) convey | c) any process of reasoning from premises to a conclusion |
| 4) ephemeral | d) a means of accomplishing a purpose; power, influence |
| 5) deplete | e) something that escapes or enters by a leak |
| 6) leakage | f) develop |
| 7) intangible | g) decompose |
| 8) fuel | h) transmit or transfer |
| 9) leverage | i) lasting for only a short time |
| 10) decay | j) openness and lack of restriction |
| 11) evolve | k) turn away or aside |
| 12) breadth | I) sustain or inflame |

Task 5. Read the text and answer the questions.

1. What is knowledge very distinct from?
2. What is knowledge?
3. What is information?
4. What is the difference between knowledge and information? (Give examples).
5. What is intellectual capital?

## Knowledge

Knowledge is very distinct from data and information (Fig. 4.1). Data are facts, measurements, and statistics; information is organized or processed data that is timely (i.e., inferences from the data are drawn within the time frame of applicability) and accurate (i.e., with regard to the original data). Knowledge is information that is contextual, relevant, and actionable. However, having the current conditions as information is useful only if you have knowledge that enables you to avert the construction zone. The implication is that knowledge has strong experiential and reflective elements that distinguish it from information in a given context.

Having knowledge implies that it can be exercised to solve a problem, whereas having information does not carry the same connotation. An ability to act is an integral part of being knowledgeable. For example, two people in the same context with the same information may not have the same ability to use the information to the same degree of success. Hence, there is a difference in the human capability to add value. The differences in ability may be due to different experiences, different training, different perspectives, and other factors. Whereas data, information, and knowledge may all be viewed as assets of an organization, knowledge provides a higher level of meaning about data and information. It conveys meaning and so tends to be much more valuable, yet more ephemeral.


Fig. 4.1. The data - information - knowledge chain

Unlike other organizational assets, knowledge has the following characteristics:

Extraordinary leverage and increasing returns. Knowledge is not subject to diminishing returns. When it is used, it is not decreased (or depleted), rather it is increased (or improved). Its consumers can add to it, thus increasing its value.

Fragmentation, leakage, and the need to refresh. As knowledge grows, it branches and fragments. Knowledge is dynamic; it is information in action. Thus, an organization must continually refresh its knowledge base to maintain it as a source of competitive advantage.

Uncertain value. It is difficult to estimate the impact of an investment in knowledge. There are too many intangible aspects that cannot be easily quantified.

Value of sharing. It is difficult to estimate the value of sharing one's knowledge or even who will benefit most from it.

Over the past few decades, the industrialized economy has been going through a transformation from being based on natural resources to being based on intellectual assets. The knowledge-based economy is a reality. Rapid changes in the business environment cannot be handled in traditional ways. Firms are much larger today than they used to be, and, in some areas, turnover is extremely high, fueling the need for better tools for collaboration, communication, and knowledge sharing. Firms must develop strategies to sustain competitive advantage by leveraging their intellectual assets for optimal performance. Competing in the globalized economy and markets requires quick response to customer needs and problems. To provide service, managing knowledge is critical for consulting firms spread out over wide geographical areas and for virtual organizations.

There is a vast amount of literature about what knowledge and knowing mean in epistemology (i.e., the study of the nature of knowledge), the social sciences, philosophy, and psychology. Although there is no single definition of what knowledge and KM specifically mean, the business perspective on them is fairly pragmatic. Information as a resource is not always valuable (i.e., information overload can distract from what is important); knowledge as a resource is valuable because it focuses attention back toward what is important. Knowledge implies an implicit understanding and experience that can discriminate between its use and misuse. Over time, information accumulates and decays, whereas knowledge evolves. Knowledge is dynamic in nature. This
implies, though, that today's knowledge may well become tomorrow's ignorance if an individual or organization fails to update knowledge as environmental conditions change.

The term "intellectual capital", often used as a synonym for knowledge, implies that there is a financial value to knowledge. Not all intellectual capital can be classified as knowledge. Brand and customer are aspects of intellectual capital, but in today's marketplace the most significant and valuable aspect of intellectual capital is indeed knowledge in all its forms. Although intellectual capital is difficult to measure, some industries have tried. Knowledge evolves over time with experience, which puts connections among new situations and events in context. Given the breadth of the types and applications of knowledge, we adopt the simple and elegant definition that knowledge is information in action.
(Adapted from [11])

Task 6. Describe the main idea of the text (Task 5).

## Focus on Reading

Task 7. Translate these words into your native language.

| inherent |  |
| :--- | :--- |
| explicit |  |
| dichotomous |  |
| embed |  |
| hunch |  |
| gut |  |
| expedite |  |

Task 8. Some of the key terms given above are used in the text (Task 10). Look through the text and underline them.

Task 9. Find the knowledge types from the box and match them with their definitions.

Cognitive tacit, causal, relational, tacit, explicit, pragmatic, conditional, individual, declarative, social, procedural, technical tacit.

Taxonomy of knowledge

| Knowledge <br> type | Definition | Example |
| :--- | :--- | :--- |
| 1. | Knowledge is rooted in <br> actions, experience, and <br> involvement in specific <br> context | Best means of dealing with specific <br> customer |
| 2. | Mental models <br> Know-how applicable to <br> specific work | Individual's belief in cause-effect <br> relationships |
| 3. | Articulated, generalized <br> knowledge | Knowledge of major customers in <br> a region |
| 4. | Created by and inherent <br> in the individual | Insights gained from a completed <br> project |
| 5. | Created by and inherent <br> in collective actions of <br> a group | Norms for intergroup communica- <br> tion |
| 6. | Know-about | What drug is appropriate for an ill- <br> ness |
| 7. | Know-how | How to administer a particular drug |
| 8. | Know-why | Understanding why the drug works <br> Know-when <br> the drug |
| 9. | Understanding how the drug interacts <br> with other drugs |  |
| 10. | Useful knowledge for an <br> organization | Best practices, treatment protocols, <br> case analyses, post mortems |
| 11. | 12. |  |

Task 10. Read the text carefully. Say whether the statements below are true or false.

1. Explicit knowledge deals with more objective, rational, and technical knowledge.
2. Tacit knowledge is not usually in the domain of subjective, cognitive, and experiential learning; it is highly personal and easy to formalize.
3. Explicit knowledge has been codified in a form that can be distributed to others or transformed into a process or strategy requiring interpersonal interaction.
4. Tacit knowledge has also been called leaky knowledge.
5. Explicit knowledge is the cumulative store of the experiences, mental maps, insights, acumen, expertise, knowhow, trade secrets, skill sets, understanding, and learning that an organization has.
6. Tacit knowledge is usually either localized within the brain of an individual or embedded in the group interactions within a department or a branch office.
7. Tacit knowledge does not involve expertise or high skill levels.
8. Successful transfer or sharing of tacit knowledge usually takes place only through associations or simulations.
9. Management information systems departments have focused on capturing, storing, managing, and reporting explicit knowledge.
10. Knowledge management systems (KMS) refer to the use of modern IT.

## Explicit and Tacit Knowledge

Explicit knowledge deals with more objective, rational, and technical knowledge (e.g. data, policies, procedures, software, documents). Tacit knowledge is usually in the domain of subjective, cognitive, and experiential learning; it is highly personal and difficult to formalize. Alavi and Leidner (2001) provided a taxonomy, where they defined a spectrum of different types of knowledge, going beyond the simple binary classification of explicit versus tacit (Task 9). However, most KM research has been (and still is) debating over the dichotomous classification of knowledge.

Explicit knowledge comprises the policies, procedural guides, written papers, reports, designs, products, strategies, goals, mission, and core competencies of an enterprise and its IT infrastructure. It is the knowledge that has been codified (i.e., documented) in a form that can be distributed to others or transformed into a process or strategy without requiring interpersonal interaction. For example, a description of how to process a job application would be documented in a firm's human resources policy manual. Explicit knowledge has also been called leaky knowledge because of the ease with which it can leave an individual, a document, or an organization due to the fact that it can be readily and accurately documented.

Tacit knowledge is the cumulative store of the experiences, mental maps, insights, acumen, expertise, knowhow, trade secrets, skill sets, understanding, and learning that an organization has, as well as the organizational culture that has embedded in it the past and present experiences of the organization's people, processes, and values. Tacit knowledge, also referred to as embedded knowledge, is usually either localized within the brain of an individual or embedded in the group interactions within a department or a branch office. Tacit knowledge typically involves expertise or high skill levels.

Sometimes tacit knowledge could easily be documented but has remained tacit simply because the individual housing the knowledge does not recognize its potential value to other individuals. Other times, tacit knowledge is unstructured, without tangible form, and therefore difficult to codify. It is difficult to put some tacit knowledge into words. For example, an explanation of how to ride a bicycle would be difficult to document explicitly and thus is tacit. Successful transfer or sharing of tacit knowledge usually takes place through associations, internships, apprenticeship, conversations, other means of social and interpersonal interactions, or even simulations. Nonaka and Takeuchi claimed that intangibles such as insights, intuitions, hunches, gut feelings, values, images, metaphors, and analogies are the often-overlooked assets of organizations. Harvesting these intangible assets can be critical to a firm's bottom line and its ability to meet its goals. Tacit knowledge sharing requires a certain context or situation in order to be facilitated because it is less commonly shared under normal circumstances.

Historically, management information systems (MIS) departments have focused on capturing, storing, managing, and reporting explicit knowledge. Organizations now recognize the need to integrate both types of knowledge in formal information systems. For centuries, the mentor-apprentice relationship, because of its experiential nature, has been a slow but reliable means of transferring tacit knowledge from individual to individual. When people leave an organization, they take their knowledge with them. One critical goal of knowledge management is to retain the valuable knowhow that can so easily and quickly leave an organization. Knowledge management systems (KMS) refer to the use of modern IT (e.g. the Internet, intranets, extranets, Lotus Notes, software filters, agents, data warehouses, Web 2.0) to systematize, enhance, and expedite intra- and interfirm KM.

KM systems are intended to help an organization cope with turnover, rapid change, and downsizing by making the expertise of the organization's
human capital widely accessible. They are being built, in part, because of the increasing pressure to maintain a well-informed, productive workforce. Moreover, they are built to help large organizations provide a consistent level of customer service.
(Adapted from [11])

Task 11. Read the text (Task 10) again and answer the questions.

1. What is explicit knowledge?
2. What does explicit knowledge comprise?
3. How has explicit knowledge been called and why?
4. What is tacit knowledge?
5. How is tacit knowledge referred to?
6. What does tacit knowledge typically involve?
7. What have management information systems (MIS) departments focused on historically?
8. What are KM systems intended to?

Task 12. Do the tasks below.

1. Define knowledge management and describe its purposes.
2. Distinguish between knowledge and data.
3. Describe the knowledge-based economy.
4. Define tacit knowledge and explicit knowledge.
5. Define KMS and describe the capabilities of KMS.

## Focus on Vocabulary

Task 13. Find synonyms to the words in the table below.

| 1) classification |  |
| :--- | :--- |
| 2) distribute |  |
| 3) ease |  |
| 4) involve |  |
| 5) remain |  |
| 6) claim |  |


| 7) reliable |  |
| :--- | :--- |
| 8) transfer |  |

Task 14. Complete the text with the following words and phrases:
condition, rules, representation, implements, modified, simulation, behavior, synergistically, interdependent, require, individual.

## Production Rules

Production $1 \ldots$ are the most popular form of knowledge $2 \ldots$ for expert systems. Knowledge is represented in the form of condition-action pairs: IF this 3 ... (or premise or antecedent) occurs, THEN some action (or result or conclusion or consequence) will (or should) occur.

Each production rule in a knowledge base 4 ... an autonomous chunk of expertise that can be developed and 5 ... independently of other rules. When combined and fed to the inference engine, the set of rules behaves $6 \ldots$, yielding better results than the sum of the results of the $7 \ldots$ rules. In reality, knowledge-based rules are not independent. They quickly become highly 8 ... . For example, adding a new rule may conflict with an existing rule, or it may $9 \ldots$ a revision of attributes or rules.

Rules can be viewed, in some sense, as a 10 ... of the cognitive behavior of human experts. According to this view, rules are not just a neat formalism to represent knowledge in a computer, rather, they represent a model of actual human 11 ... .

Task 15. Read and complete the text below. For each of the empty spaces (1-6) choose the correct answer (A, B, C or D).

Rules can $1 \ldots$ in different forms. Some examples follow:
IF $2 \ldots$, THEN conclusion. IF your income is high, THEN your chance of being audited by the IRS is high.

3 ..., IF premise. Your chance of being audited is high, IF your income is high.

Inclusion of ELSE. If your income is high OR your $4 \ldots$ are unusual, THEN your chance of being audited by the IRS is high, OR ELSE your chance of being audited is low.

More complex rules. IF the credit rating is high AND the salary is more than $\$ 30,000$ OR assets are more than $\$ 75,000$ AND pay history is not "poor", THEN approve a loan up to $\$ 10,000$ and list the loan in category B. The action part may include additional information: THEN $5 \ldots$ the loan and refer the applicant to an agent.

The IF side of a rule can 6 ... dozens of IFs. The THEN side can include several parts as well.

| 1 | A begin | B appear | C access | D proceed |
| :--- | :--- | :--- | :--- | :--- |
| 2 | A assert | B estimate | C premise | D proposal |
| 3 | A conclusion | B period | C windup | D issue |
| 4 | A acceptance | B decrease | C decay | D deductions |
| 5 | A favor | B approve | C support | D defend |
| 6 | A include | B count | C increase | D compass |

## Focus on Reading

Task 16. Read the text carefully. Say whether the statements below are true or false.

1. Semantic networks focus on the relationships between two concepts.
2. Semantic networks are graphical depictions of knowledge composed of nodes and links that show hierarchical relationships between nodes.
3. A simple semantic network is made up of a number of circles, or nodes, that represent objects and descriptive information about the links.
4. A semantic network can show inheritance.
5. A semantic network is basically a hierarchy, so the various characteristics of some arcs actually inherit the characteristics of others.
6. Semantic nets are used basically as a visual representation of relationships and cannot be combined with other representation methods.

## Semantic Networks

Semantic networks focus on the relationships between different concepts. They are graphical depictions of knowledge composed of nodes and links that show hierarchical relationships between objects.

A simple semantic network is shown in Fig. 4.2. It is made up of a number of circles, or nodes, that represent objects and descriptive information about the objects. Objects can be any physical item, such as a book, a car, a desk, or even a person. Nodes can also be concepts, events, or actions. A concept might be the relationship between supply and demand in economics, an event such as a picnic or an election, or an action such as building a house or writing a book. Attributes of an object can also be used as nodes. These might represent size, color, class, age, origin, or other characteristics. In this way, detailed information about objects can be presented.

Nodes are interconnected by links, or arcs, that show the relationships between the various objects and descriptive factors. Some of the most common arcs are of the is-a or has-a type. Is-a is used to show a class relationship, that is, that an object belongs to a larger class or category of objects. Has-a links are used to identify characteristics or attributes of object nodes. Other arcs are used for definitional purposes.

Now refer to the example in Fig. 4.2. As you can see, the central figure in the domain of knowledge is a person called Sam. One link shows that Sam is a man, and that a man is a human being, or is part of a class called humans. Another arc from Sam shows that he is married to Kay. Additional arcs show that Kay is a woman, and that a woman is in turn a human being. Other links show that Sam and Kay have a child, Joe, who is a boy and goes to school.

Some nodes and arcs show other characteristics about Sam. For example, he is a vice president of Acme, a company that is a subsidiary of Ajax. We also see that Sam plays golf, which is a sport. Furthermore, Sam owns a Mercedes-Benz whose color is silver. We also see that Mercedes-Benz is a type of car that is made in Germany.

One of the most interesting and useful facts about a semantic network is that it can show inheritance. Because a semantic network is basically a hierarchy, the various characteristics of some nodes actually inherit the characteristics of others. As an example, consider the links showing that Sam is a man and that a man is in turn a human being. Here, Sam inherits all the properties of human beings. We can ask the question, "Does Sam need food?" Because of the inheritance links, we can say that he needs food if human beings need food.

Semantic nets are used basically as a visual representation of relationships and can be combined with other representation methods.


Fig. 4.2. Representation of knowledge in a semantic network
(Adapted from [11])

Task 17. Read the text (Task 16) again and answer the questions.

1. What do semantic networks focus on?
2. What are semantic network graphical depictions of knowledge composed of?
3. What is a simple semantic network made up of?
4. What items can objects be?
5. What can nodes be?
6. What relationship might a concept be?
7. How can attributes of an object be used?
8. What might nodes represent?
9. What do nodes show?
10. What can a semantic network show and why?

Task 18. Read the text and make a list of your examples according to the rules. Then discuss them with your partner.

## Knowledge and Inference Rules

Two types of rules are common in Al: knowledge and inference. Knowledge rules, or declarative rules, state all the facts and relationships about a problem. Inference rules, or procedural rules, on the other hand, advise on how to solve a problem given that certain facts are known. The knowledge engineer separates the two types of rules: knowledge rules go to the knowledge base, whereas inference rules become part of the inference engine.

For example, assume you are in the business of buying and selling gold. The knowledge rules might look like the following:

RULE 1: IF an international conflict begins, THEN the price of gold goes up.
RULE 2: IF the inflation rate declines, THEN the price of gold goes down.
RULE 3: IF the international conflict lasts more than seven days and IF it is in the Middle East, THEN buy gold.

Inference rules contain rules about rules and thus are also called metarules. They pertain to other rules (or even to themselves). Inference (procedural) rules may look like the following:

RULE 1: IF the data needed are not in the system, THEN request them from the user.

RULE 2: IF more than one rule apply, THEN deactivate any rules that add no new data.

Task 19. Read the text and make a list of advantages and disadvantages of using knowledge rules. Then discuss the answers with your partner.

## Advantages and Limitations of Rules

Rule representation is especially applicable when there is a need to recommend a course of action based on observable events. It has several major advantages:

Rules are easy to understand. They are communicable because they are a natural form of knowledge. Inference and explanations are easily derived.

Modifications and maintenance are relatively easy. Uncertainty is easily combined with rules. Each rule is often independent of all others. The major limitations of rule representation are as follows: Complex knowledge requires thousands of rules, which may create difficulties in using and maintaining the system. Builders like rules, so they try to force all knowledge into rules rather than look for more appropriate representations.

Systems with many rules may have a search limitation in the control program. Some programs have difficulty in evaluating rule-based systems and making inferences.

## Focus on Vocabulary

Task 20. Complete the text with the following words and phrases:
concise, slot, characteristics, knowledge, outline, entity, application, independence, methods, frame.

## Frames

If we need to focus on the properties of certain objects, then using frames and objects is a good choice. A $1 \ldots$ is a data structure that includes all the knowledge about a particular object. This $2 \ldots$ is organized in a special hierarchical structure that permits a diagnosis of knowledge $3 \ldots$. Frames are basically an $4 \ldots$ of object-oriented programming for Al and ES. They are used extensively in ES.

Frames, as in frames of reference, provide a 5 ... structural representation of knowledge in a natural manner. In contrast to other representation $6 \ldots$, the values that describe one object are grouped together into a single unit called a frame. Thus, a frame encompasses complex objects, entire situations, or a managerial problem as a single 7 ... . The knowledge in a frame is partitioned into slots. A 8 ... can describe declarative knowledge (e.g., the color of a car) or procedural knowledge (e.g., "activate a certain rule if a value exceeds a given level").

A frame provides a means of organizing knowledge in slots that contain $9 \ldots$ and attributes. In physical form, a frame is somewhat like an $10 \ldots$ with categories and subcategories.

Task 21. Read and complete the text. For each of the empty spaces ( $1-8$ ) choose the correct answer (A, B, C or D).

The major capabilities of frames are summarized in the table.

## Capabilities of Frames

| 1 | Ability to clearly document information about a $\mathbf{1} \ldots$ model (e.g., a plant's <br> machines and their associated attributes) |
| :--- | :--- |
| 2 | Related ability to $\mathbf{2} \ldots$ the allowable values that an attribute can take on |
| 3 | Modularity of information, permitting ease of system $\mathbf{3} \ldots$ and maintenance |
| 4 | More readable and $\mathbf{4} \ldots$ |
| 5 | Syntax for $\mathbf{5} \ldots$ domain objects in the rules |
| 6 | Platform for $\mathbf{6} \ldots$ a graphic interface with object graphics |
| 7 | Mechanism that allows the scope of facts considered during forward or <br> backward $\mathbf{7} \ldots$ to be restricted |
| $\mathbf{8}$ | Access to a mechanism that $\mathbf{8} \ldots$ the inheritance of information down <br> a class hierarchy |


| 1 | A domain | B division | C capacity | D activity |
| :--- | :--- | :--- | :--- | :--- |
| 2 | A drive | B avoid | C constrain | D control |
| 3 | A growth | B raising | C boost | D expansion |
| 4 | A harmonious | B equal | C consistent | D suitable |
| 5 | A allowing | B referencing | C accusing | D connect |
| 6 | A constitute | B building | C construction | D aboding |
| 7 | A chaining | B holding | C covering | D denying |
| 8 | A reinforce | B encourages | C assist | D supports |

Task 22. Read the texts below. Match choices $(A-I)$ to $(1-7)$. There are two choices you do not need to use.

## Rule-Based Systems Tackle Employee Shrink

Innovative computer-based technologies are taking the battle against employee-related shrink (theft) to a higher level. Several new applications are aimed at 1 ..., who account for an estimated 38 percent of retail shrink, as well as those who may simply be $2 \ldots$.

Platinum Solutions offers a rule-based system that $\mathbf{3} \ldots$ at the retailer's point of sale. "The rules are interrelated statements or business policies governing what is allowed and what is not allowed", explains Carl Fijat, a management consultant with Platinum Solutions.

Rule-based software can help retailers find fraud patterns by $4 \ldots$ about incidents occurring at the point of sale and classifying them according to the policies expressed as knowledge in the program.

One of the products of Platinum Technologies (the parent company) is AionDS, which models and encapsulates retailers' business policy logic into rules, Fijat explains. Each rule defines $5 \ldots$ and one or more resulting actions. Rules can be expressed in easy-to-understand, English-like language; this makes it easier for loss-prevention executives to communicate system requirements to those developing 6 ..., thus leading to more effective knowledge representation and acquisition.

AionDS, and rule-based software in general, is particularly $7 \ldots$ not discernible from reading exception reports. For example, if an employee authorizes a legitimate cash sale, signs off, then signs on under someone else's identification number to refund the immediate sale, and then signs back on again as himself or herself, the system can use a rule to track such fraudulent activity.
(Adapted from [11])
A a premise
B an employee authorizes
C collecting and storing information
D identifying dishonest personnel
E making errors at the point of sale
F management consultant
G rule-based software
H targets employee theft
I valuable in isolating patterns

## Focus on Listening

Task 23. Discuss with your partner what knowledge management is and describe its peculiarities.

Task 24. Watch Video 4.1 "What is Knowledge Management" and compare your answers. Do they have the same ideas? [https://www.youtube.com/ watch?v=nRVx9qhzbgw]

Task 25. Complete the sentences then watch Video 4.1 (Task 24) again and check them.

1. Knowledge management is a set of ..., and desired behaviours which help an organization to be more effective.
2. It is different from other improvement toolkits and management movements like Six Sigma or LEAN Manufacturing because it ... .
3. This is why Knowledge Management is quite a "broad church" of ... and is getting broader every year.
4. You could find yourself exploring tools to identify and support the networks in an organization; ...
5. You could look at how good an organization is at ... .
6. You may need to encourage teams to learn continuously, during activities rather than waiting until the end of a major project before
7. This will involve ..., much more use of connections to some of the social media so that you're only one click away from a conversation.
8. Finally it has a lot to do with the way that ... or come against, as leaders in an organisation.
9. Knowledge management encompasses all of these areas:

Task 26. Watch Video 4.1 again (Task 24), make a list of elements that knowledge management includes, and discuss them with your partner.

## Focus on Speaking

Task 27. Read the beginning of the statements and finish them. Then discuss them with your partner.

1. Knowledge management is a process that helps organizations ... .
2. Knowledge management (KM) is the systematic and active management of ... .
3. The structuring of knowledge makes possible effective and efficient ... .
4. Knowledge is very distinct from ... .
5. Data are ... ; information is ... .
6. Knowledge is information ...
7. The term "intellectual capital" ... .
8. Explicit knowledge deals with ... .
9. Tacit knowledge is usually in ... .
10. Management information systems (MIS) departments have focused on ...
11. KM systems are intended to .
12. Semantic networks focus on ...
13. Knowledge management is a set of .... .
14. Knowledge management has a lot to do with the way ... .
15. Knowledge management encompasses all of these areas: ... .

Task 28. Work in pairs and discuss the concepts of knowledge management. Make a list of their advantages and disadvantages and compare with other students.

## Focus on Problems and Questions

Task 29. Read the text and answer the questions or fulfil the tasks below. Then discuss them with your partner.

## MITRE Knows What It Knows Through Knowledge Management

Since knowledge management (KM) first bubbled up in the mid-1990s, many organizations have tried and failed to reap its benefits. Certain enterprises never gave up on the promise of KM. MITRE, operator of three federally funded research and development centers, is one of them. Starting with the MITRE's Information Infrastructure project in 1996, over the past 13 years it has built a comprehensive KM environment through experimentation and internal sponsorship. The company fosters a knowledge-sharing culture to bring its extensive expertise to bear on customer needs.

The MITRE Corporation was founded in 1958 to address the government's need to create the Semi-Automated Ground Environment (SAGE), an integrated system to defend the United States against the threat of Soviet air attacks. Since then, MITRE has been serving as an objective, nonprofit corporation whose mission is to serve U.S. interests by creating solutions to pervasive, cross-organizational problems facing the federal government in civil aviation, tax administration, and national security. Its mission statement reads: "As a public interest company, in partnership with the government, MITRE addresses issues of critical national importance, combining systems engineering and information technology to develop innovative, viable solutions that make a difference." Frequently, this means enabling innovation, integration, and collaboration within and across public sector agencies, requiring efficient and effective knowledge management.

## Problem

MITRE has more than 6,000 employees distributed globally (principally throughout the United States but extending to Europe and the Far East) and
includes both technical and mission or operational experts. With 60 percent of its employees having more than 20 years of experience and approximately two-thirds having advanced degrees, leveraging expertise is imperative. MITRE has extensive human assets who often are in positions as trusted advisors to the U.S. government. Regular interaction among technical and domain experts distributed throughout headquarters and sponsor-collocated units enables rapid and high-quality creation of "solutions that make a difference."

It is common for large knowledge-intensive corporations to develop a culture of silos, each with its own pocket of knowledge. Over time, these silos start to function like rivals, compromising an organization's abilities. This is what MITRE was experiencing that led to the Mil initiative in 1996. The main challenge for MITRE was to create an environment so that staff could tap each others' experience to address the requirements of a large number of complex research projects. In addition, demand for MITRE's services continued to increase in size and complexity, while its budget stayed relatively the same. MITRE had to find a way to eliminate the barriers between the knowledge pockets and leverage its knowledge assets to the fullest. MITRE had to develop into a culture of sharing.

Solution
As an early attempt at knowledge management, Mil was implemented and released to the corporation in 1996. The central element of the system was the knowledge locator (a phonebook-like functionality that pulls together extensive information about the knowledge-workers and makes them available in a single Web page). Since then, MITRE has been experimenting with a number of knowledge management initiatives.

Fig. 4.3 illustrates a comprehensive approach to knowledge management (similar to the one adopted at MITRE), which can be viewed as integrating strategies, processes, and technologies that enable the enterprise to acquire, create, share, and make actionable knowledge needed to achieve its mission. As Fig. 4.3 illustrates, core knowledge management processes such as the creation, sharing, and application of knowledge are performed within the context of corporate processes, practices, and culture. They are supported by a number of enabling technologies, such as intranets, information push/pull, data mining, expert finding, expert practice databases, knowledge mapping, and so on.

MITRE's knowledge management strategy aims to enhance its operations by leveraging internal and external expertise and assets, supporting exchange
of knowledge among individuals and groups (e.g., via technical exchange meetings), facilitating knowledge reuse through capturing and sharing knowledge assets (e.g., lessons, learned databases), and transferring knowledge captured explicitly in knowledge assets back to people (knowledge internalization). It also includes capture of knowledge from people to create tangible knowledge assets and internalization of knowledge within staff. MITRE's director of knowledge management serves as a corporate steward of the strategy, which is shared among the supporting and line organizations. This extends to business unit knowledge management champions, who help stimulate KM initiatives.


Fig. 4.3. MITRE's holistic approach to knowledge management

Results
Although MITRE's size and budget are restricted by the government, KM enables it to deliver more work faster to its customers. Since 1995, MITRE has invested millions of dollars in a variety of KM systems; in return, it has reaped an order-of-magnitude ROI in reduced operations cost and improved productivity. According to corporate executives, before the KM initiatives MITRE was successful at what it was doing, but now, with KM, they are very successful, because they can leverage the collective knowledge of the company
for every project. KM systems embody MITRE's mission statement - "solutions that make a difference" which has become "the way of life" for them. Recognizing the value of KM, MITRE is constantly looking for ways to improve its culture of sharing by empowering people, streamlining processes, and advancing technologies.

## Questions for the Case

1. What is MITRE, and why is KM critical to its success?
2. What problems led to MITRE's explorations of KM solutions?
3. Describe MITRE's holistic approach to KM. Discuss the value of individual layers and concepts. Is there anything in this approach that you do not agree with?
4. Describe the benefits of MITRE's KM systems. Can you think of other benefits (tangible or intangible) that are not mentioned in the case?
5. Explain how new Internet technologies (such as Web 2.0) can further enable the KM system at MITRE.

## What We Can Learn from This Case

At large corporations like MITRE where knowledge is the core enabling asset, maximum leverage of intellectual capital is imperative. In its early years, MITRE was not structured in a way that encouraged knowledge sharing, and what little sharing there was generally took place in an unsystematic, informal way. As demand for its services increased, MITRE felt the need to better utilize its intellectual assets and started to develop KM systems. Over time, MITRE's organizational culture changed from the "culture of silos" to the "culture of sharing" as a number of successful KM initiatives and systems were developed. As the case illustrates, knowledge management is not a single task or project, but rather a continuous process of many tasks and projects. Corporate success will increasingly hinge on an organization's ability to turn knowledge management into its way of life.
(Adapted from [11])

## Focus on Self-Assessment

Task 4.1. Read the text below. Match choices $(A-H)$ to $(1-6)$. There are two choices you do not need to use.

## The Content of a Frame

A frame includes two basic elements: slots and facets. A slot is a set of attributes that describe the object represented by the frame. For example, in the automobile frame, there are weight and engine slots. Each slot contains one or more facets. The facets (sometimes called subslots) describe some knowledge or procedural information about the attribute in the slot. Facets can take many forms:

1 ... . These describe attributes such as blue, red, and yellow for a color slot.
2 ... . This facet is used if the slot is empty, that is, without any description. For example, in the car frame one default value is that the number of wheels on the car is 4 . It means that we can assume the car has four wheels unless otherwise indicated.

3 ... . Range indicates what kind of information can appear in a slot (e.g., integer numbers only, two decimal points, 0 to 100).
$4 \ldots$.. This facet contains procedural information or attachments. It specifies an action to be taken when a value in the slot is added (or modified). Such procedural attachments are called demons.

5 ... . Ibis face $t$ is used in a case when no slot value is given. Much like the if-added situation, it triggers a procedure that goes out and gets or computes a value.

6 ... . Slots can contain frames, rules, semantic networks, or any type of information.

Certain procedures can be attached to slots and used to derive slot values. For example, slot-specific heuristics are procedures for deriving slot values in a particular context. An important aspect of such procedures is that they can be used to direct the reasoning process. In addition to filling slots, they can be triggered when a slot is filled.

A If added
B Other
C Frame
D Values
E Range
F If needed
G Slot
H Default

Task 4.2. Read the text below. Match choices $(A-I)$ to $(7-13)$. There are two choices you do not need to use.

## Cingular Calls on Knowledge

How do you make sure that each of your customer service agents at 22 call centers nationwide can answer virtually any question asked by one of your 22 million clients? Cingular Wireless turned to KM to 7 ... . Cingular benchmarked KM solutions of technology oriented companies. Cingular's director of knowledge management, met with several KM software vendors to learn how their tools operate. "This system would be 8 ... throughout all of our departments."

To ensure successful implementation of the system, Cingular embarked on a campaign to 9 ..., from senior executives to each call center agent who would use the system. A pilot program was initiated in $10 \ldots$ at three call centers.

A major issue in developing the KMS involved 11 ... it in the system. Cingular accomplished this by combining the efforts of its employees and an external authoring group from Innovative Management Solutions. Cingular divided the process into phases. This made it possible to $12 \ldots$ with technical support information, common topics, information on rate plans, and so on. Browning estimated that it took about 4 months for the knowledge repository to be ready for the first group of users.

Cingular realized that $13 \ldots$ is one of the key factors of the system's success. To that end, the company has a knowledge management team that is responsible for monitoring, maintaining, and expanding the system.
(Adapted from [11])

A populate the knowledge base
B technical support departments
C obtain the support of everyone involved
D they can be used to direct the reasoning process
E the foundation for what we use
F utilize its intellectual assets
G accomplish this massive task
H ensuring validity and integrity of the knowledge stored and distributed by the KMS

I capturing knowledge and storing

Task 4.3. Read and complete the text below. For each of the empty spaces (14-23) choose the correct answer (A, B, C or D).

## KM at Consultancy Firms

Knowledge has become one of the most highly valued $14 \ldots$ in the modern economy, and as a consequence we may be witnessing the emergence of a knowledge-based economy. In this new economy, knowledge-15 ... firms play a key role. Consultancy firms are typically defined as being knowledgeintensive because knowledge is considered to $16 \ldots$ greater importance than all other forms of input. Their main assets are said to 17 ... from the knowledge and competence of their personnel, and, like other knowledge-intensive firms, they tend to produce results based on the $18 \ldots$ and expertise of their employees.

For such organizations, the ability to develop and 19 ... knowledge faster than their competitors is a key component of their competitive success. The management of this crucial resource therefore forms a core 20 ... for consultancies, because such employee/organizational knowledge must be continuously managed and enhanced in order to 21 ... existing advantages and create new ventures.

Consultancy companies tend to have high employee turnover rates. Consultants experience $22 \ldots$ from dealing constantly with challenging problems; frequently readjusting to different environments, people, and cultures; and travel demands. Many receive better offers from other companies because of their invaluable problem-solving skills. Others want a more 23 ... lifestyle where they can spend more time with their families.

| 14 | A commodities | B objects | C asset | D load |
| :--- | :--- | :--- | :--- | :--- |
| 15 | A complete | B deep | C intensive | D profound |
| 16 | A adopt | B assume | C swipe | D approve |
| 17 | A control | B stem | C derive | D issue |
| 18 | A compass | B readiness | C capacity | D intelligence |
| 19 | A adventure | B coup | C effort | D exploit |
| 20 | A charge | B mark | C function | D object |
| 21 | A retain | B enjoy | C possess | D avert |
| 22 | A collapse | B burnout | C debility | D prostration |
| 23 | A accepted | B plain | C familiar | D routine |

Task 4.4. Read the text below. For each of the empty spaces (24-30) choose the correct answer (A, B, C or D).

Donnelly (2008) $\mathbf{2 4}$... a comparative study of the KM practices deployed by a multinational consultancy firm. He $25 \ldots$ a case study approach of one of the "Big Four" consultancy firm's business operations in the United Kingdom and The Netherlands.

In both the United Kingdom and the Netherlands, the firm 26 ... four principal mechanisms to 27 ... employee/organizational knowledge: team-based interaction (to share partially tacit knowledge); electronic libraries/databases and intranet-based knowledge forums (to share mostly explicit knowledge); a coach-apprentice training model (to share pure tacit knowledge); network relationships (to develop know-who knowledge).

In summary, consultancy firms 28 ... not much different than other knowledge-intensive businesses in that they $29 \ldots$ to continuously improve their knowledge management practices by 30 ... due attention to people, processes, and technology-related issues.

| 24 | A conducted | B conduct | C have conducted | D is conducted |
| :--- | :--- | :--- | :--- | :--- |
| 25 | A utilize | B utilized | C has utilized | D utilizes |
| 26 | A were used | B use | C have used | D used |
| 27 | A diffused | B diffuses | C diffuse | D is diffused |
| 28 | A being | B are | C is | D was |
| 29 | A seeked | B was seek | C seek | D has seeked |
| 30 | A paying | B pay | C has paid | D is paid |

Task 4.5. Review questions. Give your answers to the questions.

1. What is the difference between information, data and knowledge?
2. What is knowledge management?
3. What are the concepts of knowledge management? (Explain the main idea of them).
4. What are the advantages of using knowledge management in a company?
5. What areas does knowledge management encompass?

Score: Tasks 4.1-4.4: 1 point per 1 answer ( 30 points).
Task 4.5: 2 points per 1 answer (correct answers make 10 points). Total: 40 points.

## Unit 5. Computational Economics

Task 1. Answer the questions.

1. What is mathematical economics? Give five associations with this notion.
2. How does theorizing influence economics?
3. What is the role of mathematics in economics?

Task 2. Translate these words into your native language.

| assumption |  |
| :--- | :--- |
| parsimonious |  |
| precise |  |
| unequivocally |  |
| chicanery |  |
| extraneous |  |
| inconsistency |  |
| appreciate |  |

Task 3. Read the text and compare your answers with the information in the text below.

## Mathematics and Economics

Theorizing in economics as in other sciences starts with a set of assumptions and proceeds to logically draw conclusions that will explain the phenomena of interest and make predictions as to future outcomes or the effects of different interventions. Because this is an exercise in logic and given our definition of mathematics, it should come as no surprise that mathematics has become an indispensable tool of economics, nor that we have a specialized field of mathematical economics. If theory is how we organize our thought and mathematics is an efficient and parsimonious process of logical thinking, it seems rational to use mathematics in economics. This is the road that all sciences have followed and economics hasn't been an exception. Mathematics forces us to be explicit and precise about our assumptions and conclusions. The precision allows us and others to see if our ideas offer anything of substance. It is always easy to talk oneself or others into believing that something of substance has been said or that a model unequivocally predicts one
thing or another. Mathematics takes away the means of such chicanery. In the meantime, mathematics enables the theorist to dispense with extraneous assumptions, basing a model on the minimum assumptions required. Furthermore, the theorist is forced to show that the conclusions and predictions of a model mathematically (logically) follow from its assumptions. Mathematics enables us to verify the validity of a logical argument and detect inconsistencies or double-talk. Last but not least, mathematics allows us to formulate models in such a way that they can be estimated using quantitative data. This, in turn, allows researchers to statistically test different hypotheses. The importance of this function will be better appreciated considering the quantitative nature of economics and the role of computation in the theory and application of economics. Since World War II, mathematics has occupied an increasingly prominent place in economic analysis. The use of mathematics in economics, however, dates back to the early days of this science, and many great economists were either trained as mathematicians or well versed in the subject. Mathematics and statistics have been used in the work of almost all economists: Cournot's work in the early nineteenth century employed mathematics in an essential way, as did Irving Fisher's dissertation published in 1892.
(Adapted from [4])

Task 4. Match the words with the definitions and then find and underline them in the text (Task 5).

| 1) comprise | a) auxiliary; supplementary |
| :--- | :--- |
| 2) computation | b) diverse in character |
| 3) ancillary | c) include; contain |
| 4) emerge | d) essentially different in kind; without comparison <br> or relation |
| 5) disparate | e) a calculation involving numbers or quantities |
| 6) heterogeneous | f) become apparent |

Task 5. Read the text and answer the questions.

1. What is computational economics?
2. Where does the perspective of computational intelligence arise from?
3. What is Herbert Simon's idea of economics?
4. What is the idea behind computational intelligence?
5. Where does modeling intelligence observed from natural behavior often lead to?

## Computational Economics: Legacy of Herbert Simon

We do not treat computational economics as only a collection of numerical recipes. Instead, for us, computational economics comprises the economic models built and solved computationally. The role that computation plays is not just to solve or optimize something already established, but, what is more important, to define and model what the problem itself is. Therefore, it is not just ancillary to economic models, but can be the core itself. To distinguish our vision from the old style, we call this approach to computational economics a perspective from computational intelligence. We shall elaborate on the reason why the term "computational intelligence" (CI) is preferred here.

The idea of looking at computational economics from the perspective of computational intelligence arises essentially from acknowledging the legacy of Herbert Simon to economics. Herbert Simon, the only person to win the Nobel Memorial Prize in Economics, the Turing Award of the ACM and the ORSA/TIMS von Neumann Prize, initiated the interdisciplinary research field and broke down the conventional distinctions between economics, computer science and cognitive psychology. The latter two played almost no role in the early days of Herbert Simon, but have now proved to be an indispensable part of computational economics, in particular, when agent-based computational economics emerges as an integration of the originally disparate research on experimental economics, behavioral finance and economics with heterogeneous interacting agents. The increasingly enlarged interdisciplinary framework really leads us to an even richer environment than in the days of Herbert Simon. The idea behind computational intelligence is basically to model the intelligent behavior observed from linguistic behavior, biology, insects (swarm intelligence), neural sciences, and immune systems, just as it is said "natural does it all". This is different from the classical AI, which was mainly motivated by and built upon mathematical logic. It is also different from the conventional models of learning which are mainly based upon probability and statistics. However, modeling intelligence observed from natural behavior often leads us to computationally intensive models because the subjects that we are trying to model are by no means simple as in the classical dynamic systems.

It is our anticipation that if we can model this observed behavior successfully, we can then have a better chance of understanding the operation of the economic system as a complex adaptive system, which is already a research target of many well-known research institutes.

Another focus is on the application of Cl to modeling the autonomous agents In fact, the most striking example is the approach coming from Econphysics.
(Adapted from [9])

Task 6. Describe the main idea of the text (Task 5).
Focus on Reading

Task 7. Translate these words into your native language.

| thrive |  |
| :--- | :--- |
| exceedingly |  |
| utmost |  |
| precision |  |
| fetch |  |
| renown |  |
| designate |  |
| attainment |  |
| disincentive |  |
| plaudit |  |

Task 8. Some of the key terms given above are used in the text (Task 10). Look through the text and underline them.

Task 9. Scan the text (Task 10) and give a title to the text.

Task 10. Read the text carefully. Say whether the statements below are true or false.

1. Two quotes insist on the fact that one should begin by focusing on simple phenomena even if at first sight they have little practical implications.
2. Many scientists in their answer never emphasize that what matters is more the method of investigation than the phenomena by themselves.
3. Two quotes stress that applying to the social sciences the experimental methodology invented by physicists and chemists would not mark a great progress.
4. Over the past century, several of the most renowned economists and sociologists were in fact econophysicists.
5. In the twentieth century, the only way to get a decent mathematical training was to study astronomy, engineering, mathematics or physics.
6. When such people entered the social sciences, this led to two kinds of approaches which we may designate as econophysics and economathematics.
7. V. Leontief and A. Schwartz point out that the representative agent assumption which is supposed to provide a connection between micro- and macroeconomics is fundamentally flawed because it neglects both social variability and stochastic fluctuations.
8. In recent years, a greater emphasis has been put on the issue of heterogeneity.
"No science thrives in the atmosphere of direct practical aim. We should still be without most of the conveniences of modern life if physicists had been as eager for immediate applications as most economists are and always have been".
"The free fall is a very trivial physical phenomenon, but it was the study of this exceedingly simple fact and its comparison with the astronomical material which brought forth mechanics. The sound procedure (in every science) is to obtain first utmost precision and mastery in a limited field, and then to proceed to another, somewhat wider one and so on".

These two quotes define fairly well the path that econophysics tries to follow. They both insist on the fact that one should begin by focusing on simple phenomena even if at first sight they have little practical implications. Many scientists in their answer usually emphasize that what matters is more the method of investigation than the phenomena by themselves. They stress that the experimental methodology invented by physicists and chemists when applied to the social sciences would mark a great progress. However, with the benefit of insight, they realize that these answers may have appeared far fetched and unconvincing. A better and more factual claim is to observe that
over the past century several of the most renowned economists and sociologists were in fact econophysicists. Indeed, back in the nineteenth century, the only way to get a decent mathematical training was to study astronomy, engineering, mathematics or physics. When such people entered the social sciences, this led to two kinds of approaches which we may designate as econophysics and economathematics. Of course, if the economic discipline had been highly successful, there would be little need for an alternative approach. However, great doubts have been expressed by some of the most renowned economists about the attainments of their discipline.
V. Leontief and A. Schwartz emphasized that the present organization of economic research discourages observational research. In A. Schwartz's words: "The main disincentive to improve the handling and use of data is that the profession withholds recognition to those who devote their energies to measurement. Someone who introduces an innovation in econometrics, by contrast, will win plaudits".

The assessment made by L. Summers in a paper published in 1991 is well summarized by its title: "The scientific illusion of empirical macroeconomics".
M. Aoki and H. Yoshikawa point out that the representative agent assumption which is supposed to provide a connection between micro- and macroeconomics is fundamentally flawed because it neglects both social variability and stochastic fluctuations. It may be true that in recent years a greater emphasis has been put on the issue of heterogeneity. Yet, is this the right way to tackle the problem? A model is a simplification of reality anyway, so if it is not tenable to use loosely defined representative agents, an alternative solution may be to focus on sharply defined agent's attitudes. For instance, whereas without further specification home buyers may not be well defined as a useful category, the behavior of investors during the final phases of speculative price peaks may be sufficiently recurrent to make up for a well defined category.
(Adapted from [11])

Task 11. Read the text (Task 10) again and answer the questions.

1. What are the main emphases of two quotes?
2. What did the most renowned economists and sociologists do over the past century?
3. What way was to study astronomy, engineering, mathematics or physics in the nineteenth century?
4. What do M. Aoki and H. Yoshikawa point out?
5. How is M. Aoki and H. Yoshikawa's model referred to?

Task 12. Describe the main idea of the text (Task 10).

Focus on Vocabulary

Task 13. Find synonyms for the words in the table below.

| 1) prediction |  |
| :--- | :--- |
| 2) exception |  |
| 3) dispense |  |
| 4) prominent |  |
| 5) solve |  |
| 6) establish |  |
| 7) integration |  |
| 8) observe |  |
| 9) intensive |  |
| 10) fluctuation |  |

Task 14. Complete the text with the following words and phrases: row, outcomes, filled, sits, continues, strategic, concept, complex, knowledge, occasionally, wave, outstanding.

## How ABMS Works

So how does ABMS work? Imagine a trip to the sports stadium during a major event. The seats are 1 ... with ten of thousands of fans. As part of the fun, the fans start to form "waves" in the crowd. To start a $2 \ldots$, a row of fans stands up quickly and then $3 \ldots$ back down a moment later. The next $4 \ldots$ of fans starts to stand up a moment later and then sits down. The fun $5 \ldots$ as the following rows each stand up and sit down in turn. The individual people are each simply standing up and sitting down $6 \ldots$. The group as a whole
forms a human wave that can sweep the entire stadium. Agent-based modeling works by applying the $7 \ldots$ of a wave in a crowd. Each person or agent makes small, simple movements, but the group as a whole produces 8 ... large-scale results.

Applying this analogy, senior managers' knowledge of consumers, employees, and business processes is their $9 \ldots$ of the people forming the wave in the crowd. The resulting wave represents the large-scale system 10 ... that every leader needs to know about ahead of time. Knowing about these outcomes and being able to relate them to their underlying causes can lead directly to the discovery of innovative answers to 11 ... questions. Thus, with agent modeling, senior managers can use their knowledge of consumers, employees, and business processes to discover 12 ... solutions for their enterprises.
(Adapted from [8])

Task 15. Read and complete the text below. For each of the spaces ( $1-6$ ) choose the correct answer (A, B, C or D).

## Forecasting the Weather

Even with very powerful computers we all know that we cannot 1 ... the weather more than a few days in advance. Over just a few days forecasting the weather still gives us $2 \ldots$ surprises. This is because the $3 \ldots$ which govern the weather are nonlinear - they involve the $4 \ldots$ multiplied together, not just the variables themselves.

The theory behind the mathematics of weather forecasting was worked out $5 \ldots$ by the French engineer Claude Navier in 1821 and the British mathematical physicist George Gabriel Stokes in 1845. The Navier - Stokes equations that resulted are of $6 \ldots$ interest to scientists. The Clay Mathematics Institute in Cambridge, Massachusetts has offered a million dollar prize to whoever makes $7 \ldots$ progress towards a mathematical theory that unlocks their secrets. Applied to the problem of fluid $8 \ldots$, much is known about the steady movements of the upper atmosphere. But air flow near the surface of the Earth creates turbulence and chaos results, with the $9 \ldots$ behaviour largely unknown.

While a lot is known about the theory of linear systems of equations, the Navier - Stokes equations 10 ... nonlinear terms which make them intractable.

Practically the only way of solving them is to do so numerically by using powerful computers.
(Adapted from [1])

| 1 | A foreseeing | B forecast | C indicate | D prediction |
| :---: | :--- | :--- | :--- | :--- |
| 2 | A hurtful | B hostile | C nasty | D dry |
| 3 | A equations | B code | C rule | D bulk |
| 4 | A constants | B letters | C characters | D variables |
| 5 | A aside | B independently | C apart | D inherently |
| 6 | A biting | B intense | C undue | D eager |
| 7 | A solid | B hefty | C healthy | D substantial |
| 8 | A flow | B current | C pour | D roll |
| 9 | A previous | B approaching | C subsequent | D causal |
| 10 | A contain | B seat | C subsume | D restrict |

## Focus on Reading

Task 16. Match the terms with their definitions.
\(\left.$$
\begin{array}{|l|l|}\hline \begin{array}{l}\text { 1. Cross-national } \\
\text { comparisons }\end{array} & \begin{array}{l}\text { a) mathematicians or theoretical physicists who } \\
\text { develop mathematical tools, models or simulations } \\
\text { for social phenomena but do not try to confront } \\
\text { these models to actual observations }\end{array} \\
\hline \text { 2. Economathematicians } & \begin{array}{l}\text { b) models which usually describe endogenous } \\
\text { mechanisms. For instance a population model } \\
\text { would describe how people get married and have } \\
\text { children }\end{array} \\
\hline \text { 3. Econophysics } & \begin{array}{l}\text { c) before confronting the predictions of a model } \\
\text { to statistical evidence it is necessary to ensure } \\
\text { that the system was not subject to unexpected }\end{array}
$$ <br>
exogenous shocks. The impact of exogenous <br>
factors which are not accounted for in the model <br>
must in some way be removed, that is to say the <br>
data must be corrected in a way which takes <br>
these shocks out of the picture. Usually, such <br>

corrections are very tricky to implement\end{array}\right\}\)


| 4. Econophysicists | d) comparing cross-national data for a specific <br> phenomenon, e. g. a surge in housing prices, which <br> is the key to distinguishing between essential <br> factors which are common to all episodes and <br> those which are accessory and context-dependent |
| :--- | :--- |
| 5. Endogenous models | e) apart from its standard meaning in physics or <br> biology this term is also used to designate the <br> process of (i) defining the phenomenon that one <br> wants to study (ii) locating and collecting the data <br> which are best suited for the investigation (iii) |
| analyzing the data and deriving regularity rules |  |
| or testing a model |  |\(\left|\begin{array}{l}f) physicists who study social, economic or <br>


political issues\end{array}\right|\)| g) more or less unexpected external forces which |
| :--- |
| act on the system. Thus, for a population, wars |
| or epidemics may bring about sudden population |
| changes. It is only when exogenous factors are |
| recurrent and fairly repetitive that they can be taken |
| into account in models |\(\left|\begin{array}{l}6. Exogenous factors a field of physics which originated in the <br>

mid-1990s. Throughout this article, the term is used <br>
in a broad sense which includes econophysics, <br>
sociophysics and historiophysics. As a matter of <br>
fact, these fields can hardly be studied separately <br>
in the sense that economic effects depend upon <br>
social reactions (e.g. reactions of consumers to <br>
advertising campaigns); furthermore, economic <br>
investigations crucially rely on statistics which <br>
typically must combine present-day data with data <br>
from former historical episodes\end{array}\right|\)

Task 17. Read the text carefully. Say whether the statements below are true or false.

1. This is the era of growing behavioural instability, a new era of worldwide privatization and deregulation made possible by a vast credit expansion based on the Dollar as the worldwide default reserve currency.
2. Standard economic theory completely includes the possibility of such instability.
3. On the gold standard, hedging foreign currency bets apparently was necessary.
4. Standard microeconomic theory is based on a deterministic equilibrium model, called neo-classical economics.
5. Standard macroeconomics is based on the assumption of changing and therefore unstable economic variables.
6. Regression analysis is based on the assumption of stationary noise, but there is solid empirical evidence for stationarity of any kind in any known market.
7. Neo-classical economists try to model human preferences using a priori models of behavior that have been falsified.
8. More recent work in both econophysics and economics uses agent-based modeling, which is like trying to replace thinking, hopeful, and fearful agents with unfixed rules obeyed by spins on a lattice.
9. Wigner has explained the basis for the discovery of mathematical laws of motion in local invariance principles.
10. "Stylized facts" are supposed to be certain features of the data.
11. Falsifiable models have free parameters to tweak that would make a wrong model fit adequate data.

## Why Econophysics?

This is the era of growing financial instability, a new era of worldwide privatization and deregulation made possible by a vast credit expansion based on the Dollar as the worldwide default reserve currency. Derivatives are unregulated and are used as a form of money creation totally beyond the control of any central bank. Standard economic theory completely rules out the possibility of such instability.

Before WWII, the expansion of a currency and consequent inflation was not possible with the Dollar regulated by gold at \$35/oz. The gold standard was finally and completely abandoned by the USA in 1971 after "Eurodollars" became on the order of magnitude of the US gold supply. On the gold standard, hedging foreign currency bets apparently was not necessary. We can date our present era of inflation, credit, and high level of consumption with increasing finance market instability from the deregulation of the Dollar in 1971,
and it's not accidental that both the Black - Scholes derivatives model and the legalization of large-scale options trading both date from 1973.

Standard microeconomic theory is based on a deterministic equilibrium model, called neo-classical economics, where perfect knowledge of the infinite future is assumed on the part of all players. That an equilibrium exists mathematically under totally unrealistic conditions has been proven, but that the hypothetical equilibrium is stable (or computable) or has anything at all to do with reality was never demonstrated. The generalization of the neoclassical model to uncertain but still hypothetically stable markets assumes a stationary stochastic process, and is called "rational expectations". Standard macroeconomics is based on the assumption of stationary and therefore stable economic variables. Rational expectations emerged as the dominant economic philosophy parallel to deregulation in the 1970s and 1980s, with regression analysis as the tool of choice for modeling. Regression analysis is based on the assumption of stationary noise, but there is no solid empirical evidence for stationarity of any kind in any known market. The only scientific alternative is to approach markets as a physicist, and ask the market data what are the underlying unstable dynamics.

Neo-classical economists try to model human preferences using a priori models of behavior (utility maximization) that have been falsified. More recent work in both econophysics and economics uses agent-based modeling, which is like trying to replace thinking, hopeful, and fearful agents with fixed rules obeyed by spins on a lattice.

The history of physics shows that mathematical law cannot be discovered from empirical data unless something is repeated systematically. Wigner has explained the basis for the discovery of mathematical laws of motion in local invariance principles. But the method of the natural sciences cannot be found in standard economic theorizing and data analysis. In financial economics, where no correct dynamical model has been discovered, the term "stylized facts" appears. "Stylized facts" are supposed to be certain statistical features of the data. But even there, certain hidden assumptions in statistical analysis have implicitly and unquestionably been taken for granted without checking for their validity.

Science consists of falsifiable propositions and theories. Falsifiable models have no free parameters to tweak that would make a wrong model fit adequate data (data with enough points for "good statistics"). A falsifiable model is specified completely by empirically measurable parameters so that, if the
model is wrong, then it can be proven wrong via measurement. The basis for the statistical ensemble is an observed repetitiveness in traders' behavior on a daily time scale.
(Adapted from [8])

Task 17. Read the text (Task 16) again and answer the questions.

1. What kind of era is this?
2. What was not possible before WWII?
3. What happened to the gold standard in 1971?
4. What is standard microeconomic theory based on?
5. What is standard macroeconomics based on?
6. What do neo-classical economists try to do?

Task 18. Read the text (Task 16) and make a list of economic changes over the last centuries. Then discuss them with your partner.

Task 19. Read the text and make a list of advantages and disadvantages of using statistical analysis in economics. Then discuss the answers with your partner.

## Focus on Vocabulary

Task 20. Read and complete the text. For each of the empty spaces $(1-8)$ choose the correct answer (A, B, C or D).

## Origins of Econophysics

Clearly, econophysics should not try to imitate academic economic theory, nor should econophysics $1 \ldots$ on standard econometric methods. We are not trying to make incremental improvements in theory, we are trying instead to replace the standard models and methods with entirely new results. Econophysics began in this spirit in 1958 with M. F. M. Osborne's $2 \ldots$ of Gaussian stock market returns (the lognormal pricing model), Mandelbrot's emphasis on Martingales for describing hard-to-beat markets, and then Osborne's falsification in 1977 of the supply-demand curves. From the practical side, a supply-demand mismatch of physics PhDs to academic jobs, and new 3 ... opportunities in practical finance, drew many physicists to "Wall Street".

Physics 4 ... had exploded in America after Sputnik was launched by the USSR in October, 1957, but had tapered off by 1971, when academic jobs in physics began to dry up. In 1973 the Black - Scholes theory of option pricing was finally published after a struggle of several years against editors who 5 ... that finance wasn't economics, and large-scale options trading was legalized at the same time. The advent of deregulation as a $6 \ldots$ government philosophy in the 1980s, the collapse of the USSR in 1989-1991, and the explosion of computing technology in the 1980s all played $7 \ldots$ roles in the globalization of capital. With computerization, finance data became more accurate and more reliable than fluid turbulence data, inviting physicists to build falsifiable finance models. All of these developments opened the door to the globalization of trade and capital and led to a 8 ... on modeling and data analysis in finance that many physicists have found to be either interesting or lucrative.
(Adapted from [6])

| 1 | A rely | B allocate | C desire | D believe |
| :--- | :--- | :--- | :--- | :--- |
| 2 | A feeling | B luck | C discovery | D gear |
| 3 | A quest | B research | C explore | D view |
| 4 | A stake | B income | C funding | D funds |
| 5 | A repeat | B hold | C insisted | D advised |
| 6 | A dominant | B overbalancing | C chief | D private |
| 7 | A accurate | B modify | C ruling | D determining |
| 8 | A claim | B demand | C prayer | D liking |

Task 21. Read and complete the text (Task 20). For each of the empty spaces $(9-18)$ choose the correct answer from the following words:
globalization, explosion, improvements, struggle, legalized, curves, physicists, returns, reliable, econometric.

Task 22. Read the texts below. Match choices $(A-I)$ to $(1-7)$. There are two choices you do not need to use.

## A New Direction in Econophysics

Since the word was coined by Gene Stanley in 1995, the term "econophysics" $1 \ldots$ by three main directions, not necessarily mutually exclusive.

First, there was the thorough $2 \ldots$ inspired by the Fribourg school of econophysics, and related models of agent-based trading. That work partly evolved later 3 ... and "reputation systems". Econophysics does not mean lifting tools and models from statistical physics and then applying them directly to economics. Economics is not like chemistry, where all results $4 \ldots$ from physics. Neither is economics a trivial science that can be formulated and solved by $5 \ldots$ from physics, mathematics, or from any other field. We use the theory of stochastic processes both in data analysis and modeling, but we've had to invent new classes of stochastic models, and have found $6 \ldots$, in order to understand finance markets. A "real theorist" should study the data and invent the required mathematical tools. That's what Galileo, Kepler, and Newton did. That's also what Lars did when he solved the 2D Ising model, and also earlier when he produced an exact solution describing $7 \ldots$ in an electric field. Both were amazing mathematical feats, and the latter was directly applicable to experimental data. Econophysics, simply stated, means following the example of physics in observing and modeling markets.
(Adapted from [6])

A amazing mathematical feats
B follow at least in principle
C has been characterized largely
D the dissociation and recombination of ions of a weak electrolyte
E transferring methods and ideas directly
F mathematical solution of the Minority Game
G it necessary to clarify some older mathematical ideas
H lifting tools and models
I into studies of networks

## Focus on Listening

Task 23. Discuss with your partner what Butterfly Effect is and describe its peculiarities or give examples.

Task 24. Watch Video 5.1 "Is the Butterfly Effect Real" and compare your answers. Do they have the same ideas? [https://www.youtube.com/ watch?v=Hp8wGQW-Y48]

Task 25. Complete the sentences, then watch Video 5.1 (Task 24) again and check them.

1. That's the butterfly effect which does have a scientific name: "...".
2. At the time mathematicians thought, ..., it would only change a little at the end.
3. It was logical, but these "systems" don't behave that way, and we needed ... to understand why! In walks: Chaos Theory.
4. Chaos Theory, by definition, deals with "... whose behavior is highly sensitive to slight changes in conditions".
5. Chaos Theory was groundbreaking when it was discovered, because it ...!
6. Basically, if we ..., we should understand everything in the universe too, right?
7. Wrong. Because even a tiny change in something with as many moving parts as ... .
8. The universe is not random, ..., rules which mathematicians have worked on understanding for centuries.
9. The ..., the better handle we will have to predict how a complex system will react to tiny changes.
10. When you think of the butterfly effect, what should you think of? ... .

Task 26. Discuss with your partner the main idea of the Butterfly Effect and how Chaos Theory refers to it.

## Focus on Speaking

Task 27. Read the beginning of the statements and finish them. Then discuss them with your partner.

1. Theorizing in economics as in other sciences starts with ...
2. The theorist is forced to show that the conclusions and ...
3. The use of mathematics in economics ... .
4. The idea behind computational intelligence is basically to model
5. Modeling intelligence observed from natural behavior often leads us to ... .
6. M. Aoki and H. Yoshikawa point out that the representative agent assumption which is supposed to provide ... .
7. Standard microeconomic theory is based on ... .
8. Standard macroeconomics is based on ... .
9. Neo-classical economists try to model human preferences using ... .
10. Science consists of falsifiable ... .
11. Chaos Theory, by definition, deals with ... .

Task 28. Work in pairs and discuss the concepts and theories of mathematical economics. Make a list of their advantages and disadvantages and compare with other students.

## Focus on Problems and Questions

Task 29. Read the text and answer the questions below. Then discuss them with your partner.

Margie Smith likes to have all of her ducks in a row. She believes that good order indicates good leadership. Her office is clean and orderly, and her life is highly structured. Margie hates when people clutter up their lives and are unable to think logically or act rationally. She works hard to make sure that her staff know what she expects and do everything as she thinks it should be done. Recently, though, the pace of change has picked up, and new programs and technologies are being implemented faster than Margie can handle. She has become less orderly, less comfortable, and, at times, short with staff. She occasionally speaks negatively about some of the changes, she has asked her supervisor whether the rate of change could be decreased, and she has even begun to think about looking for another job, one that would give her more control.

1. What does Margie need to do to cope better?
2. What changes should she make in her role as leader?
3. What is the chaos she is experiencing trying to tell her?
4. Is changing jobs going to be an effective solution to her current discomfort?

## Focus on Self-Assessment

Task 5.1. Read the texts below. Match choices (A - D) to (1-3). There are two choices you do not need to use.

1. ...

The free pendulum is one of the simplest mechanical systems to analyze. As the pendulum swings back and forth, it gradually loses energy. This is not the case for the double pendulum in which the bob is at the end of a jointed pair of rods. If the displacement is small, the motion of the double pendulum is similar to the simple pendulum, but if the displacement is large, the bob swings, rotates, and lurches about and the displacement about the intermediate joint is seemingly random. If the motion is not forced, the bob will also come to rest but the curve that describes its motion is far from the well- behaved spiral of the single pendulum.
2. ...

Dynamic systems can be thought of possessing "attractors" in their phase diagrams. In the case of the simple pendulum, the attractor is the single point at the origin that the motion is directed towards. With the double pendulum it's more complicated, but even here the phase portrait will display some regularity and be attracted to a set of points in the phase diagram. For systems like this the set of points may form a fractal which is called a "strange" attractor that will have a definite mathematical structure. So all is not lost. In the new chaos theory, it is not so much "chaotic" chaos that results as "regular" chaos.
3. ...

The discovery of the butterfly effect happened by chance around 1961. When meteorologist Edward Lorenz at MIT went to have a cup of coffee and left his ancient computer plotting away, he came back to something unexpected. He had been aiming to recapture some interesting weather plots but found the new graph unrecognizable. This was strange for he had entered in the same initial values and the same picture should have been drawn out. Was it time to trade in his old computer and get something more reliable?

After some thought he did spot a difference in the way he had entered the initial values: before he had used six decimal places but on the rerun he only bothered with three. To explain the disparity he coined the term "butterfly effect". After this discovery his intellectual interests migrated to mathematics.

A Standard microeconomic
B Strange attractors
C From meteorology to mathematics

D A simple pendulum
E Modeling intelligence

Task 5.2. Read the text below. Match choices $(A-I)$ to $(4-10)$. There are two choices you do not need to use.

## Fractals

In March 1980, the state-of-the-art mainframe computer at the IBM research centre at Yorktown Heights, New York State, was 4 ... Tektronix printing device. It dutifully struck dots in curious places on a white page, and when it had stopped its clatter the result looked like a handful of dust smudged across the sheet. Benoit Mandelbrot rubbed his eyes in disbelief. He saw it was important, but what was it? The image that slowly appeared before him was like 5 ... from a photographic developing bath. It was a first glimpse of that icon in the world of fractals - the Mandelbrot set.

This was experimental mathematics par excellence, an approach to the subject in which $6 \ldots$ just like the physicists and chemists. They too could now do experiments. New vistas opened up - literally. It was a liberation from the arid climes of "definition, theorem, proof", though a return to 7 ... would have to come albeit later.

The downside of this experimental approach was that $8 \ldots$ preceded a theoretical underpinning. Experimentalists were navigating without a map. Although Mandelbrot coined the word "fractals", what were they? Could there be 9 ... in the usual way of mathematics? In the beginning, Mandelbrot didn't want to do this. He didn't want to $\mathbf{1 0} \ldots$ by honing a sharp definition which might be inadequate and limiting. He felt the notion of a fractal, "like a good wine - demanded a bit of aging before being "bottled".
(Adapted from [1])

A the visual images
B issuing its instructions to an ancient
C the rigours of rational argument
D a first glimpse of that icon in the world of fractals
E the black and white print emerging
F felt the notion of a fractal
G mathematicians had their laboratory benches

H destroy the magic of the experience
I a precise definition for them
Task 5.3. Read and complete the text below. For each of the empty spaces (11-20) choose the correct answer (A, B, C or D).

## Before Mandelbrot

Like most things in mathematics, discoveries are rarely brand new. Looking into the history Mandelbrot found that mathematicians such as Henri Poincare and Arthur Cayley had brief $11 \ldots$ of the idea a hundred years before him. Unfortunately they did not have the computing power to $12 \ldots$ matters further.

The shapes discovered by the first $13 \ldots$ of fractal theorists included crinkly $14 \ldots$ and the "monster curves" that had previously been $15 \ldots$ as pathological examples of curves. As they were so pathological they had been $16 \ldots$ in the mathematician's cupboard and given little $17 \ldots$. What was wanted then were the more normal "smooth" curves which could be dealt with by the $18 \ldots$ calculus. With the popularity of fractals, other mathematicians whose work was 19 ... were Gaston Julia and Pierre Fatou who worked on fractal-like structures in the $\mathbf{2 0} \ldots$ plane in the years following the First World War. Their curves were not called fractals, of course, and they did not have the technological $21 \ldots$ to see their shapes.
(Adapted from [1])

| 11 | A glimmerings | B blink | C flash | D twinkling |
| :--- | :--- | :--- | :--- | :--- |
| 12 | A inquire | B delve | C examine | D investigate |
| 13 | A surf | B wave | C rash | D shake |
| 14 | A curves | B loop | C crook | D ellipse |
| 15 | A sweep away | B dismissed | C twit | D evicted |
| 16 | A secure | B asserted | C locked up | D enveloped |
| 17 | A application | B mind | C attention | D care |
| 18 | A attribute | B biased | C digital | D differential |
| 19 | A evoke | B resurrected | C cleaned | D arouse |
| 20 | A complex | B composite | C compound | D blend |
| 21 | A equipment | B accessories | C traps | D array |

Task 5.4. Read the text below. For each of the empty spaces (22-30) choose the correct answer (A, B, C or D).

## The Applications of Fractals

The potential for the applications of fractals 22 ... wide. Fractals could well $23 \ldots$ the mathematical medium $24 \ldots$ models such natural objects as plant growth, or cloud formation.

Fractals $25 \ldots$ to the growth of marine organisms such as corals and sponges. The spread of modern cities $26 \ldots$ to have a similarity with fractal growth. In medicine they $27 \ldots$ application in the modelling of brain activity. And the fractal nature of movements of stocks and shares and the foreign exchange markets 28 ... . Mandelbrot's work 29 ... a new vista and there is much still to 30 ... .
(Adapted from [1])

| 22 | A is | B are | C were | D being |
| :--- | :--- | :--- | :--- | :--- |
| 23 | A was | B is | C are | D be |
| 24 | A where | B which | C what | D when |
| 25 | A has applied | B have already <br> been applied | C had applied | D applied |
| 26 | A has show | B have shown | C has been shown | D shows |
| 27 | A have finded | B founds | C is founding | D have found |
| 28 | A had investi- <br> gated | B has also been <br> investigated | C have investi- <br> gated | D investigate |
| 29 | A opening up | B have open up | C opened up | D open up |
| 30 | A be discovered | B is discovered | C was discovered | D discovered |

Task 5.5. Review questions. Give your answers to the questions. Then check your answers with the information from the texts of this unit.

1. What is the role of mathematics in economics?
2. What is computational economics?
3. What way was to study astronomy, engineering, mathematics or physics in the nineteenth century?
4. What is standard microeconomic theory based on?
5. What is standard macroeconomics based on?

Score: Tasks 5.1 - 5.4: 1 point per 1 question ( 30 points). Task 5.5: 2 points per 1 question (correct answers make 10 points). Total: 40 points.

## Unit 6. Finance Mathematics

Task 1. Answer the questions.

1. What is the relation between money and mathematics? Give examples.
2. Does money depend on time? Explain your answer.

Task 2. Read the text and compare your answers with the information in the text below.

## Money Mathematics

Norman is a super salesperson when it comes to bikes. He also sees it as his duty to get everyone on a bike, so he is delighted when a customer comes into his shop and without any hesitation buys a bike for £99. The customer pays for it with a cheque for $£ 150$, and as the banks are closed, Norman asks his neighbour to cash it. He returns, gives his customer the change of $£ 51$ who then rides off at speed. Calamity follows. The cheque bounces, the neighbour demands his money back, and Norman has to go to a friend to borrow the money. The bike originally cost him $£ 79$, but how much did Norman lose altogether?

The concept of this little conundrum was proposed by the great puzzlesmith Henry Dudeney. It is money mathematics of a sort, but more accurately a puzzle connected with money. It shows how money depends on time and that inflation is alive and well. Writing in the 1920s, Dudeney's bike actually cost the customer $£ 15$. A way to combat inflation is through the interest on money. This is the stuff of serious mathematics and the modern financial market place.
(Adapted from [1])

Task 3. Match the words with the definitions and then find and underline them in the text (Tasks 2).

| 1) calamity | a) be returned by a bank when there are insufficient <br> funds to meet it |
| :--- | :--- |
| 2) bounce | b) a fight, conflict, or struggle |
| 3) conundrum | c) a disaster or misfortune, esp. one causing extreme <br> havoc, distress, or misery |
| 4) combat | d) a puzzling question or problem |

Task 4. Watch Video 6.1 "Financial Mathematics" and answer the questions. [https://www.youtube.com/watch?v=CE5pB5H1RJQ]

1. How does financial mathematics depend on decision making?
2. What do mathematicians think about economic systems?
3. What is the purpose of new mathematics?

Task 5. Describe the main idea of Video 6.1 (Task 4).

## Focus on Reading

Task 6. Translate these phrases into your native language.

| spotlight |  |
| :--- | :--- |
| usury |  |
| frowned upon |  |
| far-fetched |  |
| annuity |  |
| regime |  |
| undeniable |  |

Task 7. Some of the key terms given above are used in the text (Task 9). Look through the text and underline them.

Task 8. Read the text below (Task 9) and choose the best heading to each of its parts.

A Compound Interest Formula
B Compound Interest

Task 9. Read the text carefully. Say whether the statements below are true or false.

1. There are two sorts of interest, known as simple and compound.
2. Compound interest was identified with exploitation and frowned upon.
3. Nowadays compound interest is a fact of life, additional to modern monetary systems.
4. That the formula for compound interest has a greater immediacy than his $E=m c^{2}$ is disputable.
5. The term $P$ stands for principal (the money you save or borrow), $i$ is the percentage interest rate divided by 100 and $n$ is the number of temporal length of event.
6. Simon is not impressed but his money is already in the bank under the simple interest regime.
7. To show the superiority of compound interest Simon starts to calculate his own doubling period.

## 1. ...

There are two sorts of interest, known as simple and compound. Let's turn our mathematical spotlight onto two brothers, Compound Charlie and Simple Simon. Their father gives them each $£ 1000$, which they both place in a bank. Compound Charlie always chooses an account that applies compound interest but Simple Simon is more traditional and prefers accounts that use simple interest. Historically, compound interest was identified with usury and frowned upon. Nowadays compound interest is a fact of life, central to modern monetary systems. Compound interest is interest compounded on interest, and that is why Charlie likes it. Simple interest does not have this feature and is calculated on a set amount known as the "principal". Simon can understand it easily, as the principal earns the same amount of interest each year.

$$
A=P \rtimes(1+i)^{n}
$$

## 2. ...

When talking about mathematics, it is always good to have Albert Einstein on side - but the widespread claim that he said compound interest is the greatest discovery of all time is too far-fetched. That the formula for compound interest has a greater immediacy than Einstein's $E=m c^{2}$ is undeniable. If you save money, borrow money, use a credit card, take out a mortgage or buy an annuity, the compound interest formula is in the background working for (or against) you. What do the symbols stand for? The term $P$ stands for principal (the money you save or borrow), $i$ is the percentage interest rate divided by 100 and $n$ is the number of time periods.

Charlie places his $£ 1000$ in an account paying $7 \%$ interest annually. How much will accrue in three years? Here $P=1000, i=0.07$ and $n=3$. The symbol $A$ represents the accrued amount and by the compound interest formula $A=£ 1225.04$.

Simon's account pays the same interest rate, $7 \%$, as simple interest. How do his earnings compare after three years? For the first year he would gain $£ 70$ in interest and this would be the same in the second and third years. He would therefore have $3 \times £ 70$ interest giving a total accrued amount of $£ 1210$. Charlie's investment was the better business decision.

Sums of money that grow by compounding can increase very rapidly. This is fine if you are saving but not so good if you are borrowing. A key component of compound interest is the period at which the compounding takes place. Charlie has heard of a scheme which pays $1 \%$ per week, a penny in every pound. How much would he stand to gain with this scheme?

Simon thinks he knows the answer: he suggests we multiply the interest rate $1 \%$ by 52 (the number of weeks in the year) to obtain an annual percentage rate of 52 \%. This means an interest of $£ 520$ making a total of $£ 1520$ in the account.

Charlie reminds him, however, of the magic of compound interest and the compound interest formula. With $P=£ 1000, i=0.01$ and $n=52$, Charlie calculates the accrual to be $£ 1000 \times(1.01)^{52}$. Using his calculator he finds this is $£ 1677.69$, much more than the result of Simple Simon's sum. Charlie's equivalent annual percentage rate is 67.769 \% and is much greater than Simon's calculation of 52 \%.

Simon is impressed but his money is already in the bank under the simple interest regime. He wonders how long it will take him to double his original $£ 1000$ ? Each year he gets $£ 70$ interest so all he has to do is divide 1000 by 70 . This gives 14.29 so that he can be sure in 15 years he will have more than $£ 2000$ in the bank. It is a long time to wait. To show the superiority of compound interest Charlie starts to calculate his own doubling period. This is a little more complicated but a friend tells him about the rule of 72.
(Adapted from [1])

Task 10. Read the text (Task 9) again and answer the questions.

1. What kind of account does Compound Charlie always choose?
2. What is compound interest?
3. What is the formula for compound interest?
4. What do the formula symbols stand for?
5. How do his earnings compare after three years?
6. What is a key component of compound interest?
7. How much would Simon stand to gain with this scheme?

Task 11. Watch Video 6.2 "Compound Interest" and explain how Jane and Mitch earn interest. What is the difference in their investments? [http://www. youtube.com/watch?v=EnHye30iuVU]

## Focus on Vocabulary

Task 12. Find synonyms for the words in the table below.

| 1) tools |  |
| :--- | :--- |
| 2) change |  |
| 3) identify |  |
| 4) feature |  |
| 5) undeniable |  |
| 6) accrue |  |
| 7) suggest |  |
| 8) earn |  |
| 9) grow |  |
| 10) original |  |

Task 13. Watch Video 6.3 "Compound interest" [https://www.youtube. com/watch?v=pysohj7GsBI]. Complete the text with the following words and phrases:
interest, savings, financial, account, accelerate, deposit, benefit, difference.

Compound interest is a pretty powerful 1 ... concept. But not everyone understands how it works. An easy way to think of compound $2 \ldots$ is the interest you earn on interest.

The benefit of compound interest may not seem very large to start with but as you'll see, compound interest can make a big 3 ... over time.

Forty years later she'll have more than $\$ 7000$ in the $4 \ldots$ account and most of that's been earned through interest on interest.

Jack spends the interest he earns each year. 40 years later, Jack's still got $\$ 1000$ in his savings $5 \ldots$.

His initial 6 ... has earned interest in that time, but unlike Kiri, he hasn't benefitted from that interest compounding each year. That's the $7 \ldots$ of compound interest - the longer you save without spending the interest, the more you benefit. And the benefits $8 \ldots$ the longer you save.

Task 14. Read and complete the text below. For each of the empty spaces (1-5) choose the correct answer (A, B, C or D). Then watch Video 6.3 "Compound interest" to check your answers.

Of course, if Jack and Kiri were able to regularly squirrel away more 1 ... into their accounts an even larger sum of money would $2 \ldots$ from Compound interest. And don't forget, Compound 3 ... also applies to debt too, and certainly not in a good way. The longer you leave debt without 4 ... interest, the more interest it $5 \ldots$, and the bigger the debt burden becomes. So to recap, Compound interest is a bit like supercharging your savings because not only do you earn interest on the money you 6 ..., but you also earn interest on the interest you earn too. And the longer you save, the more you benefit from compound interest.

| 1 | Aprovisional | B preservation | C retaining | D savings |
| :--- | :--- | :--- | :--- | :--- |
| 2 | Abenefit | B help | C worth | D afford |
| 3 | Adiversion | B benefit | C interest | D transform |
| 4 | Aproviding | B paying | C rewarding | D summing |
| 5 | Aaccumulates | B acquire | C cash | D profit |
| 6 | Astake | B grounds | C deposit | D stash |

## Focus on Reading

Task 15. Read the text carefully. Say whether the statements below are true or false.

1. For a given percentage rate, the rule of 72 is a rule of thumb for estimating the number of periods required for money to halve.
2. To find the doubling period, all Charlie has to do is to multiply 72 by the interest rate.
3. The calculation is $72 / 7=10.3$, so Charlie can report to his brother that his investment will double in 10 years, much quicker than Simon's 12.
4. Compound Charlie's father is so impressed by his son's good sense that he takes him aside and says "I propose to give you $£ 100,000$ ". Charlie is very sad.
5. The bank responds that time is money and $£ 100,000$ in ten years' time is not the same as $£ 100,000$ now.
6. The bank believes that a growth rate of $12 \%$ would give them a small profit.
7. The compound interest formula cannot be applied to this problem either.
8. Charlie is quite excited about this small figure, but he will still be able to buy that new Porsche.

## The Rule of 72

For a given percentage rate, the rule of 72 is a rule of thumb for estimating the number of periods required for money to double. Though Charlie is interested in years, the rule of 72 applies to days or month as well. To find the doubling period, all Charlie has to do is to divide 72 by the interest rate. The calculation is $72 / 7=10.3$, so Charlie can report to his brother that his investment will double in 11 years, much quicker than Simon's 15 . The rule is an approximation but it is useful where quick decisions have to be made.

## Present value

Compound Charlie's father is so impressed by his son's good sense that he takes him aside and says "I propose to give you $£ 100,000$ ". Charlie is very excited. Then his father adds the condition that he will only give him the $£ 100,000$ when he is 45 and that won't be for another ten years. Charlie is not so happy.

Charlie wants to spend the money now but obviously he cannot. He goes to his bank and promises them the $£ 100,000$ in ten years' time. The bank responds that time is money and $£ 100,000$ in ten years' time is not the same as $£ 100,000$ now. The bank has to estimate the size of investment now that would realize $£ 100,000$ in ten years. This will be the amount they will Ioan to Charlie. The bank believes that a growth rate of 12 \% would give them a healthy profit. What would be the amount now that would grow to $£ 100,000$ in ten years, at $12 \%$ interest? The compound interest formula can be used for this problem as well. This time we are given $A=£ 100,000$ and have to calculate $P$, the present value of $A$. With $n=10$ and $i=0.12$, the bank will be prepared to advance Charlie the amount $100,000 / 1.1210=£ 32,197.32$.

Charlie is quite shocked by this small figure, but he will still be able to buy that new Porsche.
(Adapted from [1])

Task 16. Read the text (Task 15) again and answer the questions.

1. How does the rule of 72 work?
2. When is the rule 72 useful?
3. What is the condition of Charlie's father?
4. Why can Charlie not spend the money?
5. What would the amount be now to grow to $£ 100,000$ in ten years, at 12 \% interest?

Task 17. Read the text (Task 15) and make a list of advantages and disadvantages of the rule of 72 . Then discuss it with your partner.

## Focus on Vocabulary

Task 18. Complete the text with the following words and phrases: compound interest, saving, pay off, annual, period, interest, money up, calculated, hand over, payments.

## How Can Regular Payments Be Handled

Now that Charlie' father has promised to give $£ 100,000$ to his son in ten years' time, he has to save the $1 \ldots$. This he plans to do with a stream of equal $2 \ldots$ account payments made at the end of each year for ten years. By the end of this $3 \ldots$ he will then be able to $4 \ldots$ the money to Charlie on the day he has promised, and Charlie can hand the money to the bank to 5 ... the loan.

Regular payments formula:

$$
S=R \times \frac{\left((1+i)^{n}-1\right)}{i}
$$

Charlie's father manages to find an account that allows him to do this, an account that pays an $6 \ldots$ interest rate of $8 \%$ for the whole ten year term. He gives Charlie the task of working out the annual payments. With the 7 ... formula Charlie was concerned with one payment (the original principal) but
now he is concerned with ten payments made at different times. If regular $8 \ldots R$ are made at the end of each year in an environment where the $9 \ldots$ rate is $i$, the amount saved after $n$ years can be $\mathbf{1 0 \ldots}$ by the regular payments formula.

Charlie knows that $S=£ 100,000, n=10$ and $i=0.08$ and calculates that $R=£ 6902.95$.

Task 19. Read the texts below. Match choices $(A-I)$ to $(1-7)$. There are two choices you do not need to use.

Now that Charlie has his brand new Porsche, 1 ..., he needs a garage to put it in. He decides to $2 \ldots$ for $£ 300,000$ to buy a house, a sum of money he will pay back in a stream of $3 \ldots$ over 25 years. He recognizes this as a problem in which the $£ 300,000$ is the present value of $4 \ldots$ to be made and he calculates his annual payments with ease. His father is impressed and $5 \ldots$ of Charlie's prowess. He has just been given a retirement lump sum of $£ 150,000$ and wants to $6 \ldots$... "That's OK", says Charlie, "we can use the same formula, as the mathematics is the same. Instead of the mortgage company advancing me money that I $7 \ldots$, you are giving them the money and they are making the regular payments to you".

A a stream of payments
B courtesy of the bank
C spend the money
D equal annual payments
E makes further use
F payments made at different times
G purchase an annuity
H repay in regular instalments
I take out a mortgage

## Focus on Listening

Task 20. Discuss with your partner the ideas of investing myths.

Task 21. Watch Video 6.4 "Investing Myths" and compare your answers. Do they have the same ideas? [https://www.youtube.com/watch?v=7fBJbXaGjQ0]

Task 22. Complete the sentences then watch Video 6.4 (Task 21) again and check them.

1. Technology has completely changed the way information is $\mathbf{1} \ldots$, and has allowed the average investor to instantly know more $2 \ldots$ than at any other time in history.
2. An educated investor must be able to 3 ... information to make smarter decisions.
3. The art of investing is primarily concerned with 4 ... .
4. With skillful investing, one can 5 ... when it comes to trends, patterns, and laws of supply and demand.
5. They (money manager) cannot move your money as quickly as you can, meaning they may be 6 ... when the market changes.
6. With the tools and education available to the average retail investor, you can learn to 7 ... even more efficiently than professionals.
7. Investing without the right education is truly risky because in order to balance risk and opportunity, you must be able to 8 ... .
8. With proper training, investors can $9 \ldots$ and lock in their gains.
9. Even if you manage to buy the stock at the right time, it is often more important to know 10 ... .
10. There's a theory that suggests it's possible to make money in the stock market even when choosing stocks randomly if 11 ... .
11. There is no correlation between high IQ and investment performance, but it is true that $12 \ldots$ can improve investors' chances.
12. Anyone can achieve their goals with the right plan. The key to overcoming the fear of these myths is $13 \ldots$.

Task 23. Watch Video 6.4 again (Task 21), make a list of 6 myths and disprove them according to the information from video 6.4. Give your examples to prove your ideas.

## Focus on Speaking

Task 24. Read the sentences and complete them. Then discuss the answers with your partner.

1. The concept of this little conundrum shows how money depends on ...
2. A way to combat inflation is through ... .
3. The mathematics to describe what ... .
4. There are two sorts of interest, known as ... .
5. Compound interest is ... .
6. If you save money, borrow money, use a credit card, take out a mortgage or buy an annuity, the compound interest formula is ... .
7. Compound interest is a bit like supercharging your savings because not only you do earn interest on the money you deposit, but you also .... .
8. Technology has completely changed the way information is transmitted, and has allowed the average investor to ... .
9. With skillful investing, one can reliably predict outcomes when it comes to ... .
10. With the tools and education available to the average retail investor, you can learn to ... .
11. Even if you manage to buy the stock at the right time, it is often more important to ...
12. The rewards of learning a skill that you can use for ...

Task 25. Make a list of advantages and disadvantages of applying mathematics to finance and then compare it with other students' lists.

## Focus on Problems and Questions

Task 26. Read the text and answer the questions or fulfil the tasks below. Then discuss them with your partner.

## Thomas Lennon, Actor and Entrepreneur

Although comedy may look like all fun and games, making movies in Hollywood is serious business. Few people understand this as well as Thomas Lennon. Although best known for his starring role in the Comedy Central series Reno 911, Lennon does his most lucrative work off-screen. He and his writing partner, Robert Ben Garant, have penned the screenplays to a number of blockbuster movies, including the Night at the Museum series.

Staying successful in the writing business is a tough task. There's lots of competition, and few writers ever sell enough work to make a living. Some movie and TV writers work on teams for big studios. For instance, late night talk show hosts like Jimmy Fallon have writing staffs to pen jokes and sketches for each episode. While these writers receive a steady paycheck, there are also limitations to their work. After all, if one writer comes up with something especially brilliant, she doesn't receive anything more than her standard salary.

The most successful players in entertainment take control of their work so that they can reap the most benefit from their efforts. Lennon set off on this particular path at a young age. While a student at New York University, he joined a comedy troupe that quickly gathered a dedicated following. Within a few years the team had struck a deal with MTV to create their own show. Called The State, this short-lived but critically acclaimed series taught Lennon the value of creating his own projects.

This entrepreneurial outlook allows Lennon almost total freedom in his work, but it presents a number of risks as well. He launched a few failed TV projects before he managed to find the right formula with Reno 911. Moviemaking presents even more challenges than TV. In fact, Lennon had to shut down production on a film for nearly two years due to the writers' union strike of 2007 - 2008. As a result, that movie has never been released. Being an entrepreneur means not only taking risks, but enduring setbacks as well.

For those who work in Hollywood, creators must also be able to respond to changing tastes, technological advances, and drastic budget cuts. They must also know how to appeal to global audiences. Writers like Lennon have to be mindful not to focus jokes or characters on very limited cultural ideas. Instead, making characters broad and themes universal makes their film accessible to a wider audience. And that makes it more profitable to a studio. Lennon proved he could do that. In fact, the original Night at the Museum played in over 70 countries, earning huge box office numbers from the Americas to Australia, from Europe to Southeast Asia.

The film was so successful that it spawned a sequel, Night at the Museum: Battle of the Smithsonian, which did even more business. The two films combined brought in nearly $\$ 1$ billion at the box office, to say nothing of DVD sales and merchandising revenue. In fact, a third film is likely to push Tom's career box office haul to more than $\$ 2$ billion, making him only the sixth writer to achieve that feat. With his relentlessly creative mind and
entrepreneurial drive, Lennon stands to be a major force in the entertainment industry for some time to come.
(Adapted from [7])

1. What are the risks and benefits of becoming an entrepreneur as opposed to working for others?
2. Why is the writing profession especially risky for entrepreneurs like Tom Lennon?
3. Does the entertainment industry seem like a stable option for aspiring entrepreneurs to pursue?

## Focus on Self-Assessment

Task 6.1. Read the jumbled text below and arrange the extracts in the correct order. Match choices $(A-E)$ to $(1-5)$.

1. ...
2. ...
3. ...
4. ...
5. ...
A. That's usually not the case in a real bank; you would probably compound continuously, but l'm just going to keep it a simple example, compounding annually. There are other videos on compounding continuously. This makes the math a little simpler.
B. That was, you can imagine, your deposit entering your second year, then you get plus $10 \%$ on that, not $10 \%$ on your initial deposit. That's why we say it compounds. You get interest on the interest from previous years. So 110 plus now $\$ 11$. Every year the amount of interest we're getting, if we don't withdraw anything, goes up.
C. What I want to do in this video is talk a little bit about compounding interest and then have a little bit of a discussion of a way to quickly, kind of an approximate way, to figure out how quickly something compounds. Then we'll actually see how good of an approximation this really is. Just as a review, let's say I'm running some type of a bank and I tell you that I am offering $10 \%$ interest that compounds annually.
D. Now we have $\$ 121$. I could just keep doing that. The general way to figure out how much you have after, let's say $n$ years is to multiply it. I'll use a little bit of algebra here. Let's say this is my original deposit, or my principle, however you want to view it. After $x$ years, so after one year you would just multiply it ...
E. All that means is that let's say today you deposit $\$ 100$ in that bank account. If we wait one year, and you just keep that in the bank account, then you'll have your $\$ 100$ plus $10 \%$ on your $\$ 100$ deposit. $10 \%$ of 100 is going to be another $\$ 10$. After a year you're going to have $\$ 110$. You can just say I added $10 \%$ to the 100. After two years, or a year after that first year, after two years, you're going to get $10 \%$ not just on the $\$ 100$, you're going to get $10 \%$ on the $\$ 110.10 \%$ on 110 is you're going to get another $\$ 11$, so $10 \%$ on 110 is $\$ 11$, so you're going to get 110 ...

Task 6.2. Read the text below. Match choices $(A-I)$ to $(6-12)$. There are two choices you do not need to use.

Even more, let's say I were to ask you how long does it 6 ...? If you were to just use this math right here, you'd have to say, gee, to double my money I would have to start with $\$ 100$. I'm going to $7 \ldots$, let's say whatever, let's say it's a $10 \%$ interest, 1.1 or $1.108 \ldots$, to the x is equal to ... .

Well, I'm going to double my money so it's going to have to equal $\$ 200$. Now I'm going to have to solve for $x$ and I'm going to $9 \ldots$ here. You can divide both sides by 100 . You get 1.1 to the $x$ is equal to 2 . I just $10 \ldots 100$. Then you could take the logarithm of both sides base 1.1, and you get $x$. I'm showing you that this is $11 \ldots$.

You get $x$ is equal to log base 1.1 of 2 . Most of us cannot do this in our heads. Although the idea's simple, how long will it take for me to double my money, to actually solve it to get the exact answer, is not an easy thing to do. You can just keep, if you have a simple calculator, you can $12 \ldots$ until you get a number that's close, but no straightforward way to do it. This is with $10 \%$. If we're doing it with $9.3 \%$, it just becomes even more difficult.

A keep incrementing the number of years
B divided both sides by
C take to double your money

D have to do some logarithms
E figure out how quickly something compounds
F complicated on purpose
G multiply that times
H a year after that first year
I depending on how you want to view it
P.S. You can watch Video 6.5 "Compound Interest. Introduction. Interest and debt. Finance \& Capital Markets Khan Academy" [http://www.youtube.com/ watch?v=Rm6UdfRs3gw] to check your answers.

Task 6.3. Read and complete the text below. For each of the empty spaces (13-22) choose the correct answer (A, B, C or D).

To see how to use it, consider a common situation like this. Suppose that I know that I can earn interest on any of three $13 \ldots$ investments. One earns interest at 4 \% per year, another earns at 6 \% per year, and another earns it at $9 \%$ a year. Well, I know that $9 \%$ is higher than 6 or higher than 4, but to really make $14 \ldots$ of the numbers, I need to make the $15 \ldots$ of rates more relatable in real world. And one way for me to do that is to ask just how long would it take me to double my money under any of the either three 16 ... . Now, without turning on Excel or opening up a calculator app, I could tell you right away that my money will double in 18 years if I $17 \ldots$ at $4 \%$. It'll double in 12 years if I invest at $6 \%$. And it will double in 8 years if invest at $9 \%$. Now, right away I can see that the $6 \%$ rate doubles my money a full 6 years earlier than the $4 \%$ rate. And that really helps me get a feel for the difference of the options. And that feel is really, really important.

What's more, I can handle just about any other 18 ... of 19 ... quickly and compare them to any other options I have. I'll give you another example. Suppose I had an option to invest in a 20 ... investment and earn 3 \% interest per year or $4 \%$ interest per year. That's a pretty low rate for both of them. And you might think that small difference doesn't matter. But let's go 21 ... and ask our doubling question again. I can immediately do the math and tell you right away that my money will double in 18 years at the $4 \%$ rate and it will double in 24 years at the $3 \%$ rate. It's a small difference in rates. But it takes a full 6 years more to double my money at $3 \%$ than it does at $4 \%$. And
that really helps make it clear that over a 22 ... time horizon, like saving for college or saving for your retirement, paying attention to a $1 \%$ difference in rates really, really matters.

| 13 | A potential | B possibility | C probable | D reachable |
| :--- | :--- | :--- | :--- | :--- |
| 14 | A feel | B sense | C wisdom | D matter |
| 15 | A balancing | B comparison | C analogy | D correspondence |
| 16 | A dilemma | B vote | C options | D desires |
| 17 | A lend | B provide | C supply | D invest |
| 18 | A proportion | B tab | C rate | D amount |
| 19 | A return | B come back | C form | D reply |
| 20 | A immune | B secure | C set | D grasp |
| 21 | A onward | B leading | C along | D ahead |
| 22 | A reasonable | B objective | C discreet | D fair |

Task 6.4. Read the text below. For each of the empty spaces (23-30) choose the correct answer (A, B, C or D).

So how do I do these quick calculations? It 23 ... the rule of 72. And it's a very easy way to approximate how long it $\mathbf{2 4} \ldots$ to double something, like the amount of money $25 \ldots$ in a savings account under various rates of growth. To use it, all you do is you take the number 72 and you divide it by the rate of growth. The number you get is how many periods it takes to double your initial value.

So let's try another simple example. Consider an investment that earns $8 \%$ per year. And ask yourself, how long will it take to double my money at that rate? Easy, just divide 72 by 8 and you get 9 . And that $\mathbf{2 6}$... it'll take 9 years to double my money. How about a rate like 12 \% per year? Easy again. Just divide 72 by 12 and you get the number 6, which means it will take 6 years to double my money at a $12 \%$ annual rate of return. Once you get a feel for it, you can use the rule of 72 in a whole host of ways.

Be creative. For example, you can 27 ... the rule in reverse and ask at what rate would something have to $28 \ldots$ in order for it to double in value in a 29 ... period of time. So suppose someone said, hey, it would be great
if we could double our business's Twitter followers in 18 months. Easy again. $72 \mathbf{3 0} \ldots$ by 18 is 4 . And instantly I know that if I grew my Twitter followers at $4 \%$ per month, my number of Twitter followers would double in 18 months.

| 23 | A call | B just calls | C just called | D is just called |
| :--- | :--- | :--- | :--- | :--- |
| 24 | A takes | B take | C taking | D taken |
| 25 | A invest | B invested | C invests | D is invest |
| 26 | A means | B mean | C was meant | D meant |
| 27 | A uses | B using | C use | D is used |
| 28 | A grew | B grow | C had grown | D growing |
| 29 | A fix | B fixed | C being fix | D fixing |
| 30 | A divide | B dividing | C has dividing | D divided |

P.S. You can watch Video 6.6 "BizBasics. The Rule of 72 with Peter Rodriguez" [http://www.youtube.com/watch?v=12FsjiVzTMA] to check your answers.

Task 6.5. Review questions. Give your answers to the questions or explain the statements.

1. What is the purpose of new mathematics?
2. What is compound interest?
3. What is a key component of compound interest?
4. What is the formula for compound interest?

5 . How does the rule of 72 work?

Score: Tasks 6.1-6.4: 1 point per 1 question (30 points).
Task 6.5: 2 points per 1 question (correct answers make 10 points). Total: 40 points.

## Key

## Unit 1

Task 3.1 - c; 2 - e; 3-d; 4 -f; 5 - g; 6 - a; 7 -b.
Task 8. 1-B; 2-D; 3-A; 4-C.
Task 9.1 - true; 2 - false; 3 - false; 4 - false; 5 - true; 6 - false; 7 - true; 8 - true; 9 - false; 10 - false.

Task 13. 1 - decision support; 2 - algorithms; 3 - control; 4 - situation; 5 - analysts; 6 - business processes; 7 - improving; 8 - technical environment; 9 - business objectives.

Task 14.1 - false; 2 - false; 3 - true; 4 - true; 5 - false; 6 - false; 7 - false; 8 - true; 9 - false; 10 - false.

Task 17. 1 - business performance; 2 - corporate performance; 3 - performance; 4 - feedback; 5 - strategy; 6 - dashboards; 7 - visual; 8 - graphs; 9 - health; 10 - multidimensional; 11 - geographical information.

Task 1.1. 1 - C; 2 - B; 3 - A.
Task 1.2. 4 - E; 5-F; 6-B; 7-A; 8-I; 9-D; $10-\mathrm{H}$.
Task 1.3. 11 - B; 12 - D; 13 - B; 14 - A; 15 - C; 16 - D; 17 - B; 18 - A; 19-C; 20 - A.

Task 1.4. 21 - A; $22-\mathrm{C} ; 23-\mathrm{C} ; 24-\mathrm{A} ; 25-\mathrm{B} ; 26-\mathrm{D} ; 27-\mathrm{A} ; 28-\mathrm{C}$; 29 - B; 30 - B.

## Unit 2

Task 3. 1-D; 2-B; 3-A; 4-C.
Task 8. 1 - Routine data; 2 - Nonroutine methods of collecting data; 3 - Direct observation; 4 - Direct inspection; 5 - Written questionnaire; 6 - Personal interviewing; 7 - Abstraction from records or published statistics.

Task 9. 1-T; 2-T; 3-F; 4 - T; 5-F; 6-F; 7-F.
Task 13. 1 - data; 2 - information; 3 - knowledge; 4 - connectedness; 5 - relationships; 6 - understanding; 7 - patterns; 8 - principles; 9 - directly; 10 - wisdom; 11 - connected; 12 - take; 13 - build; 14 - see.

Task 14. 1 - d; 2 - h; 3 - f; 4 - g; 5-b; 6 - i; 7 - a; 8 - e; 9 - j; 10 - c.
Task 2.1. 1 - C; 2 - A; 3 - B.

Task 2.2. 4 - G; 5-C; 6-H; 7-E; $8-\mathrm{F} ; 9$ - D; 10 - A.
Task 2.3. 11 - A; 12 - C; 13 - C; 14 - D; 15 - A; 16 - B; 17 - D; 18 - A; 19 - B; 20 - C.

Task 2.4. 21 - D; 22 - B; 23 - A; 24 - B; 25 - C; 26 - C; 27 - A; 28 - D; 29 - C; 30 - A.

## Unit 3

Task 3. 1-d; 2-h; 3-g; 4-a; 5-c; 6-b; 7-e; 8-f.
Task 8. 1-E; 2 - D; 3-C; $4-F ; 5-A ; 6-G ; 7-B$.
Task 9. 1-T; 2 - F; 3-F; 4-F; 5-T; 6-F; 7-T; 8-T; $9-\mathrm{F} ; 10-\mathrm{F}$.
Task 13.1 - decisions; 2 - method; 3 - locate; 4 - profitability; 5 - tactical; 6 - targets; 7 - employ; 8 - risk; 9 - product.

Task 14. 1 - B; 2-D; 3-C; 4-A; 5-B.
Task 15. 1-T; 2-F; 3-T; 4-F; 5-F; 6-F; 7-T; 8-T; 9-F; $10-\mathrm{F}$; 11 - T; 12 - F; 13 - T; 14 - F.

Task 19. 1 - marketing consultancy; 2 - individual; 3 - employee; 4 - differently; 5 - pressure; 6 - earn; 7 - norm; 8 - behaviour; 9 - common; 10 - changes; 11 - rules; 12 - essential.

Task 21. 1 - E; 2 - I; 3 - A; 4 - G; 5 - H; 6 - D; 7 - B.
Task 22. 8 - A; 9 - C; 10 - B; 11 - B; 12 - D; 13 - C; 14 - A; 15 - B; 16-A; 17 - D.

Task 25. 1 - cognitive biases affect; 2 - rational and objective and free; 3 - overcome; 4 - make effective decisions; 5 - diligence-based strategy; 6 - face a crisis; 7 - competitive conditions; 8 - a small number of ordinary business activities; 9 - on the fundamentals; 10 - a different type of thinking; 11 - measurement and empirical evidence; 12 - opinions or persuasion; 13 - the performance of the company; 14 - measured and monitored; 15 - technology and data source; 16 - improving the fundamental operations that lead to success.

Task 3.1. 1 - D; 2 - E; 3 - F; 4 - G; 5 - B.
Task 3.2. 6 - B; 7 - F; 8 - A; 9 - E; 10 - C; 11 - H; 12 - I.
Task 3.3. 13 - C; 14 - B; 15 - C; 16 - A; 17 - D; 18 - A; 19 - B; 20 - D; 21 - C; 22 - A.

Task 3.4. 23 - A; 24 - C; 25 - B; 26 - D; 27 - B; 28 - A; 29 - C; 30 - A.

## Unit 4

Task 4. 1 - c; 2 - k; 3 - h; 4 - i; 5 - b; 6 - e; 7 - a; 8 -l; 9 - d; 10 - g; $11-\mathrm{f} ; 12$ - j .

Task 9. 1 - Tacit; 2 - Cognitive tacit; 3 - Technical tacit; 4 - Explicit; 5 - Individual; 6 - Social; 7 - Declarative; 8 - Procedural; 9 - Causal; 10 - Conditional; 11 - Relational; 12 - Pragmatic.

Task 10. 1 - T; 2-F; 3-F; 4 - F; 5-F; 6 - T; 7 - F; 8-F; 9 - T; 10 - T.
Task 14. 1 - rules; 2 - representation; 3 - condition; 4 - implements; 5 - modified; 6 - synergistically; 7 - individual; 8 - interdependent; 9 - require; 10 - simulation; 11 - behavior.

Task 15. 1 - B; 2 - C; 3 - A; 4 - D; 5 - B; 6 - A.
Task 16. 1 - F; 2 - F; 3 - F; 4 - T; 5 - F; 6 - F.
Task 20. 1 - frame; 2 - knowledge; 3 - independence; 4 - application; 5 - concise; 6 - methods; 7 - entity; 8 - slot; 9 - characteristics; 10 - outline.

Task 21. 1-A; 2-C; 3-D; 4 - C; 5 - B; 6-B; 7-A; 8 - D.
Task 22. 1-D; 2-E;3-H; 4-C; 5-A; 6-G; 7-I.
Task 25. 1 - tools, techniques, methods, ways of working; 2 - focuses much more on "know how" and the "know who"; 3 - techniques and approaches; 4 - networks or communities of practice, ways of mapping how people are connected, ways of improving these connections, looking for who talks to who, who trusts who and how you can optimize that; 5 - learning before activities, learning after activities; 6 - they take the time to pause and reflect and learn; 7 - the increased use of multimedia; 8 - we behave, the way that we work, the culture which we establish and support and nurture; 9 - behaviours, processes, technologies, learning and networks.

Task 4.1. 1 - D; 2 - H; 3 - E; 4 - A; 5 - F; 6 - B.
Task 4.2. 7 - G; 8 - E; 9 - C; 10 - B; 11 - I; 12 - A; 13 - H.
Task 4.3. 14 - A; 15 - C; 16 - B; 17 - B; 18 - C; 19 - D; 20 - C; 21 - A; 22 - B; 23 - D.

Task 4.4. 24 - A; 25 - B; 26 - D; 27 - C; 28 - B; 29 - C; 30 - A.

## Unit 5

Task 4. 1-c; 2-e; 3-a; 4-f; 5-d; 6-b.
Task 9. Suggested answer: Definition of the Subject.

Task 10. 1 - T; 2 - F; 3 - F; 4 - T; 5 - F; 6 - T; 7 - F; 8 - T.
Task 14. 1 - filled; 2 - wave; 3 - sits; 4 - row; 5 - continues; 6 - occasionally; 7 - concept; 8 - complex; 9 - knowledge; 10 - outcomes; 11 - outstanding; 12 - strategic.

Task 15.1-B;2-C; 3-A; 4-D;5-B;6-B; 7-D; 8-A; $9-C ; 10-A$.
Task 16. 1-d; 2-a; 3-h; 4-f; 5-b; 6-g; 7-e; 8-c.
Task 17. 1 - F; $2-\mathrm{F} ; 3-\mathrm{F} ; 4-\mathrm{T} ; 5-\mathrm{F} ; 6-\mathrm{F} ; 7-\mathrm{T} ; 8-\mathrm{F} ; 9-\mathrm{T} ; 10-\mathrm{F}$; 11 - F.

Task 20. 1 - A; 2 - C; 3 - B; 4 - C; 5 - C; 6 - A; 7 - D; 8 - B.
Task 21. 9 - econometric; 10 - improvements; 11 - returns; 12 - curves; 13 - physicists; 14 - struggle; 15 - legalized; 16 - explosion; 17 - reliable; 18 - globalization.

Task 22. 1 - C; 2 - F; 3 - I; 4 - B; 5 - E; 6 - G; 7 - D.
Task 25. 1 - sensitive dependence on initial conditions; 2 - if you changed it a little at the start; 3 - new math; 4 - complex systems; 5 - threw off classical physics; 6 - understood the basic rules of the universe; 7 - the universe would... wrong; 8 - it's governed by rules; 9 - more we understand the math; 10 - Understanding order from chaos.

Task 5.1. 1-D; 2-B; 3-C.
Task 5.2. 4 - B; 5-E; 6-G; $7-\mathrm{C} ; 8$ - A; $9-\mathrm{I} ; 10-\mathrm{H}$.
Task 5.3. 11 - A; 12 - D; 13 - B; 14 - A; 15 - B; 16 - C; $17-\mathrm{C} ; 18$ - D; 19 - B; 20 - A; 21 - $A$.

Task 5.4. 22 - A; 23 - D; 24 - B; 25 - B; 26 - C; 27 - D; 28 - B; 29 - C; 30 - A.

## Unit 6

Task 3. 1-c; 2-a; 3-d; 4-b.
Task 8. 1 - B (Compound Interest); 2 - A (Compound Interest Formula).
Task 9. 1 - T; 2-F; 3-F; 4 - F; 5-T; 6-F; 7-F.
Task 13. 1 - financial; 2 - interest; 3 - difference; 4 - savings; 5 - account; 6 - deposit; 7 - benefit; 8 - accelerate.

Task 14. 1 - D; 2-A; 3-C; 4-B; 5-A; 6-C.
Task 15. 1-F; 2-F; 3-F; 4 - F; 5 - T; 6-F; 7-F; 8 - F.
Task 18.1 - money up; 2 - saving; 3 - period; 4 - hand over; 5 - pay off; 6 - annual; 7 - compound interest; 8 - payments; 9 - interest; 10 - calculated.

Task 19. 1-B; 2-I; 3-D; 4-A; 5-E; 6-G; 7 - H.
Task 22. 1 - transmitted; 2 - information; 3 - quickly and easily filter; 4 - balancing risk and reward; 5 - reliably predict outcomes; 6 - very slow to change their model; 7 - follow trends and protect profits; 8 - create and implement an informed investing plan; 9 - reduce their risk; 10 - when to sell the stock; 11 - proper money management and exit strategies are applied; 12 - training and education; 13 - education.

Task 6.1. 1 - C; 2-A; 3-E; 4-B; 5-D.
Task 6.2.1-C; 2-G; 3-I; 4-D; 5-B; 6-F; 7-A.
Task 6.3. 13 - A; 14 - B; 15 - B; 16 - C; 17 - D; 18 - C; 19 - A; 20 - B; 21 - D; 22 - A.

Task 6.4. 23 - D; 24 - A; 25 - B; 26 - A; 27 - C; 28 - B; 29 - B; 30 - D.

## Scripts

## Video 1.1

Who is a business analyst? A business analyst is someone who analyzes an organization and designs its processes, and systems assessing the business model and its integration with technology. Business analysis is the practice of enabling change in an organizational context by defining needs and recommending solutions that deliver value to stakeholders. Business analysis is the process of understanding business change needs assessing the impact of those changes capturing, analyzing and documenting requirements and then supporting the communication and delivery of those requirements with relevant parties. Business analysts can switch between domains business analysts work in different industries such as finance, banking, insurance, telecom, software services and other fields often working as a bridge between management and IT. Business analysts develop strategies to improve efficiency, regain a competitive edge, increase productivity, reduce expenses or improve efficiency.

What are the roles and responsibilities of a business analyst? Business analysts do not have a predefined and fixed role. The role as a liaison among stakeholders in order to understand the structure policies and operations of an organization and to recommend solutions that enable the organization to achieve its goals. A business analyst consults with companies to initiate changes that enhance the company's financial success. Once hired, a business analyst gathers information about a company's processes and procedures by observing the day-to-day routines of the employees and reading organizational manuals. A business analyst is a role that can mean different things to different people. In some companies the BA plays a technical role with very little business knowledge while they're companies. The BA has a full understanding of the business with very little knowledge of the IT systems and architecture. The business analyst skills in a broad perspective comprise the person's being a business planner, systems analyst, project manager, subject area expert, organization analyst, financial analyst, technology architect, data analyst, application analyst, application designer and process analyst. The role of a business analyst in software projects. Business analysts of software firms act as the liaison between business users and development teams by serving as business problem solvers. They provide the process questions and techniques to efficiently extract the information needed from the business users for successful application of development projects. Who can be a business analyst?

Becoming a business analyst means launching a career full of opportunity on the leading edge of innovation. Business analyst certification and training will give you a competitive advantage along with the in-demand skills you'll need to lend your first business analyst job in this role.

You will leverage your IT analytical and problem-solving skills to create real-world technical solutions that organizations increasingly need in a complex business environment. As a business analyst your career options are almost limitless. Contact us for a free career counselling session and kickstart your career in the direction of success.

## Video 2.1

Let's talk about the relationship between data, information and knowledge. And we are going to do that by talking about this box. And as I give you data, I want you to recognize the point at which we know what this box really is. This box is in many people's homes, but not everybody has one. It comes in a variety of shapes and sizes, and it comes in a lot of colours. The colour is usually to match the decor of the room it is kept in, which is the kitchen. It has some controls that may be on the top or the sides. There is a door on the front and when you open the door, a light comes on. In this door, there is usually a window, so you can see what is inside. And the reason you want to see what is in here, is because we cook things in here. And the most frequent things we cook are beverages and popcorn. So, at this point almost everybody recognizes that this is a microwave oven. So, let's talk about how we got to this point. We have all this data, but the important pieces of data are that it is usually in the kitchen, which rules out the dressers in your bedroom, console TVs and things like that. An important piece was that a light comes on when you open the door, which says it may be your refrigerator, your microwave or your oven.

Some people have lights that come on in their cabinets, but not too many. Another important piece was that we heat things in it and specifically that we heat beverages and popcorn. So, that told you what this really was. Now let's talk more about the relationship between data, information and knowledge. Now on this side we are going to have increasing connectedness, so as we go up, things are more connected. And down here is increasing relationships, no, understanding. We have data down here, which requires understanding and is not connected to anything. We have information which has a little understanding and is connected. And what we understand between data and
information are the relationships. What we understand between information and knowledge are patterns. And between knowledge and wisdom, we understand principles. These do not build upon each other. Information does builds directly from data, but to get from information to knowledge is not a direct relationship and to get from knowledge to wisdom is definitely not related. So, I hope that this helps you understand how data, information and knowledge are connected and that you can now take this data to build information and then see the patterns and relationships, so you can build knowledge.

## Video 2.2

Statistical ideas and methods are used in almost every aspect of human activity. Statistics has special applications in such areas as medicine, psychology, education, engineering and agriculture. In business, statistical methods are applied extensively in production, marketing, finance and accounting business. Statistics is the systematic process of collecting, interpreting and presenting numerical data about business situations in business. Statistics is organized into two categories: descriptive and statistical inference. Descriptive statistics deals with tabular, graphical or numerical methods for organizing and summarizing information, whereas statistical inference is the process of arriving at conclusions, predictions, forecasts, or estimates based on a sample drawn from the population of all data under consideration. For example, a company may contact a randomly selected sample of 250 customers and ask their opinion about a possible new product from the sample. The company will try to infer information about the opinions of the entire population of prospective customers for this presentation.

We will concentrate on various types of descriptive statistical methods starting with tables.

A table is a collection of related data arranged for ease of reference or comparison usually in parallel columns with meaningful titles. Tables are very useful in summarizing statistical data and are found almost everywhere in business. Once the data has been obtained from the table. They can be compared with other table data by arithmetic or percentage analysis.

Charts are used to display a picture of the relationships among selected data. A line chart shows data changing over a period of time. A single glance at a line, chart gives the viewer a general idea of the direction or trend of the data up down or up and down. The horizontal axis or $x$-axis is used to measure units of time such as: days, weeks, months, years, whereas the vertical axis
or the $y$-axis depicts the magnitude such as: dollars or production and units. Frequently, the $y$-axis is used to measure the percentage of something.

Bar charts represent quantities as percentage by length of horizontal or vertical bars as with line charts. Bar charts often illustrate increases or decreases in magnitude of a certain variable or the relationship between similar variables. Bar charts may or may not be based on the movement of time bar. Charts are divided into three categories: standard, comparative and component.

The pie chart is a circle divided into sections representing the component parts of a whole. The whole $100 \%$ is the circle. The parts are the wedgeshaped sections of the circle. When this type of chart is used, the data are usually converted to percentages. The size of each section of the circle is determined by the portion or percentage. Each component is part of the whole. Pie charts are generally read by inspection because each component of the data is clearly labelled by category and percent.

## Video 3.1

We know that cognitive biases affect nearly every decision we make, and in the world of business, people need to make important choices every day. Often these choices must be made without delay and have broad, far-reaching consequences. How can we make sure that our choices remain rational and objective and free from our potentially harmful cognitive biases? As it turns out, there is a system, but it's a lot more like a process or a habit than a magic bullet.

New research has shown that the world's best managers can overcome biases and reliably make effective decisions by following an approach called diligence-based strategy. Doing business in the 21st century is not easy.

No matter the industry, most organizations will eventually face a crisis: maybe new competitors will appear out of nowhere or an existing brand will try to carve a slice out of your customer base. Today's competitive conditions are forcing organizations to strategize and act quickly. Thus, it is easy to see why many companies scramble to create a revolutionary new strategy to cope with crisis-conducting market research, analyzing trends, and evolving the core business model. But this is the wrong approach. Following the traditional "big strategy" approach leaves room for more errors in judgment, particularly during a crisis. Instead, organizations should rely on diligence-based strategy by turning their attention to a small number of ordinary business activities like sourcing inputs, managing customer relationships, and developing the right people.

Diligence is about focusing on the fundamentals. By optimizing their operations, organizations can promote the conditions that allow for better, more thoughtful, long-range strategies to emerge inductively. Developing diligence requires a different type of thinking.

The best executives attend relentlessly to what they can control. They rely more heavily on measurement and empirical evidence and less on opinions or persuasion. Think of baseball executive Billy Beane, who set a famous precedent by using advanced statistical analysis, overthrowing the more traditional methods of evaluating baseball talent. The "money ball phenomenon" has motivated a new surge of interest in optimization - many companies now find that big data can reliably inform their decision-making.

As an executive, your primary task is to know the levers that drive business performance, and to pull those levers. To identify fundamental activities, ask yourself this: does mastery of this activity contributes significantly to the performance of the company? And can the activity be reliably measured and monitored?

Companies should only have a handful of fundamental activities like "sourcing inputs", "managing the supply chain", or "serving customers". It is only after isolating the company's fundamental activities that the work of optimization can occur.

Most importantly, managers should use every available technology and data source to compile information on the company's activities. It's easy to go astray when decisions are made based on emotional responses or incomplete information which are a natural occurrence during a competitive crisis. Diligence-based strategy allows companies to systematically focus on what matters most: improving the fundamental operations that lead to success. To find out more about diligence-based strategy, decision-making in organizations, and cognitive biases, please read California Management Review's special issue on Behavioral Strategy, volume 59, issue 3.

## Video 4.1

What is knowledge management? Knowledge management is a set of tools, techniques, methods, ways of working, and desired behaviours which help an organization to be more effective. It is different from other improvement toolkits and management movements like Six Sigma or LEAN Manufacturing because it focuses much more on "know how" and the "know who". How do
you put that to work more effectively in an organization? How do you share the key points, nuggets and "rules of thumb"? How do you ensure that the right contacts are made such that people have the right conversations they need to have at the beginning of the project, before everyone gets into action? This is why Knowledge Management is quite a "broad church" of techniques and approaches - and is getting broader every year. So what kind of activities might I become involved with if I'm a knowledge manager? You could find yourself exploring tools to identify and support the networks in an organization; networks or communities of practice; ways of mapping how people are connected, ways of improving these connections, looking for who talks to who, who trusts who and how you can optimize that. You could look at how good an organization is at learning before activities, learning after activities. How do you ensure that the lessons you capture after the projects are meaningful, are full of recommendations, useful action points for somebody? You may need to encourage teams to learn continuously, during activities rather than waiting until the end of a major project before they take the time to pause and reflect and learn. It could equally well be about how to capture knowledge. Thus the value can be multiplied. How do you take a "nugget" or insight and capture it in such a way the people are intrigued, interested and want to get in touch with the person who wrote it? How do you package in a way it doesn't destroy all of the emotion, all of the context, but seems to carry it with it? This will involve the increased use of multimedia, much more use of connections to some of the social media so that you're only one click away from a conversation. Finally it has a lot to do with the way that we behave, the way that we work, the culture which we establish and support and nurture - or come against, as leaders in an organisation. You may need to confront a "not invented here" culture, to support and make it safe for people to share their experiences (failures as well as successes) and desirable to learn from those of others. Knowledge management encompasses all of these areas: behaviours, processes, technologies, learning and networks. This is what makes it an exciting and constantly evolving discipline.

## Video 5.1

Hello there, future internet users, I've been Trace and I will hopefully still be him, and this is probably still DNews. We'll see.

You've probably heard about the Butterfly Effect - usually explained by the idea that a butterfly flaps its wings in Brazil and causes a hurricane in Texas.

Premise ridiculous! Of course they can't. There are millions of butterflies, if every one caused the beginnings of a storm, Earth would be in chaos. The thing is, that's not what the Butterfly Effect is about. It's about how tiny changes in big systems can have complex results. Systems, in this case, could be anything from weather patterns, to how big groups of asteroids move, or how lots of people interact.

For an example of a system: picture a Tilt-a-Whirl ride at a carnival. If you don't know what that is: it's a rotating and shifting platform, with shell-like cars, each rotating on a smaller circle, with people inside. It has rules, and follows those rules rigidly: the platform rotates the same every time, and the carts can only rotate around specific points... By analyzing this, you can see the butterfly effect in action. If I sit alone in one of the tilt-a-whirl carts, it would spin completely differently than if you sat in there with me, right? Together we'd be heavier and so our cart would have a completely different ride! Every spin would be completely different from taking the ride alone. Now, imagine all the carts as part of a system. With tiny changes to each: someone being a little lighter or heavier in one cart, someone sitting forward on the seat or with their back on the wall...

These tiny variations affect the whole Tilt-a-Whirl system! That's the butterfly effect which does have a scientific name: "sensitive dependence on initial conditions". This was originally discovered by an MIT mathematician and meteorologist Edward Lorenz, who was using an old computer to calculate weather patterns. He ran a simulation, and wanted to see it again. The first time, he put in the data to six decimal places, but figured the second time those tiny fractions of a degree wouldn't matter, so he only used three decimal places. In the end, because he cut out a few fractions of a fraction, the whole simulation completely changed. It was unrecognizable! And that's when the crap hit the counter. At the time mathematicians thought, if you changed it a little at the start, it would only change a little at the end. It was logical, but these systems don't behave that way, and we needed new math to understand why! In walks: Chaos Theory.

Chaos Theory, by definition, deals with "complex systems whose behavior is highly sensitive to slight changes in conditions". It appears to be chaos, but it's actually governed by the same rules as everything else in nature, physics, and the universe. But because there are so many moving parts; it's impossible for us to comprehend them all. Imagine watching all the people get on a Tilt-a-Whirl and then guessing how every cart is going to move...

Chaos Theory was groundbreaking when it was discovered, because it threw off classical physics! Isaac Newton's laws of nature - equal and opposite reactions and such, were imagined in a clockwork universe, not one filled with apparent chaos. Basically, if we understood the basic rules of the universe, we should understand everything in the universe too, right? Wrong. Because even a tiny change in something with as many moving parts as the universe would... wrong. And that's super scary. We went from grasping a good chunk of our universe, to who knows where. But, the universe is not random, it's governed by rules. Rules which mathematicians have worked on understanding for centuries.

Take nature for example, it might seem random, but it's governed by rules, and that's why it makes shapes like this. These are called fractals, and they show us how chaos is really order. [pause] It's an infinitely complex, repeating pattern that appears chaotic at times, but is actually ordered! Chaos theory is an attempt to approximate and understand all the people getting on the Tilt-a-Whirl, and how the Tilt-a-Whirl will react to their actions; thus finding order in the chaos. The more we understand the math, the better handle we will have to predict how a complex system will react to tiny changes.

The practical applications are huge from understanding the brain, to social interaction, to how gas moves in our atmosphere. A study in the Journal of Family Psychology followed 95 couples, attempting to predict divorce rates using chaos theory math. They were correct 87 percent of the time. Turbulence and weather slash climate change models keep getting better with as we gather more data, because we can harness that chaos math. The rules that govern fluid dynamics are pretty well understood. We get temperature, pressure, volume, and mass, we get solar energy and gaseous emissions, and so on. But, if somehow, a tiny bit of moisture, dust, heat or cold causes a cloud to form somewhere we didn't expect... the whole system can be thrown off. It's maddening. Which is why the National Weather Service runs the same weather models again and again: tweaking it each time - eventually they are getting an inkling of the true result.

So, when you think of the butterfly effect, what should you think of? Understanding order from chaos. The original model Lorenz was working on appeared to spit out chaos, until it was graphed... and then it looked like this: [show picture?] It looks like a butterfly. It didn't get its name from an actual butterfly, but from the graph of chaos becoming order. Which is pretty. And insane. It's pretty insane. To see how the butterfly effect could wreak havoc on a female police detective in 2016 after she discovers she can reach her
estranged father over the airwaves and through the decades in 1996 via ham radio. Don't miss the Series Premiere of Frequency, Wednesday October 5th, at $9 / 8 \mathrm{c}$ only on the CW. If chaos is really just order, is anything in the universe truly random?! Jules looked at it here. Math was not my strong suit, but I find it super fascinating. What about you guys? Let us know down in the comments.

## Video 6.1

Okay. So, my name's Kim Johnson and I do research into financial mathematics. What that means in practice is I work on building tools that help people understand how to make good decisions when they don't know what's going to happen in the future.

One of the main areas that I work in is economics. And economics is very different from say physics or biology or chemistry because everything's changing all the time. So for about 5,000 years mathematicians have been working on trying to understand nature and the laws of nature don't change. But now we're starting to think about economic systems which are basically social systems and they're governed by laws of human behavior. Human behavior is constantly changing. So we're never dealing with a static, a stable system and this makes understanding these sort of social systems. Economic systems much harder what's very important in developing our mathematics is that we think about what actually happens. What actually happens out there in the economy. The mathematics to describe what actually happens. Doesn't actually exist when we have to create the mathematics to enable us to understand the real-life economy. So our understanding of science is based on mathematics on being able to use mathematics to represent the world around us. Now that we're moving from understanding simple deterministic systems to complex and random systems. New mathematics will have to be developed. So the hope is by using examples from the climate, from biological systems and financial markets we're going to be able to develop new mathematics. Mathematics is going to help us understand whole new areas of science, areas that we haven't even thought about yet.

## Video 6.2

Meet Jane. On her 25th birthday she invested $\$ 15,000$ earning about 5.5 \% annually. After ten years, Jane has over \$25,000. That's because not only did her initial \$15,000 earn interest, but her earnings also earned interest over those 10 years. That's how the concept of compounding - usually called
compound interest - works. And by investing early, Jane has time on her side. Now, meet Mitch. He also invested $\$ 15,000$, but not until his 45th birthday. Mitch's investments also earned about 5.5 \% interest each year, compounding annually. By the time Jane turns 50, her original investment of $\$ 15,000$ at that average 5.5 \% rate compounding annually, has now grown to more than $\$ 57,000$ - without one extra cent of savings. That's quite some birthday present, Jane. But don't worry, Mitch, even a little time helps. Your \$15,000 investment has grown to about \$19,600.

## Video 6.3

Kia Ora and welcome to the Reserve Bank's podcast explaining compound interest.

Compound interest is a pretty powerful financial concept. But not everyone understands how it works. An easy way to think of compound interest is the interest you earn on interest.

Here's an example... Jack and Kiri are thinking about saving for a rainy day. They might save for their first house, head off on an exotic overseas holiday, or put money away for their retirement. Kiri is the organised one. She decides to put $\$ 1000$ into a savings account, which will earn 5 percent interest each year. Look at what happens to Kiri's savings balance. In the first year, Kiri's $\$ 1000$ deposit earns 50 dollars in interest. So by the end of the year, she's got $\$ 1050$. Kiri also earns interest in the second year too but this time she's started with $\$ 1050$ in the account - so she earns interest on the full $\$ 1050$. That means the initial interest is compounded and she earns $\$ 52.50$ in interest in the second year. The benefit of compound interest may not seem very large to start with but as you'll see, compound interest can make a big difference over time. Kiri continues to leave her money in the bank each year, and it continues to earn interest. Forty years later she'll have more than $\$ 7000$ in the savings account and most of that's been earned through interest on interest. Jack isn't as disciplined as Kiri, and he has his mind on other things. He starts saving with by depositing $\$ 1000$ into an account and, just like Kiri, it also earns 5 percent interest a year. But unlike Kiri, Jack spends the interest he earns each year. 40 years later, Jack's still got $\$ 1000$ in his savings account. His initial deposit has earned interest in that time, but unlike Kiri, he hasn't benefitted from that interest compounding each year. That's the benefit of compound interest - the longer you save without spending the interest, the more you benefit. And the benefits accelerate the longer you save.

Of course, if Jack and Kiri were able to regularly squirrel away more savings into their accounts an even larger sum of money would benefit from compound interest. And don't forget, compound interest also applies to debt too, and certainly not in a good way. The longer you leave debt without paying interest, the more interest it accumulates, and the bigger the debt burden becomes. So to recap, compound interest is a bit like supercharging your savings because not only do you earn interest on the money you deposit, but you also earn interest on the interest you earn too. And the longer you save, the more you benefit from compound interest.

## Video 6.4

Hello and welcome to this video on investing myths.
You may have thought about investing on your own, but hesitate because of common misconceptions heard through friends, family, or the media. Take control of your financial future by first overcoming the most common barriers. In this video, we will dispel the six most common investing myths.

And myth number one - investing on your own takes too much time. Never before has the world of investing been so accessible to everyone. The first sophisticated investors once relied on carrier pigeons to relay information and quotes. Technology has completely changed the way information is transmitted, and has allowed the average investor to instantly know more information than at any other time in history. Of course, there is no shortage of misinformation, so an educated investor must be able to quickly and easily filter information to make smarter decisions.

Myth number two - investing in the stock market is like gambling. People connect the concepts of investing and gambling because both involve money and both appear to deal with the element of chance. And although it's true that blindly investing is similar to closing your eyes and rolling the dice, successful investing is never a game of chance. The art of investing is primarily concerned with balancing risk and reward. Gambling does not allow for anyone to change the probabilities of the game. However, with skillful investing, one can reliably predict outcomes when it comes to trends, patterns, and laws of supply and demand. Of course, no one knows what will happen from one day to the next, but investors have been able to put the odds in their favor, which is impossible to do with gambling. Investors believe that with proper training, you can learn to manage risks and determine your potential rewards.

Myth number three - paying a professional is better than making your own investing decisions. Many people pay a lot for a professional to manage their money. This seems to work very well if, in fact, that professional can consistently outperform a benchmark, like say, the S\&P 500. The fact is many professionals fail to beat that benchmark over a long period of time, and worse, continue to charge fees for their efforts. Interestingly, there are real disadvantages to being a client of a large money manager. They cannot move your money as quickly as you can, meaning they may be very slow to change their model when the market changes. Considering the cyclical nature of markets, that can mean the difference between a bad year and a great year. Also, with the tools and education available to the average retail investor, you can learn to follow trends and protect profits even more efficiently than professionals. Plus, it's much more likely that you care about your money more than anyone else.

Myth number four - investing on your own increases risk. Investing without the right education is truly risky because in order to balance risk and opportunity, you must be able to create and implement an informed investing plan. Many investors made a lot of money in the 1990s only to give back all their gains later when the market retreated.

Yet, with proper training, investors can reduce their risk and lock in their gains.

At Investors, we teach you a methodology to identify entry and exit strategies, how to analyze the broad market, investigate the fundamental strength of a company, and how to manage your own risk.

Myth number five - investing is as simple as knowing which stock to buy. Knowing which stock to buy is important, but even the strongest company in the world is not always a good buying opportunity all the time. And even if you manage to buy the stock at the right time, it is often more important to know when to sell the stock. Successful investors repeatedly stress that exit strategies make a larger impact on investment performance than buying strategies. There's a theory that suggests it's possible to make money in the stock market even when choosing stocks randomly if proper money management and exit strategies are applied.

Myth number six - investors who invest on their own are intellectually gifted. There is no correlation between high IQ and investment performance, but it is true that training and education can improve investors' chances.

Getting the right kind of training is critical for investment success. Remember, you can keep it as simple as you want or make it as sophisticated as you want. However, anyone can achieve their goals with the right plan. The key to overcoming the fear of these myths is education. The rewards of learning a skill that you can use for the rest of your life are enormous. Just like any skill, it must be developed through a combination of knowledge and practice.

Thanks for watching this video on investing myths. Be sure to refer to "The Principles of Investing and Intro to Trading Stocks" courses to learn more about dispelling these myths. Also please attend our trading rooms and strategize with your coach to develop a plan for your investing. And most importantly, put what you've learned into action in paper money. Be sure to check out our other videos on your way to becoming a more educated investor.

## Video 6.5

Male Voice: What I want to do in this video is talk a little bit about compounding interest and then have a little bit of a discussion of a way to quickly, kind of an approximate way, to figure out how quickly something compounds. Then we'll actually see how good of an approximation this really is. Just as a review, let's say I'm running some type of a bank and I tell you that I am offering $10 \%$ interest that compounds annually. That's usually not the case in a real bank; you would probably compound continuously, but I'm just going to keep it a simple example, compounding annually. There are other videos on compounding continuously. This makes the math a little simpler.

All that means is that let's say today you deposit $\$ 100$ in that bank account. If we wait one year, and you just keep that in the bank account, then you'll have your $\$ 100$ plus $10 \%$ on your $\$ 100$ deposit. $10 \%$ of 100 is going to be another $\$ 10$. After a year you're going to have $\$ 110$. You can just say I added 10 \% to the 100. After two years, or a year after that first year, after two years, you're going to get 10 \% not just on the $\$ 100$, you're going to get 10 \% on the \$110. 10 \% on 110 is you're going to get another $\$ 11$, so $10 \%$ on 110 is $\$ 11$, so you're going to get 110 ...

That was, you can imagine, your deposit entering your second year, then you get plus $10 \%$ on that, not $10 \%$ on your initial deposit. That's why we say it compounds. You get interest on the interest from previous years. So 110 plus now $\$ 11$. Every year the amount of interest we're getting, if we don't withdraw anything, goes up. Now we have $\$ 121$. I could just keep doing that.

The general way to figure out how much you have after let's say $n$ years is you multiply it. I'll use a little bit of algebra here. Let's say this is my original deposit, or my principle, however you want to view it. After $x$ years, so after one year you would just multiply it ...

To get to this number right here you multiply it by 1.1. Actually, let me do it this way. I don't want to be too abstract. Just to get the math here, to get to this number right here, we just multiplied that number right there is 100 times 1 plus $10 \%$, or you could say 1.1. This number right here is going to be, this 110 times 1.1 again. It's this, it's the 100 times 1.1 which was this number right there. Now we're going to multiply that times 1.1 again. Remember, where does the 1.1 come from? 1.1 is the same thing as $100 \%$ plus another $10 \%$. That's what we're getting. We have $100 \%$ of our original deposit plus another $10 \%$, so we're multiplying by 1.1 . Here, we're doing that twice. We multiply it by 1.1 twice. After three years, how much money do we have? It's going to be, after three years, we're going to have 100 times 1.1 to the 3rd power, after $n$ years. We're getting a little abstract here. We're going to have 100 times 1.1 to the $n$th power. You can imagine this is not easy to calculate. This was all the situation where we're dealing with $10 \%$. If we were dealing in a world with let's say it's $7 \%$.

Let's say this is a different reality here. We have 7 \% compounding annual interest. Then after one year we would have 100 times, instead of 1.1, it would be $100 \%$ plus $7 \%$, or 1.07. Let's go to 3 years. After 3 years, I could do 2 in between, it would be 100 times 1.07 to the 3rd power, or 1.07 times itself 3 times. After $n$ years it would be 1.07 to the $n$th power. I think you get the sense here that although the idea's reasonably simple, to actually calculate compounding interest is actually pretty difficult.

Even more, let's say I were to ask you, "How long does it take to double your money?" If you were to just use this math right here, you'd have to say, "Gee, to double my money I would have to start with \$100." I'm going to multiply that times, let's say whatever, let's say it's a $10 \%$ interest, 1.1 or 1.10 depending on how you want to view it, to the $x$ is equal to ...

Well, I'm going to double my money so it's going to have to equal \$200. Now I'm going to have to solve for $x$ and I'm going to have to do some logarithms here. You can divide both sides by 100. You get 1.1 to the $x$ is equal to 2 . I just divided both sides by 100 . Then you could take the logarithm of both sides base 1.1, and you get $x$. I'm showing you that this is complicated on purpose.

I know this is confusing. There's multiple videos on how to solve these. You get $x$ is equal to log base 1.1 of 2 . Most of us cannot do this in our heads. Although the idea's simple, how long will it take for me to double my money, to actually solve it to get the exact answer, is not an easy thing to do. You can just keep, if you have a simple calculator, you can keep incrementing the number of years until you get a number that's close, but no straightforward way to do it. This is with $10 \%$. If we're doing it with $9.3 \%$, it just becomes even more difficult.

What I'm going to do in the next video is I'm going to explain something called the Rule of 72 , which is an approximate way to figure out how long, to answer this question, how long does it take to double your money? We'll see how good of an approximation it is in that next video.

## Video 6.6

Presenter. Hi. Here's a quick tip I use just about every day in countless situations. It's simple, it's versatile, and it makes you look smarter without any hard work at all. I love it. I know you will too.

To see how to use it, consider a common situation like this. Suppose that I know that I can earn interest on any of three potential investments. One earns interest at 4 \% per year, another earns at 6 \% per year, and another earns it at $9 \%$ a year. Well, I know that $9 \%$ is higher than 6 or higher than 4 , but to really make sense of the numbers, I need to make the comparison of rates more relatable in real world. And one way for me to do that is to ask just how long would it take me to double my money under any of the either three options. Now, without turning on Excel or opening up a calculator app, I could tell you right away that my money will double in 18 years if I invest at $4 \%$. It'll double in 12 years if I invest at $6 \%$. And it will double in 8 years if invest at $9 \%$. Now, right away I can see that the $6 \%$ rate doubles my money a full 6 years earlier than the $4 \%$ rate. And that really helps me get a feel for the difference of the options. And that feel is really, really important.

What's more, I can handle just about any other rate of return quickly and compare them to any other options I have. I'll give you another example. Suppose I had an option to invest in a secure investment and earn 3 \% interest per year or $4 \%$ interest per year. That's a pretty low rate for both of them. And you might think that small difference doesn't matter. But let's go ahead and ask our doubling question again. I can immediately do the math and tell you right away that my money will double in 18 years at the $4 \%$ rate
and it will double in 24 years at the $3 \%$ rate. It's a small difference in rates. But it takes a full 6 years more to double my money at $3 \%$ than it does at $4 \%$. And that really helps make it clear that over a reasonable time horizon, like saving for college or saving for your retirement, paying attention to a $1 \%$ difference in rates really, really matters.

So how do I do these quick calculations? Well, you're in luck. It couldn't be simpler. It's just called the rule of 72 . And it's a very easy way to approximate how long it takes to double something, like the amount of money invested in a savings account under various rates of growth. To use it, all you do is you take the number 72 and you divide it by the rate of growth. The number you get is how many periods it takes to double your initial value.

So let's try another simple example. Consider an investment that earns $8 \%$ per year. And ask yourself, "How long will it take to double my money at that rate?" Easy, just divide 72 by 8 and you get 9 . And that means it'll take 9 years to double my money. How about a rate like 12 \% per year? Easy again. Just divide 72 by 12 and you get the number 6, which means it will take 6 years to double my money at a $12 \%$ annual rate of return. Once you get a feel for it, you can use the rule of 72 in a whole host of ways.

Be creative. For example, you can use the rule in reverse and ask at what rate would something have to grow in order for it to double in value in a fixed period of time. So suppose someone said, hey, it would be great if we could double our business's Twitter followers in 18 months. Easy again. 72 divided by 18 is 4 . And instantly I know that if I grew my Twitter followers at $4 \%$ per month, my number of Twitter followers would double in 18 months. Or how about this. I have a child born today and I want to save money for them to go to college in 18 years. I know that if I invest $\$ 10,000$ today and earn $4 \%$ as a rate of return, I'll have $\$ 20,000$ when they turn 18 and get ready to go to college. And if I could get a rate of return like $8 \%$ per year, I know that if I invest $\$ 10,000$ today, l'll have $\$ 20,000$ in 9 years, and $\$ 20,000$ more 9 years after that, or $\$ 40,000$ when they go to college. 72 is great because almost everything divides into in an intuitive way, 2, 3, 4, 6, 8, 9, 12, makes it very easy to use. You can even do a little more work and see that a number like 5 divides into 7214.4 times. And 7 divides into 7210.3 times. And you've got just about every number under the sun you'd ever work.

The rule of 72 offers a quick, useful, and a very close approximation. So don't delay. Get started now. Use the rule of 72 in all the ways you can think of. And I promise, it will make you think faster, think better, and look smarter every time you use it.

## Glossary

Analysis - detailed examination of the elements or structure of something, typically as a basis for discussion or interpretation.

Analytics - the systematic computational analysis of data or statistics. Data analytics lets you dig into a consolidated view of your actual product, customer and financial data.

Behavioural analytics - using data about people's behaviour to understand intent and predict future actions.

BI analyst - a professional who is in charge of analyzing and mining data to identify patterns and correlations, mapping and tracing data from system to system in order to solve a problem, using Bl and data discovery tools to help business executives in their decision making, and perform statistical analysis of business data, among other things. (Can be called a data analyst too).

BI governance - a key part of data governance, but it focuses on a BI system and governs who uses the data, when, and how.

Big data - extremely large data sets that may be analyzed computationally to reveal patterns, trends, and associations, especially relating to human behaviour and interactions.

Business intelligence (BI) - a technology-driven process for analyzing data and presenting actionable information to help corporate executives, business managers and other end users make more information business decisions. Business Intelligence is an umbrella term that includes the applications, infrastructure and tools, and best practices that provide access to and analysis of information to improve and optimize decisions and performance.

Centralized business intelligence - a BI model that enables users to work connected and share insights, while seeing the same and only version of the truth. IT governs data permissions to ensure data security.

Collaborative $\mathbf{B I}$ - an approach to Business Intelligence where the BI tool empowers users to collaborate between colleagues, share insights, and drive collective knowledge to improve decision making.

Collective knowledge - knowledge that benefits the whole enterprise as it comes from the sharing of insights and data findings across groups and departments to enrich analysis.

Contextual data - a structuring of big data that attaches situational contexts to single elements of big data to enrich them with business meaning.

Core knowledge activities - knowledge activities that have been identified as most widely used by an organization, often also called the knowledge
life cycle or the knowledge value chain. They are to identify, create, store, share, and use knowledge, often in a two-way exchange. Two important requirements have to be fulfilled to achieve improvements from these activities: (i) the activities should be aligned or integrated into business processes; and (ii) the activities should be balanced in accordance with the specificities of each process and organization. A knowledge management solution should not focus only on one or two activities in isolation.

Data - facts and statistics collected together for reference or analysis, discrete and objective facts, measurements, or observations that can be analyzed to generate information.

Data analyst - a professional who is in charge of analyzing and mining data to identify patterns and correlations, mapping and tracing data from system to system in order to solve a problem, using Bl and data discovery tools to help business executives in their decision making, and perform statistical analysis of business data, among other things.

Data analytics - the process of examining data sets in order to draw conclusions about the information they contain, increasingly with the aid of specialized systems and software.

Data governance - data governance deals with the entire spectrum (creation, transformation, ownership, etc.) of people, processes, policies, and technologies that manage and govern an enterprise's use of its data assets (such as data governance stewardship applications, master data management, metadata management, and data quality).

Data source - the source where the data to be analyzed comes from. It can be a file, a database, a dataset, etc. Modern BI solutions like Necto can mashup data from multiple data sources.

Data visualization - the graphic visualization of data. Can include traditional forms like graphs and charts, and modern forms like infographics.

Data warehouse - a relational database that integrates data from multiple sources within a company.

Database - structured set of data held in a computer, especially one that is accessible in various ways.

Data model - the result of collaborative effort between end business users and IT database analysts.

Dark data - information assets that organizations collect, process and store in the course of their regular business activity, but generally fail to use for other purposes.

Embedded analytics - the integration of reporting and data analytic capabilities in a BI solution. Users can access full data analysis capabilities without having to leave their BI platform.

Explicit knowledge - knowledge that can be codified in formal, systematic language and shared in discussion or writing. Examples include a telephone directory, an instruction manual, or a report of research findings.

Federated business intelligence - a Bl model where users work in separate desktops, creating data silos and unnecessary copies of data, leading to multiple versions of the truth.

Gap analysis - a study of whether the data that a company has can meet the business expectations that the company has set for its reporting and BI , and where possible data gaps or missing data might exist.

Hierarchy - an arrangement or classification of things according to relative importance or inclusiveness.

Information - data that have been categorized, analyzed, summarized, and placed in context in a form that has structure and meaning.

Information management - the management of an organization's information resources to improve performance. Information management underpins knowledge management, as people derive knowledge from information.

Information technology - a term encompassing the physical elements of computing - including servers, networks, and desktop computing - that enable digital information to be identified, created, stored, shared, and used.

Intellectual capital - the value, or potential value, of an organization's intangible assets. Attempts to place a financial value on organized knowledge often define intellectual capital as the combination of human, relational, and structural capital.

Interactive visualization - technology providing the exploration of data via the manipulation of chart images, with the color, brightness, size, shape and motion of visual objects representing aspects of the dataset being analyzed. These products provide an array of visualization options that go beyond those of pie, bar and line charts, including heat and tree maps, geographic maps, scatter plats and other special-purpose visuals.

Know-how - skill or capability derived from knowledge and experience.
Knowledge - a combination of data and information, to which expert opinion, skills, and experience are added, resulting in a valuable asset that aids decision making. In organizational terms, knowledge is generally thought of as being know-how, applied information, information with judgment, or the
capacity for effective action. Knowledge may be tacit, explicit, individual, and/or collective. It is intrinsically linked to people.

Knowledge assets - the parts of an organization's intangible assets that relate specifically to knowledge such as know-how, good practices, and intellectual property. Knowledge assets (or products and services) are categorized as human (people, teams, networks, and communities), structural (the codified knowledge that can be found in business processes), and technological (the technologies that support knowledge sharing such as databases and intranets). By understanding the knowledge assets it possesses, an organization can use them to better effect and identify what gaps may exist.

Knowledge audit - systematic identification and analysis of an organization's knowledge needs, resources, flows, gaps, uses, and users. A knowledge audit usually includes a review of people-based knowledge, capability, and skills as well as information. It also examines critically an organization's values, vision, culture, and skills from the perspective of its knowledge needs.

Knowledge base - an organized structure that facilitates the storage of data, information, and knowledge to be retrieved in support of a knowledge management process.

Knowledge economy - an economy in which knowledge plays a dominant part in the creation of wealth. The four pillars of a knowledge economy framework are: (i) an economic incentive and institutional regime that provides good economic policies and institutions that permit efficient mobilization and allocation of resources and stimulate creativity and incentives for the efficient creation, dissemination, and use of existing knowledge; (ii) educated and skilled workers who can continuously upgrade and adapt their skills to efficiently create and use knowledge; (iii) an effective innovation system of firms, research centers, universities, consultants, and other organizations that can keep up with the knowledge revolution and tap into the growing stock of global knowledge and assimilate and adapt it to local needs; and (iv) a modern and adequate information infrastructure that can facilitate the effective communication, dissemination, and processing of information and knowledge.

Knowledge flows - ways in which knowledge moves around, and into and out of, an organization.

Knowledge harvesting - a set of methods and techniques for making tacit knowledge more explicit so that it can be shared more easily.

Knowledge management - the explicit and systematic management of processes enabling vital individual and collective knowledge resources to be
identified, created, stored, shared, and used for benefit. Its practical expression is the fusion of information management and organizational learning.

Knowledge management tools - methods and techniques that are used to support or deliver practical knowledge management. These can be either information technology systems, e.g., databases, intranets, extranets, and portals; methodologies; or human networks, e.g., communities of practice.

Knowledge management strategy - a detailed plan that outlines how an organization intends to implement knowledge management principles and practices to achieve organizational objectives.

Knowledge manager - a role with operational and developmental responsibility for implementing and reinforcing knowledge management principles and practices; often acts as central owner of taxonomies and content standards and knowledge processes; works to promote access to information, intelligence support, expertise, and good practices.

Knowledge worker - a staff member whose role relies on his or her ability to find, synthesize, communicate, and apply knowledge.

Learning organization - an organization skilled at identifying, creating, storing, sharing, and using knowledge, and then modifying its behavior to reflect new knowledge.

Management Information System (MIS) - a computerized informationprocessing system designed to support the activities of company or organizational management.

Metadata - a set of data that describes and gives information about other data.

Online Analytical Processing (OLAP) - computer processing that enables a user to easily and selectively extract and view data from different points of view.

Online Transaction Processing (OLTP) - a class of software programs capable of supporting transaction-oriented applications on the Internet.

Tacit knowledge - the personalized knowledge that people carry in their heads. Tacit knowledge is more difficult to formalize and communicate than explicit knowledge. It can be shared through discussion, storytelling, and personal interactions. There are two dimensions to tacit knowledge: (i) a technical dimension, which encompasses the kind of informal personal skills or crafts often referred to as know-how; and (ii) a cognitive dimension, which consists of beliefs, ideals, values, schemata, and mental models that are ingrained in individuals and often taken for granted.

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# Борова Тетяна Анатоліївна Мілов Олександр Володимирович 

# АНГЛІЙСЬКА МОВА ДЛЯ БІЗНЕС-АНАЛІТИКІВ Навчальний посібник У трьох частинах 

## ЧАСТИНА 3. ІНТЕЛЕКТУАЛЬНІ ЗАСОБИ У БІЗНЕСІ

(англ. мовою)

Самостійне електронне текстове мережеве видання

# Відповідальний за видання Т. А. Борова 

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Запропоновано матеріал щодо оволодіння англійською мовою для бізнес-аналітиків. Третя частина посібника присвячена інтелектуальним засобам бізнес-аналітики, які є основою бізнес-аналізу, а саме: даним і засобам їх відображення, прийняттю рішень, управлінню знаннями, обчислювальній економіці, фінансовій математиці. Зазначені дисципліни забезпечують розуміння різних економічних і математичних аспектів бізнес-аналізу. Посібник може бути використаний як для навчання у групах, так і для самостійного вивчення.

Рекомендовано для студентів спеціальності 051 "Економіка", викладачів, а також усіх, хто вивчає та використовує англійську мову у своїй професійній діяльності, що пов'язана з використанням математичних методів в економіці.

План 2018 р. Поз. № 33-ЕНП. Обсяг 179 с.
Видавець і виготовлювач - ХНЕУ ім. С. Кузнеця, 61166, м. Харків, просп. Науки, 9-А
Свідоцтво про внесення суб'єкта видавничої справи до Державного реєстру
ДК № 4853 від 20.02.2015 р.


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